



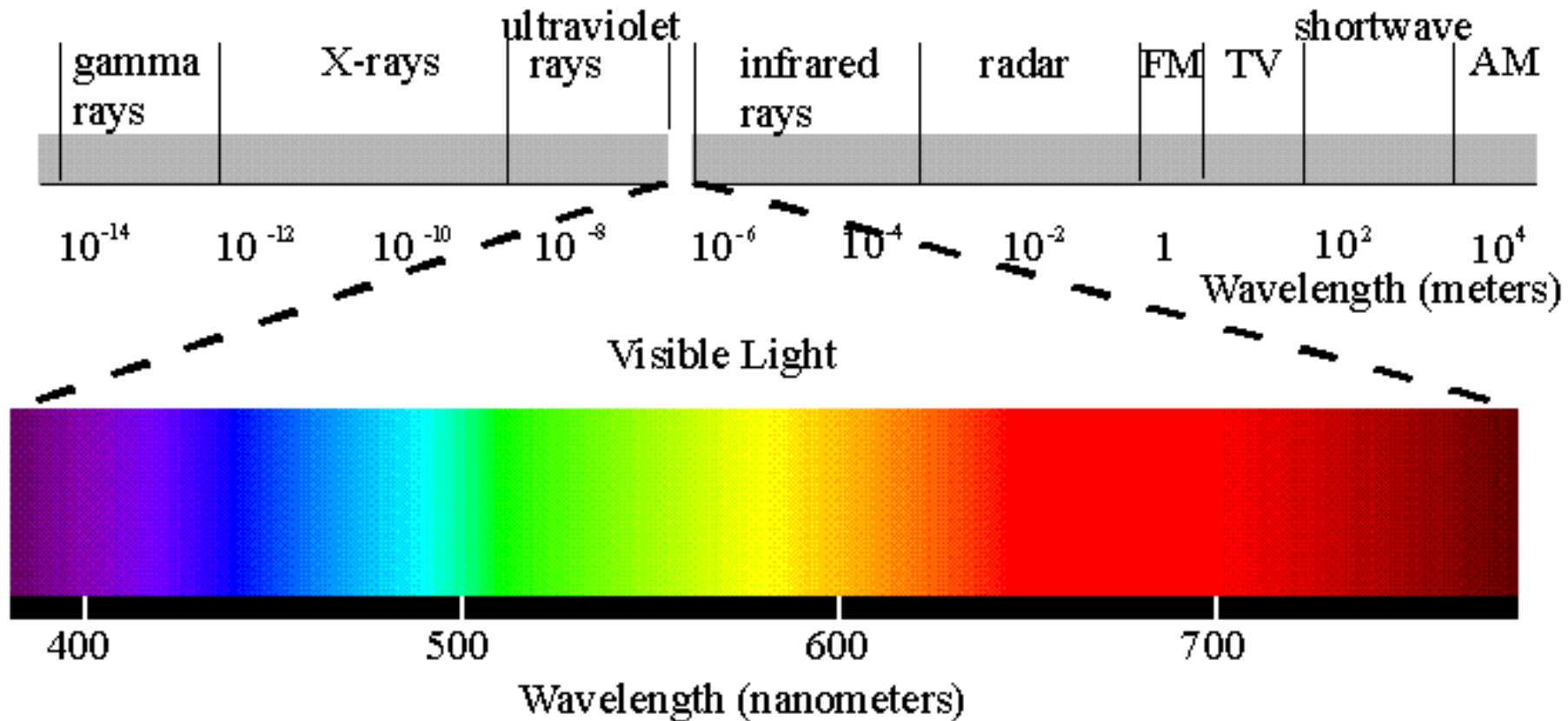
Visual routes to perception and action

Mel Goodale

Email: mgoodale@uwo.ca

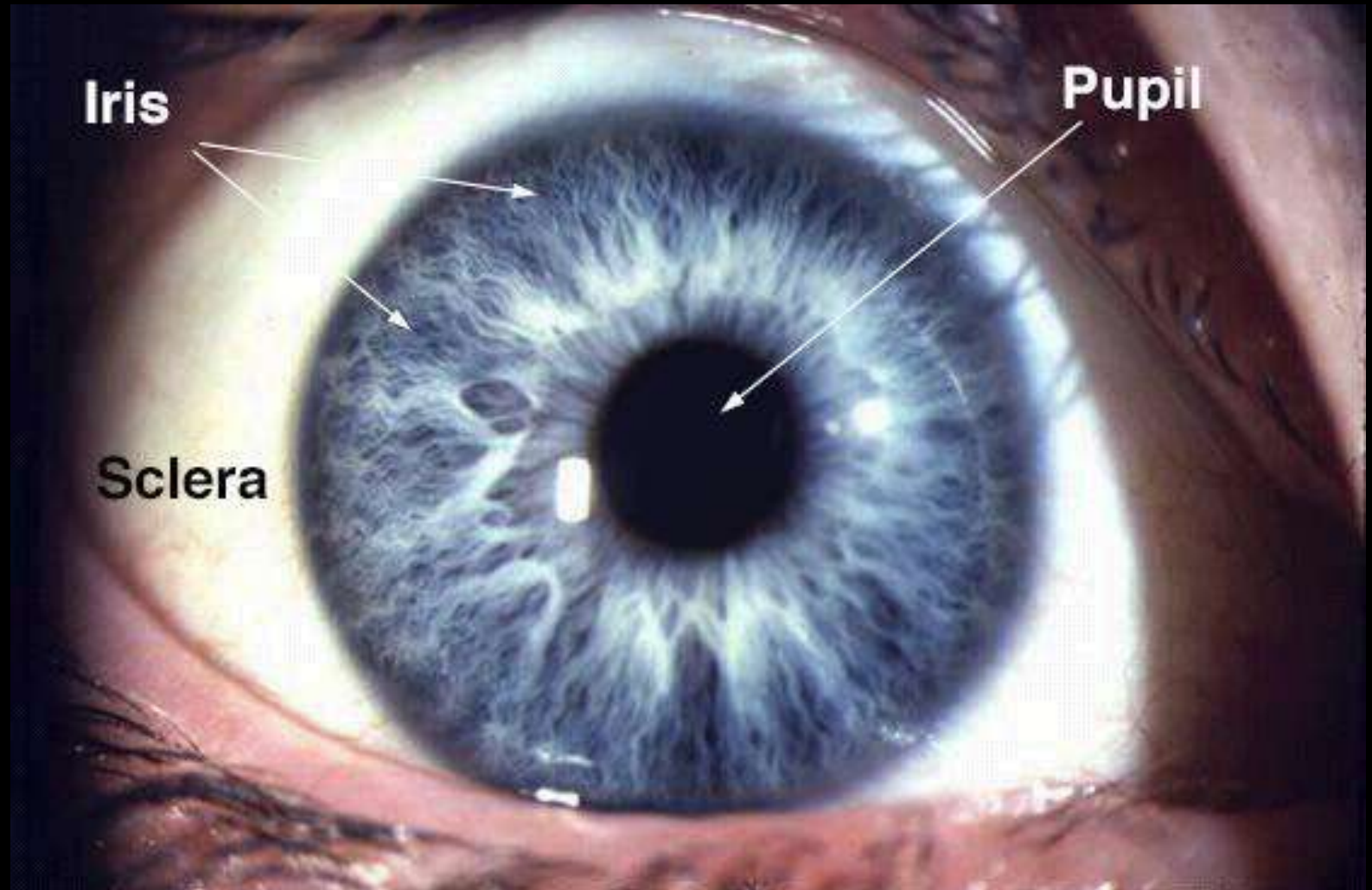
<http://www.ssc.uwo.ca/psychology/faculty/goodale/>

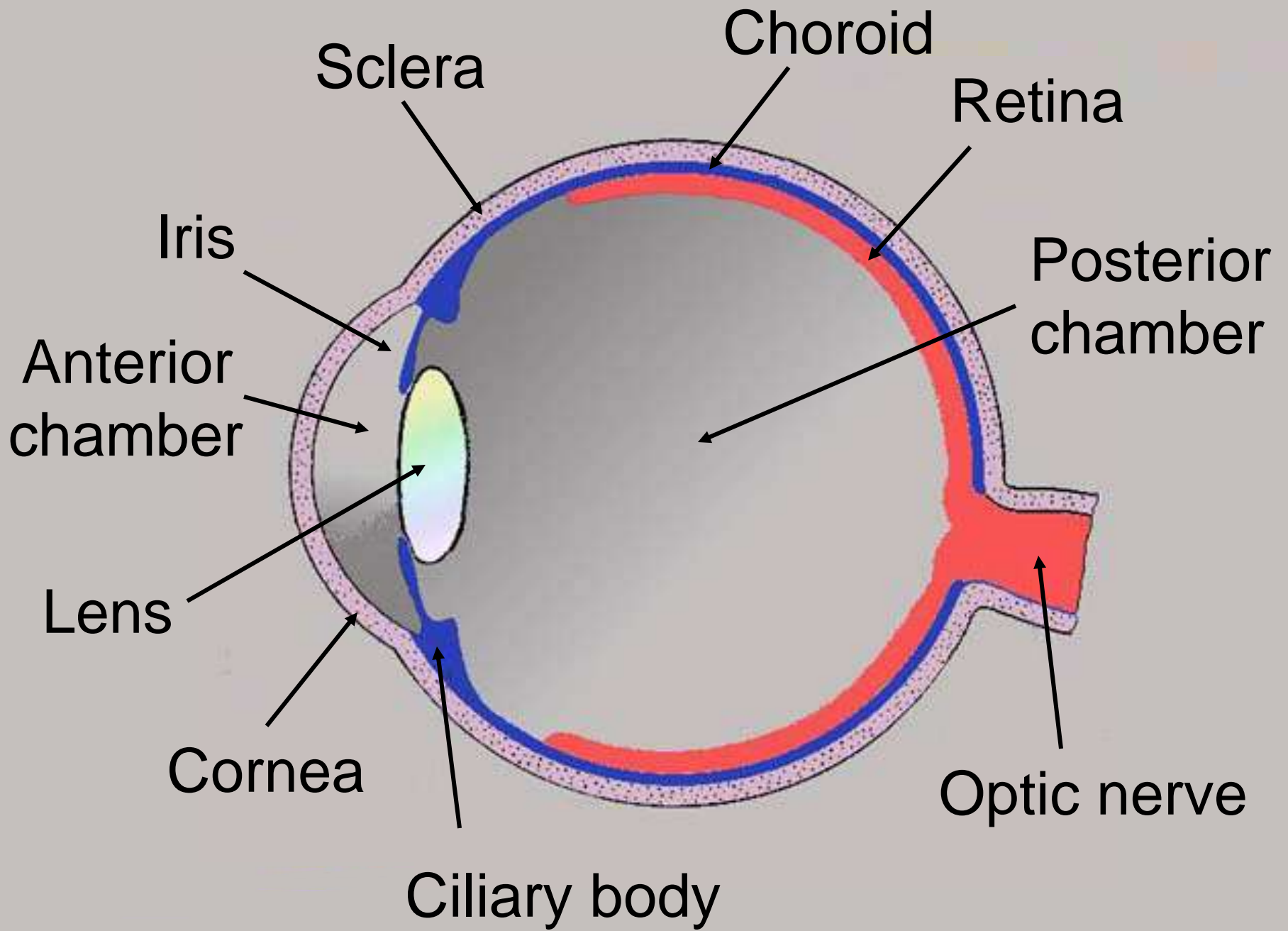
The Visible Spectrum



One nm = one billionth of a meter

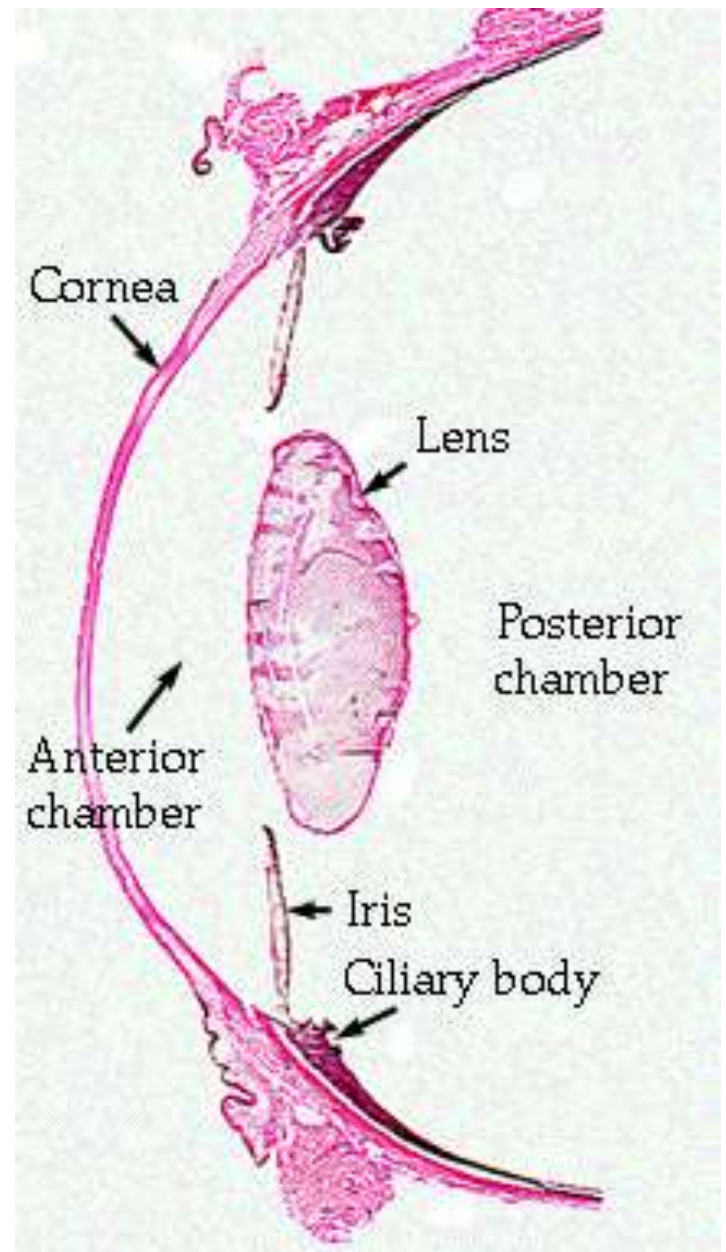
The Human Eye





The cornea does most of the refraction (bending) of the light that strikes the eye

The lens provides some adjustment to the refraction so that we can focus on things that are close or far away



MRI Scan of Eyes

Lens



Brain

Extra-ocular Muscles

Superior oblique

Superior rectus

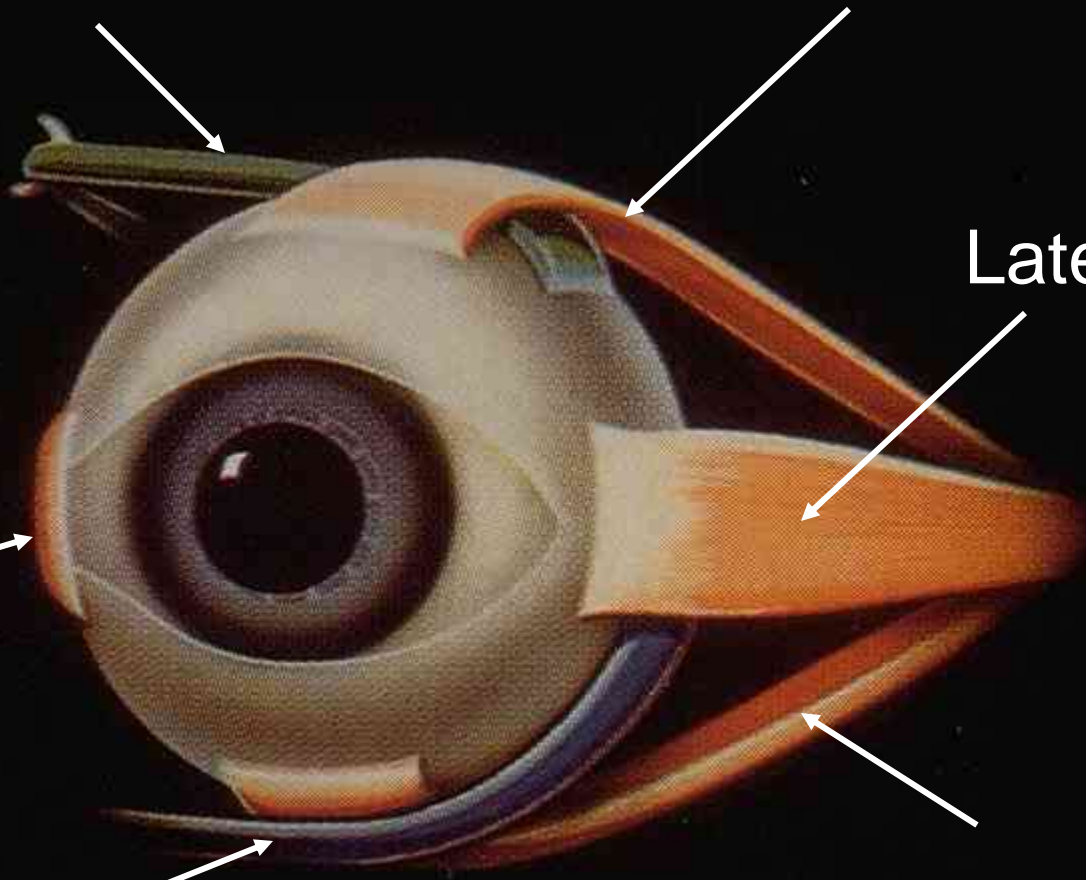
Lateral rectus

Medial
rectus

Inferior
oblique

Inferior rectus

Left Eye



Retinal Layers

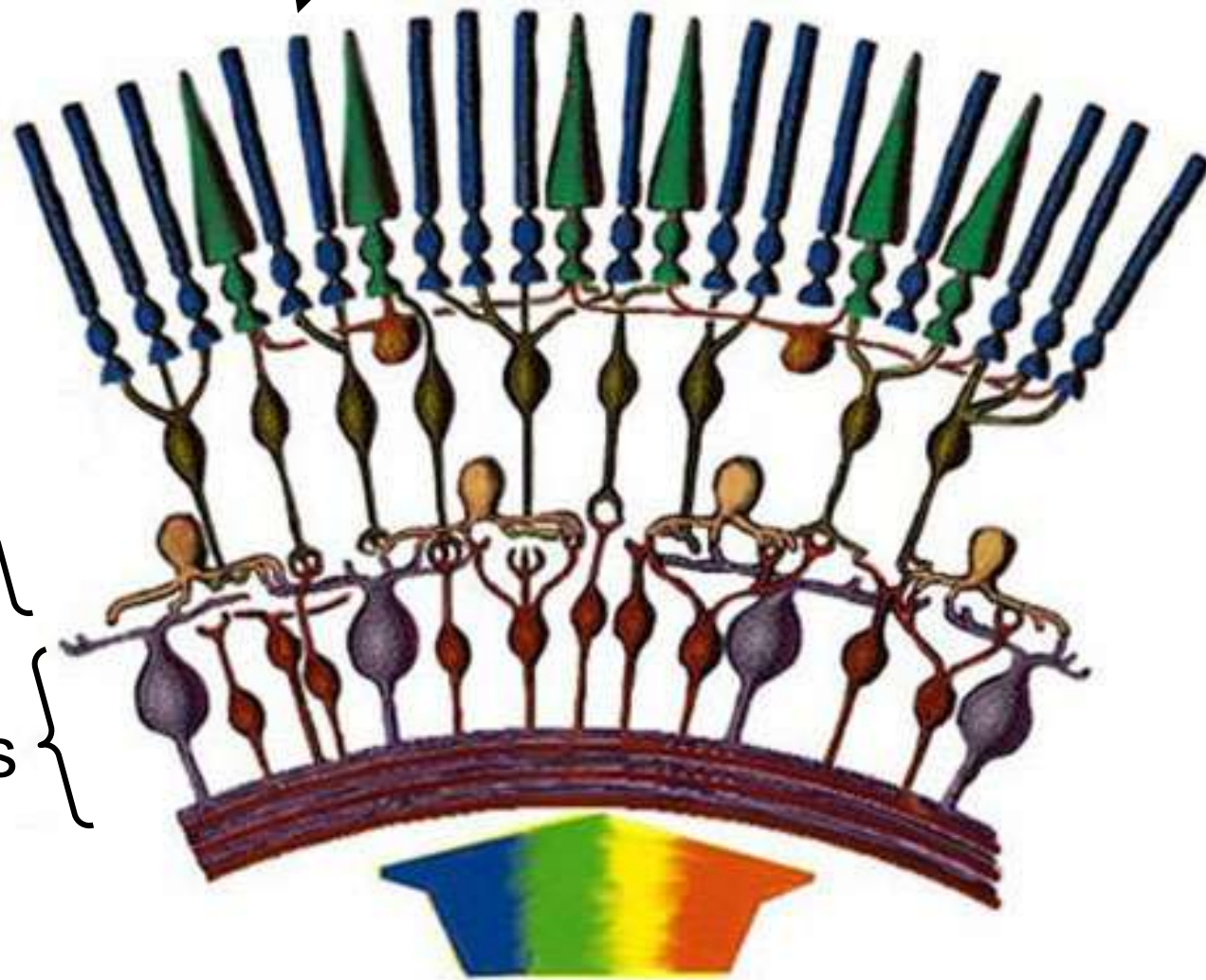
Rods

Cones

Receptors

Bipolar cells

Ganglion cells

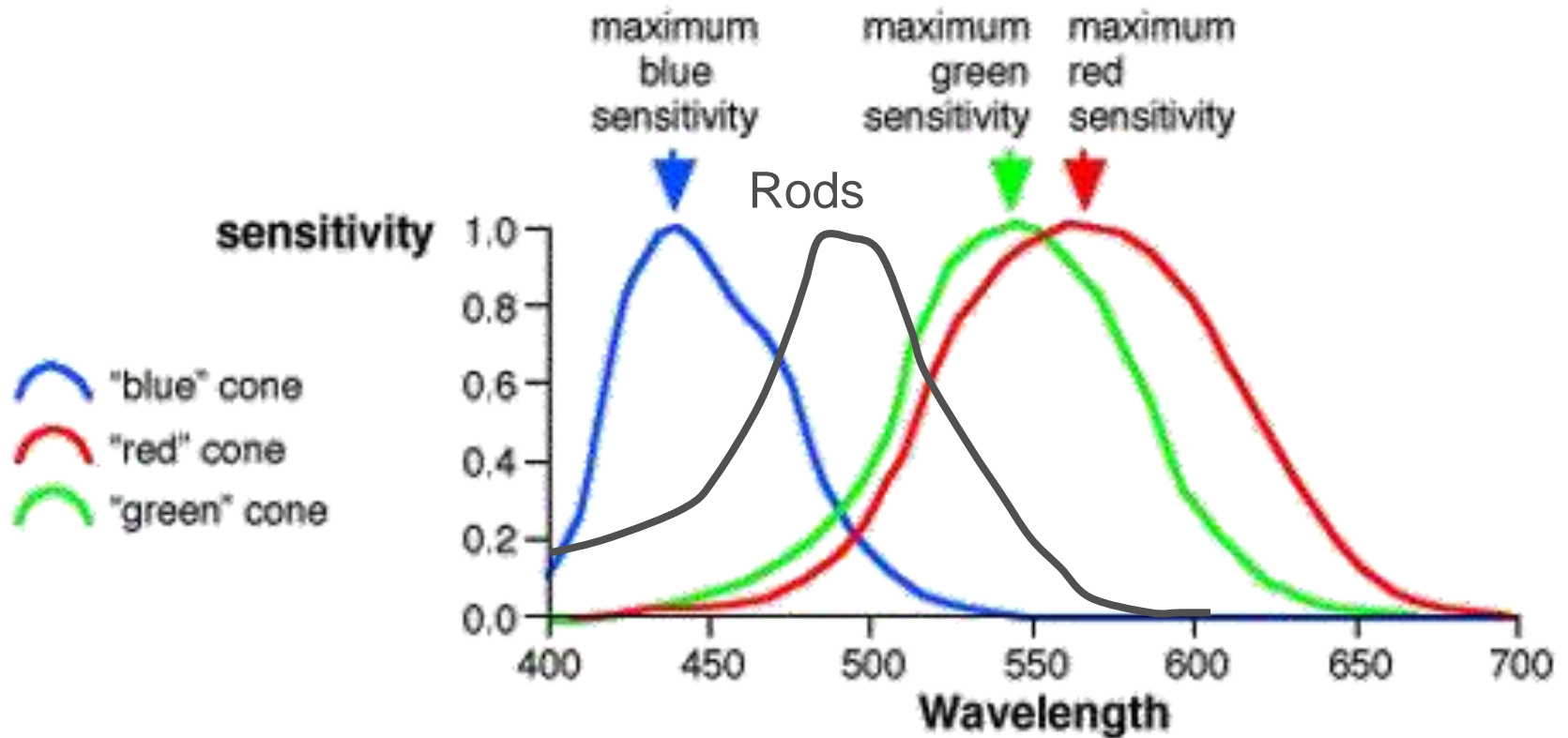


Light

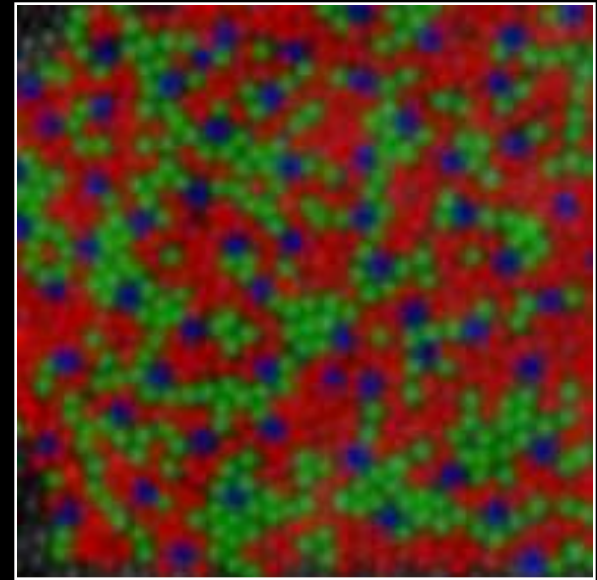
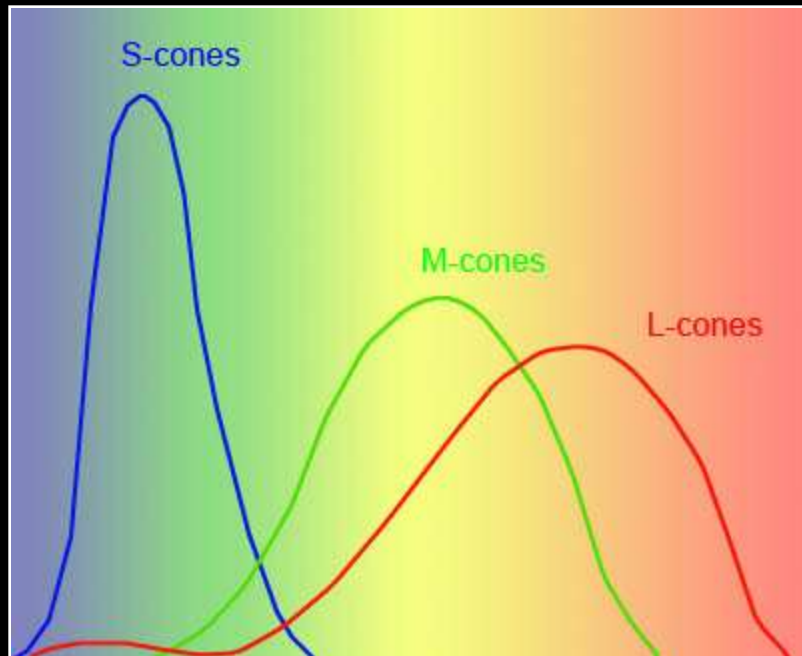
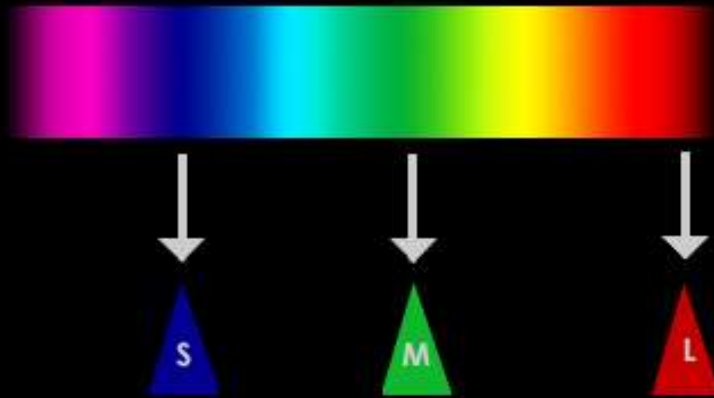
When light strikes the photochemicals in the receptor cells, a change in the membrane potential of the receptor occurs which in turn regulates the release of transmitter substance from the terminal endings of the receptor.

The photochemical in the rods is called rhodopsin. There are three different kinds of cones, each of which has a slightly different photochemical.

Trichromatic Spectral Sensitivity



Trichromatic Spectral Sensitivity



Trichromatic
cone mosaic

The rods and cones hyperpolarize to light but do not generate action potentials.

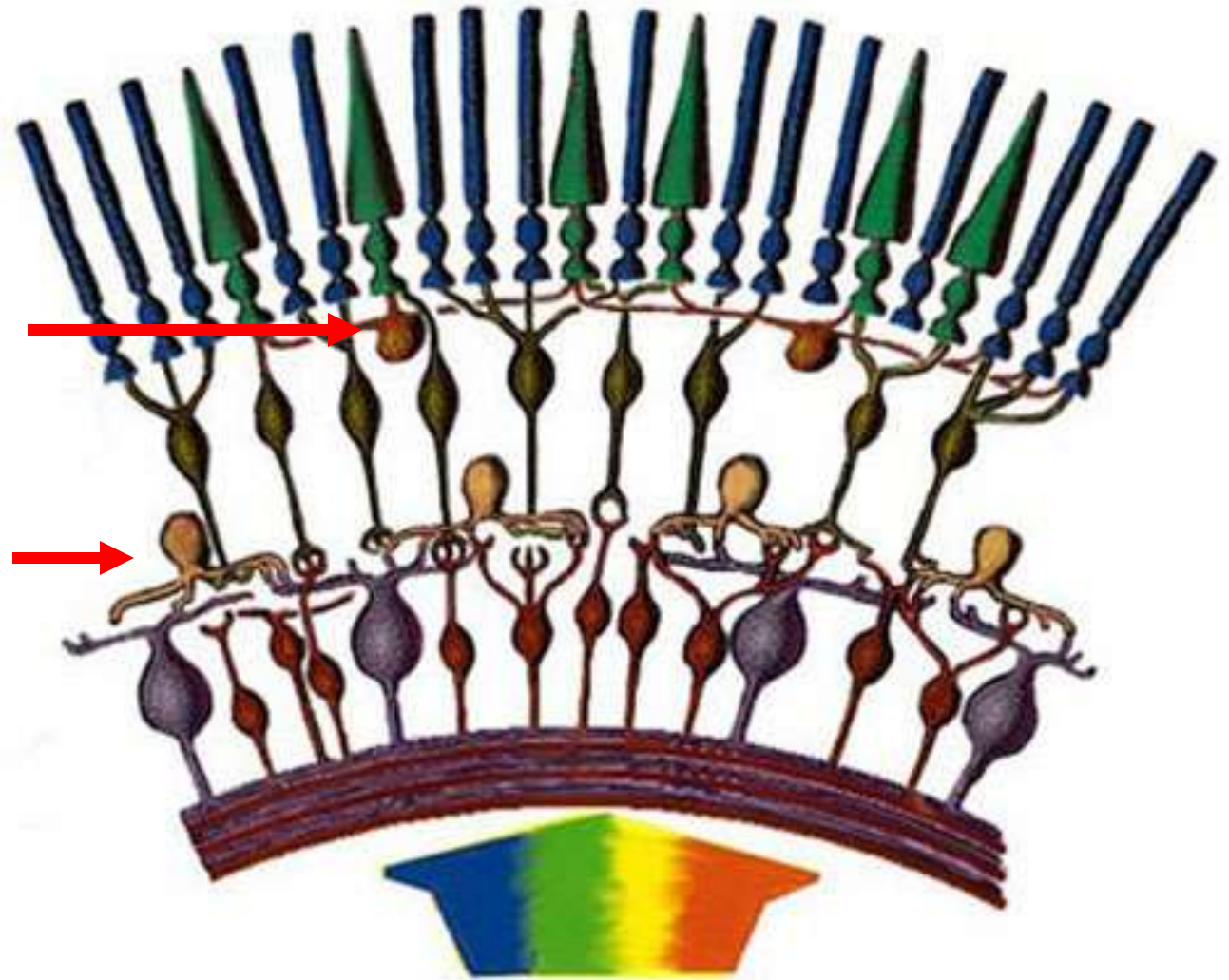
Some bipolar cells hyperpolarize to light; others depolarize -- but they also do not produce action potentials.

Ganglions cells **do** produce action potentials: some fire to light onset; others fire to light offset.

Horizontal cells



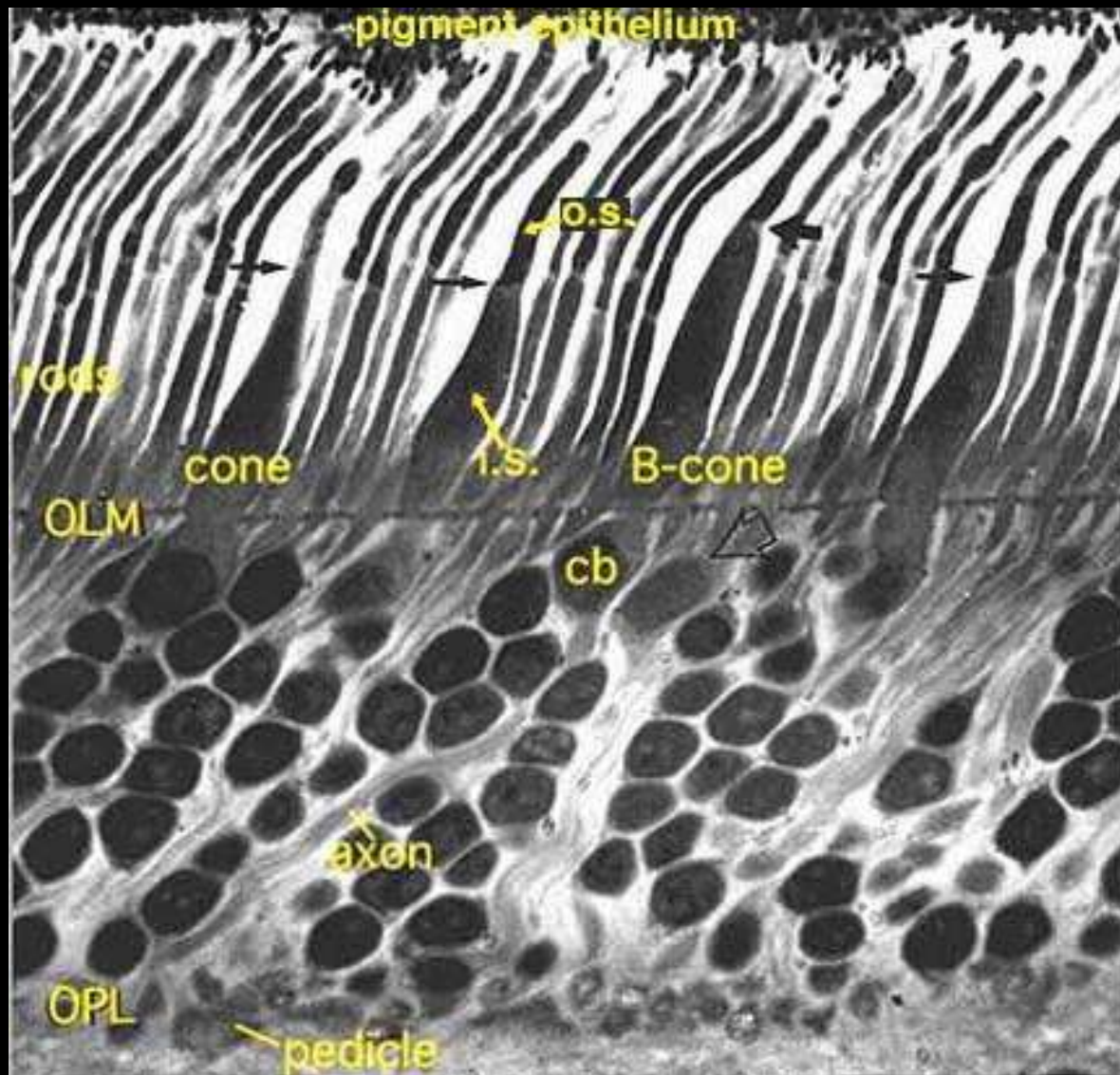
Amacrine cells

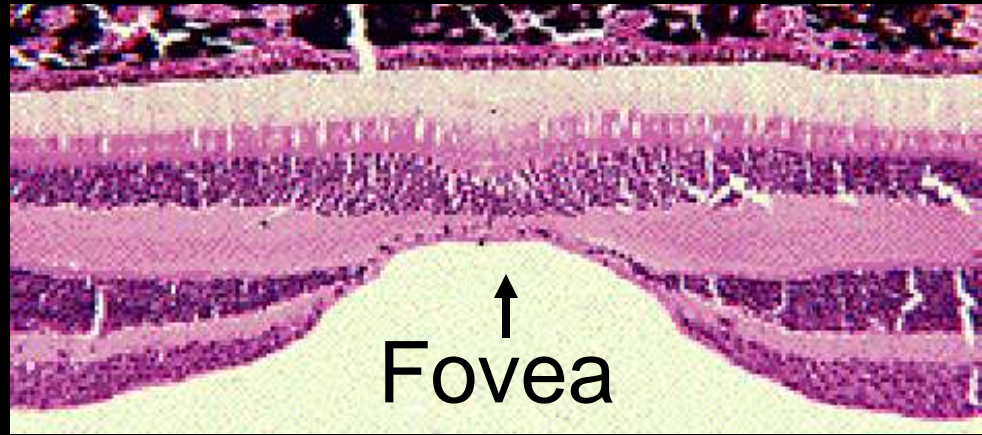
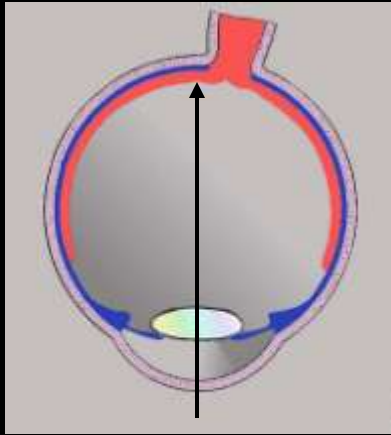


Horizontal cells help neighbouring receptor cells to communicate and participate in the creation of a ganglion cell's **receptive field**.

The amacrine cells modulate the communication between bipolar cells and ganglion cells.

Semi-thin section through human retina



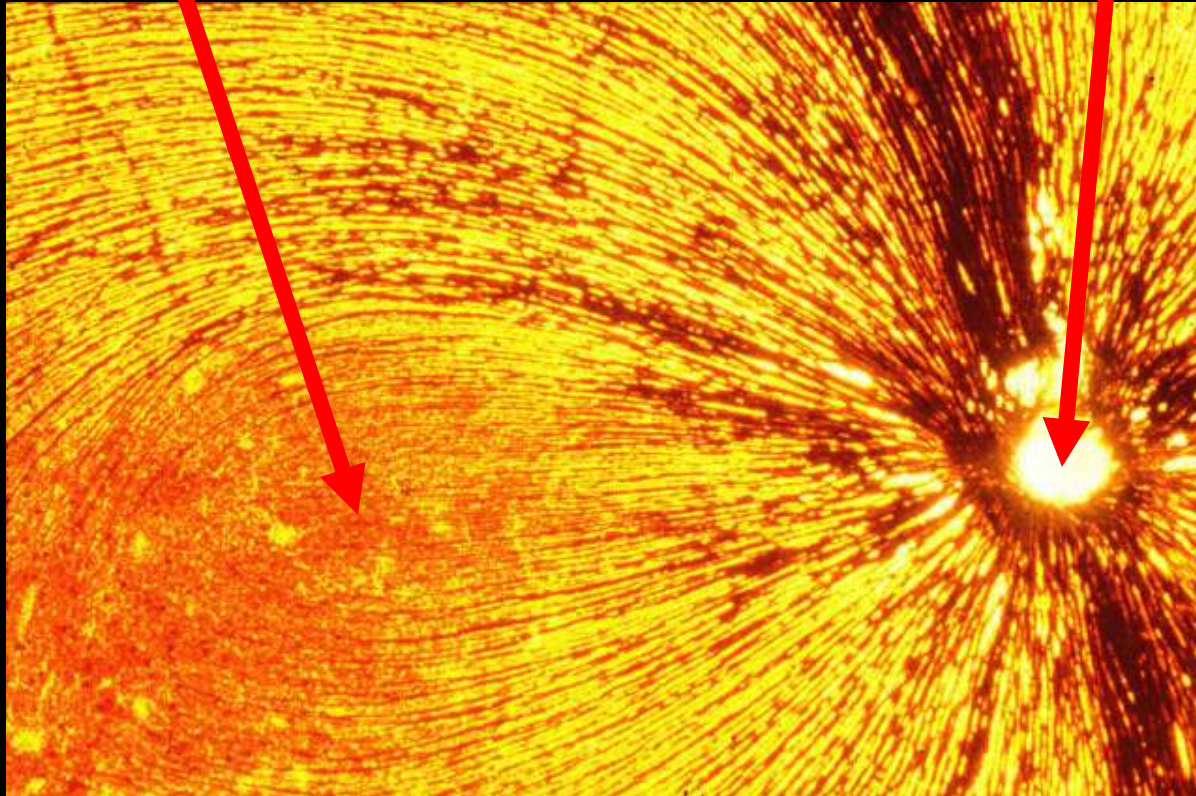


The fovea, which is directly behind the pupil, is the most sensitive part of the retina.

There are no ganglion cells or bipolar cells in front of the photoreceptors to block the light.

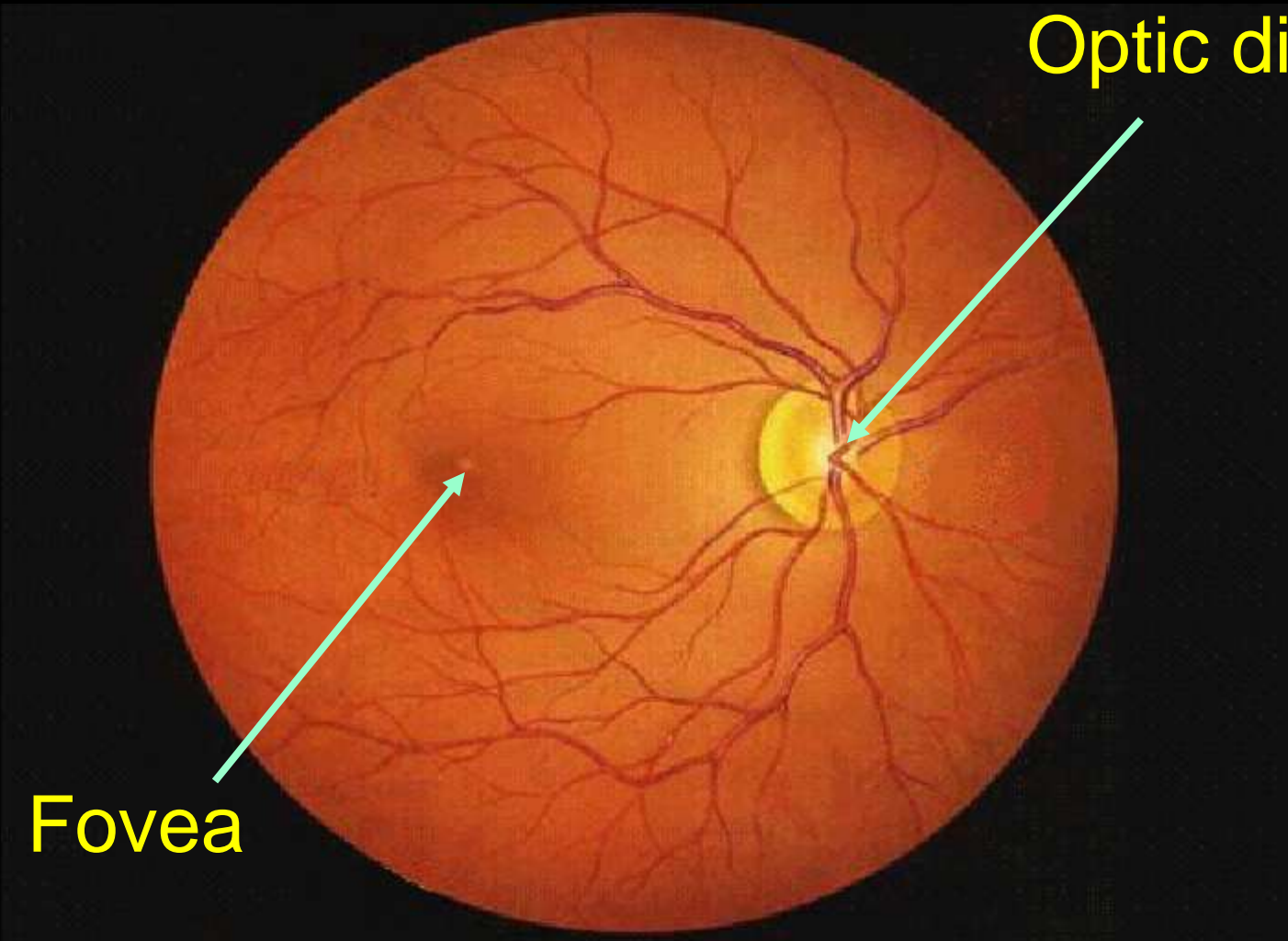
Fovea

Optic nerve



Notice how the axons of the ganglion cells avoid crossing in front of the fovea

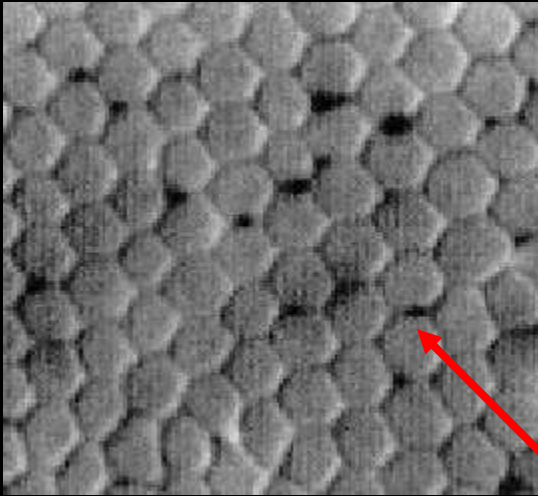
Blood Vessels in Retina



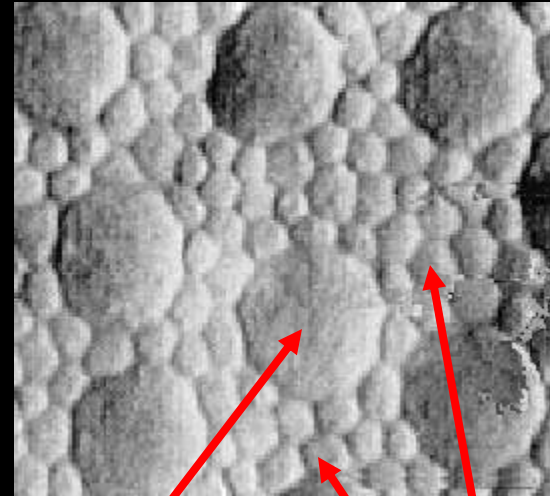
Optic disk

Fovea

Fovea



Periphery



Cones

Rods

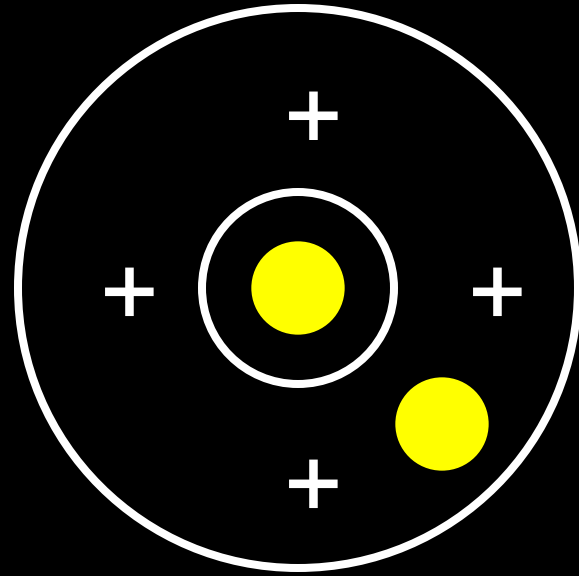
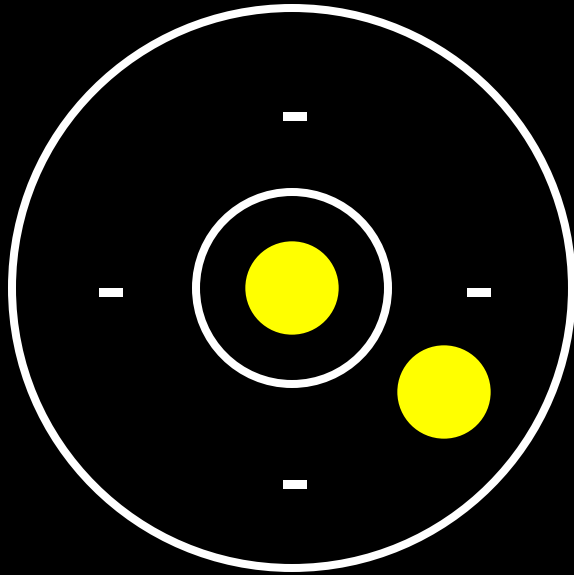
In the fovea, there are only cones (small ones) that are packed in a hexagonal pattern. In the periphery, there are large cones and lots of rods.

Recording from Ganglion Cells

They do not respond well to illumination across whole retina

They respond best when light is presented to a small part of the visual field, each cell responding to a specific locus in the visual field.

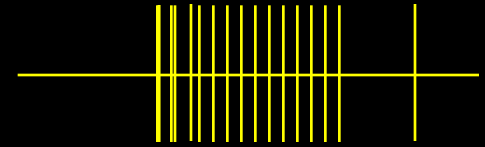
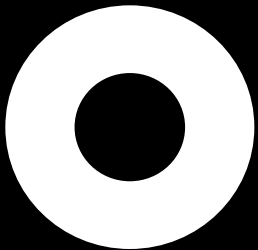
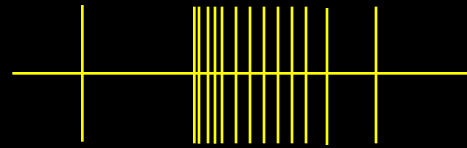
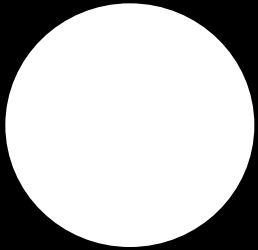
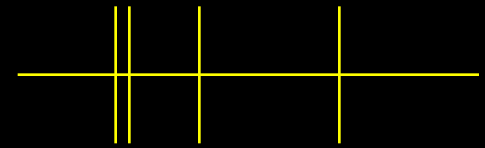
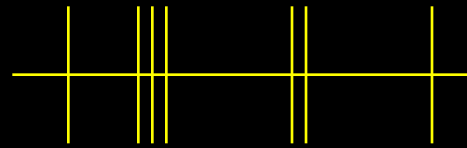
These **receptive fields** have a circular organization, with a center and a surrounding annulus.



Structure of Receptive Fields

On center-off surround

Off center-on surround

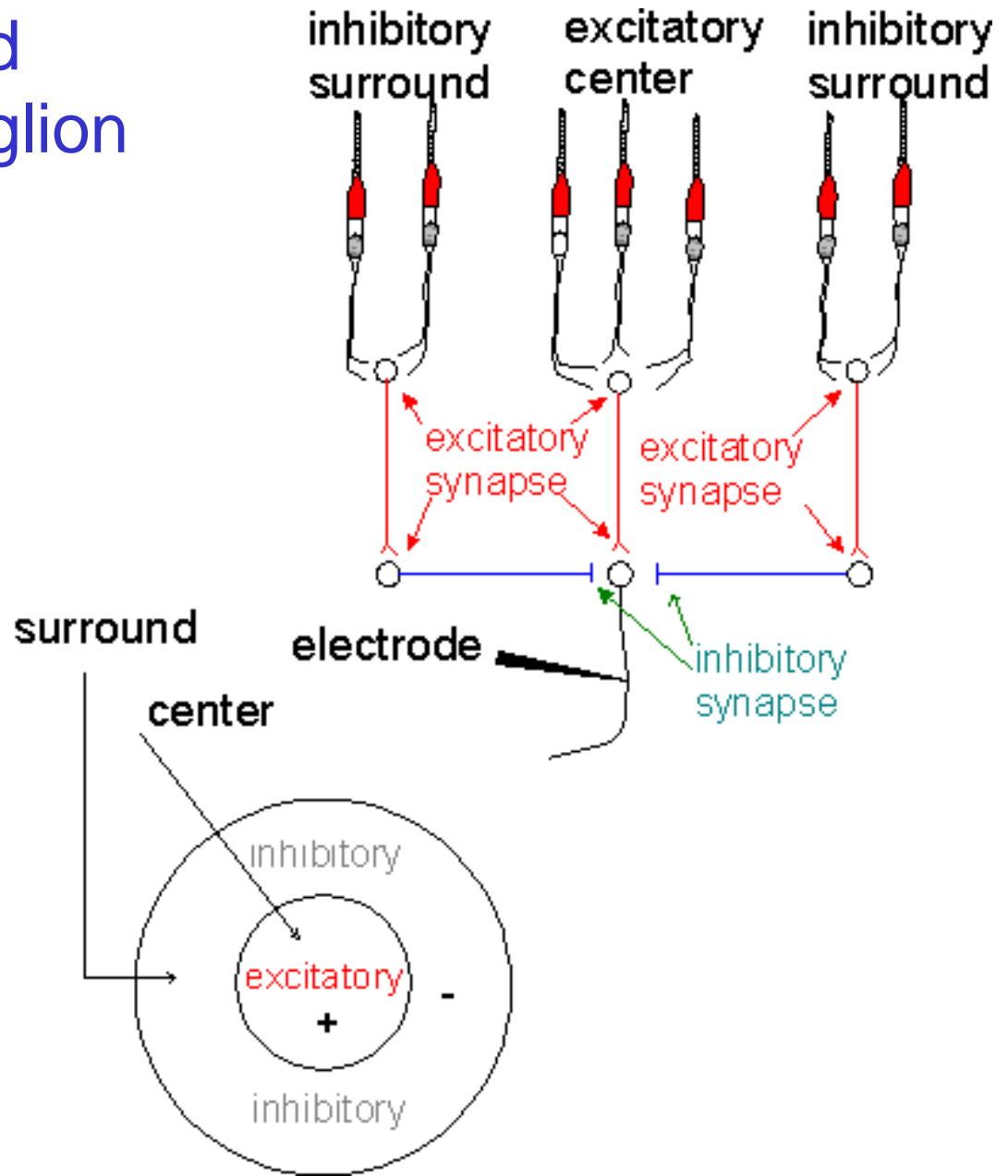


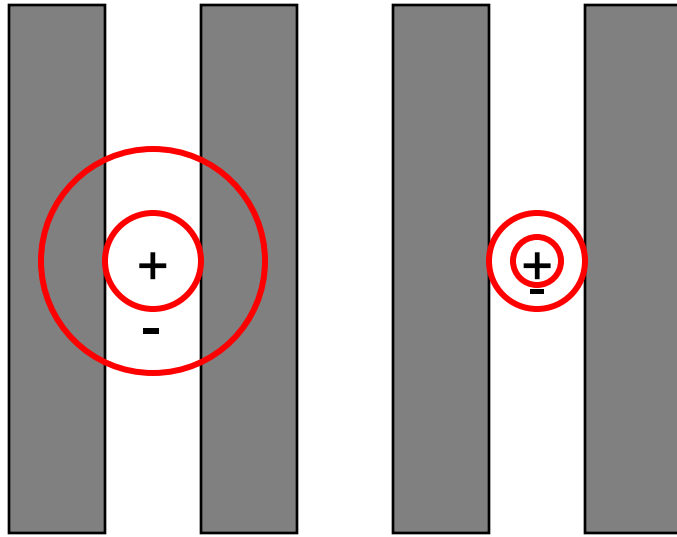
Illumination

Stimulus

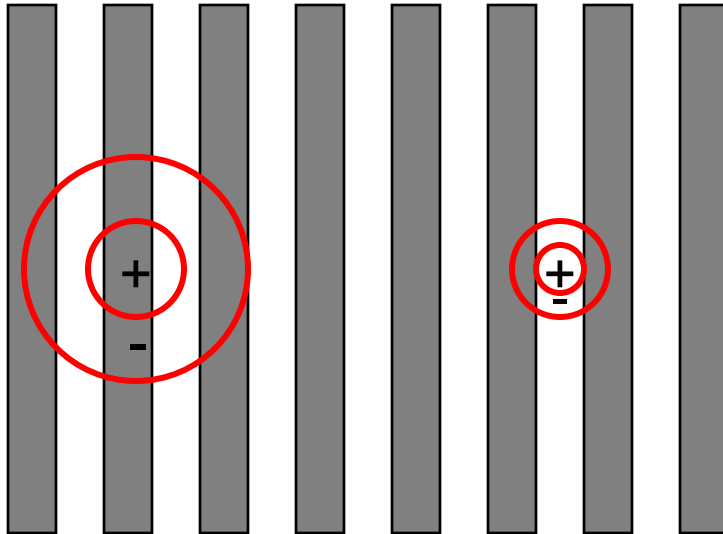
Stimulus

The center-surround organization of ganglion receptive fields depends on lateral inhibition by neighbouring cells.

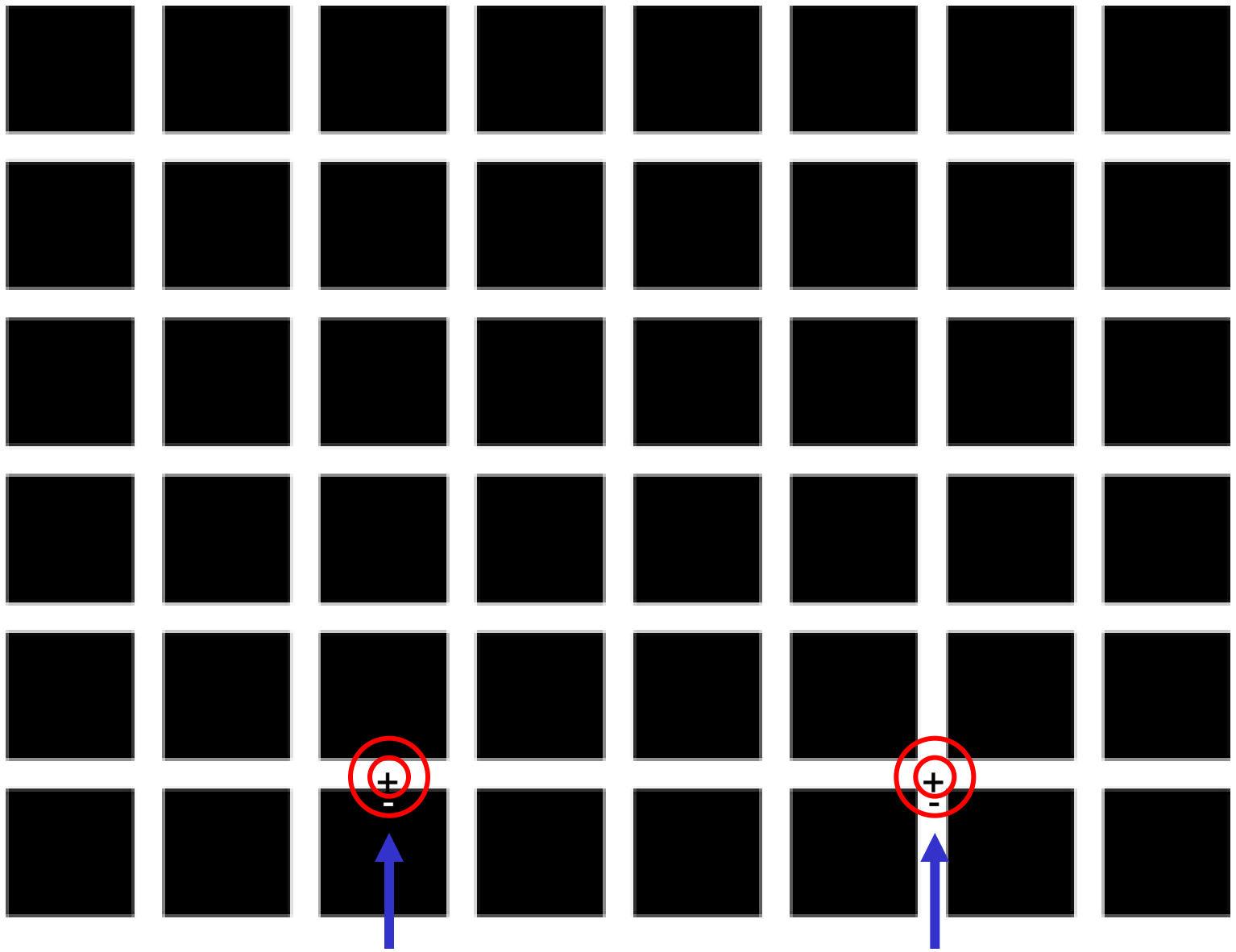




Cell with large
receptive field fires
more than cell with
small receptive field



Cell with small
receptive field fires
more than cell with
large receptive field

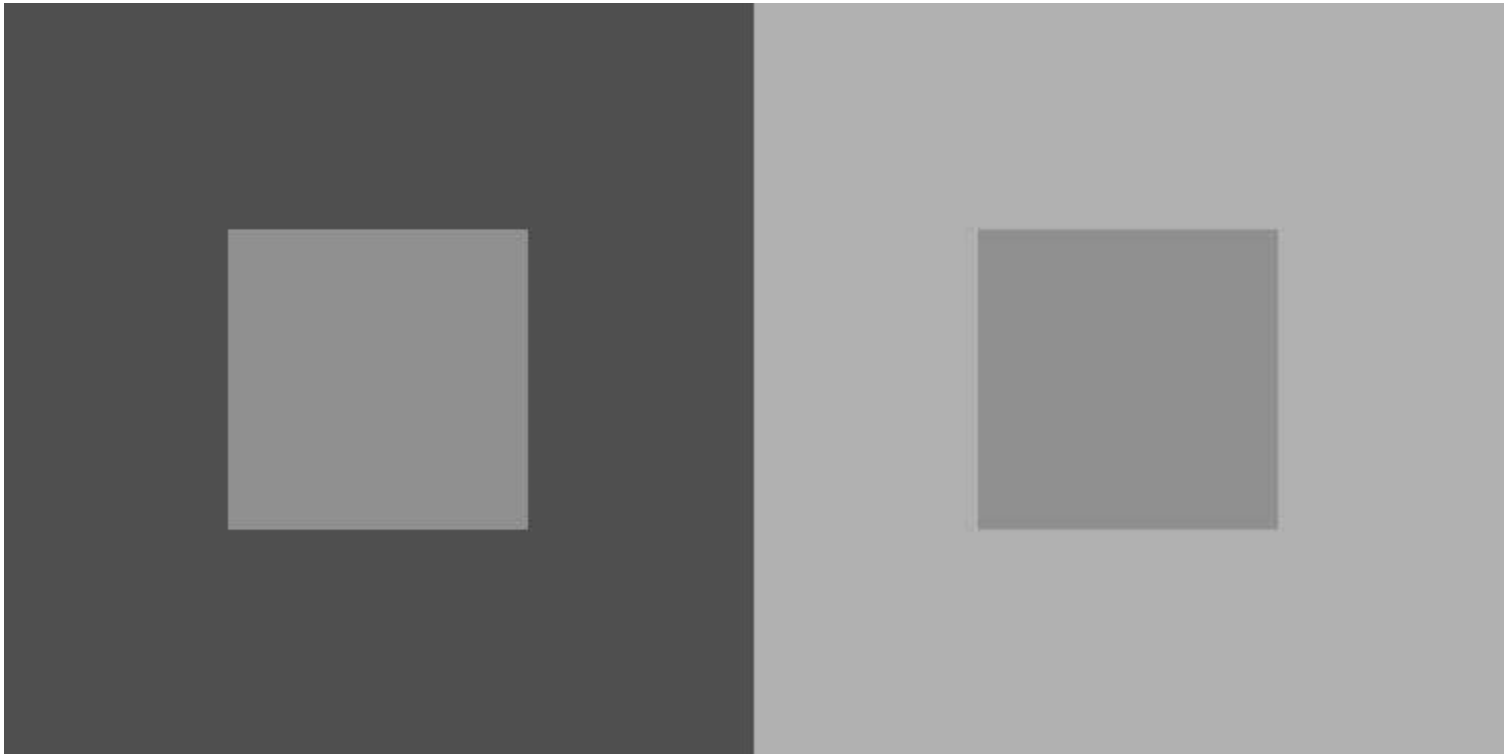


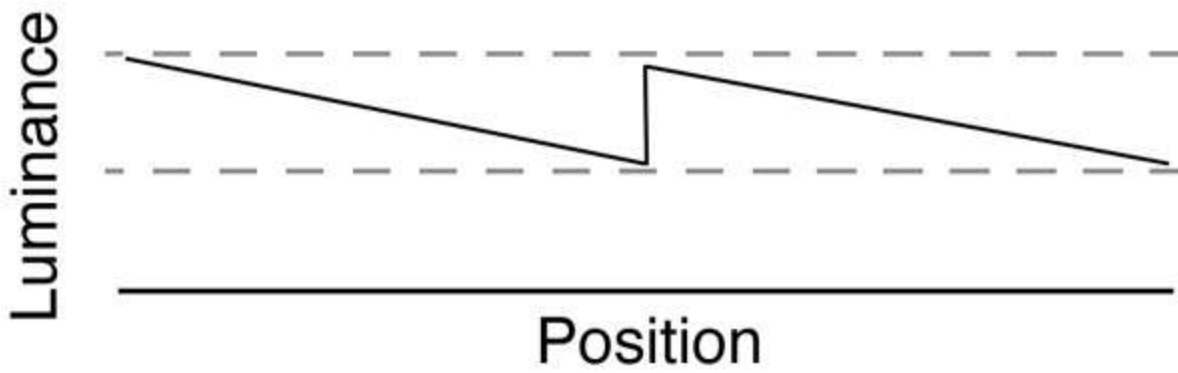
Cell A

Cell B

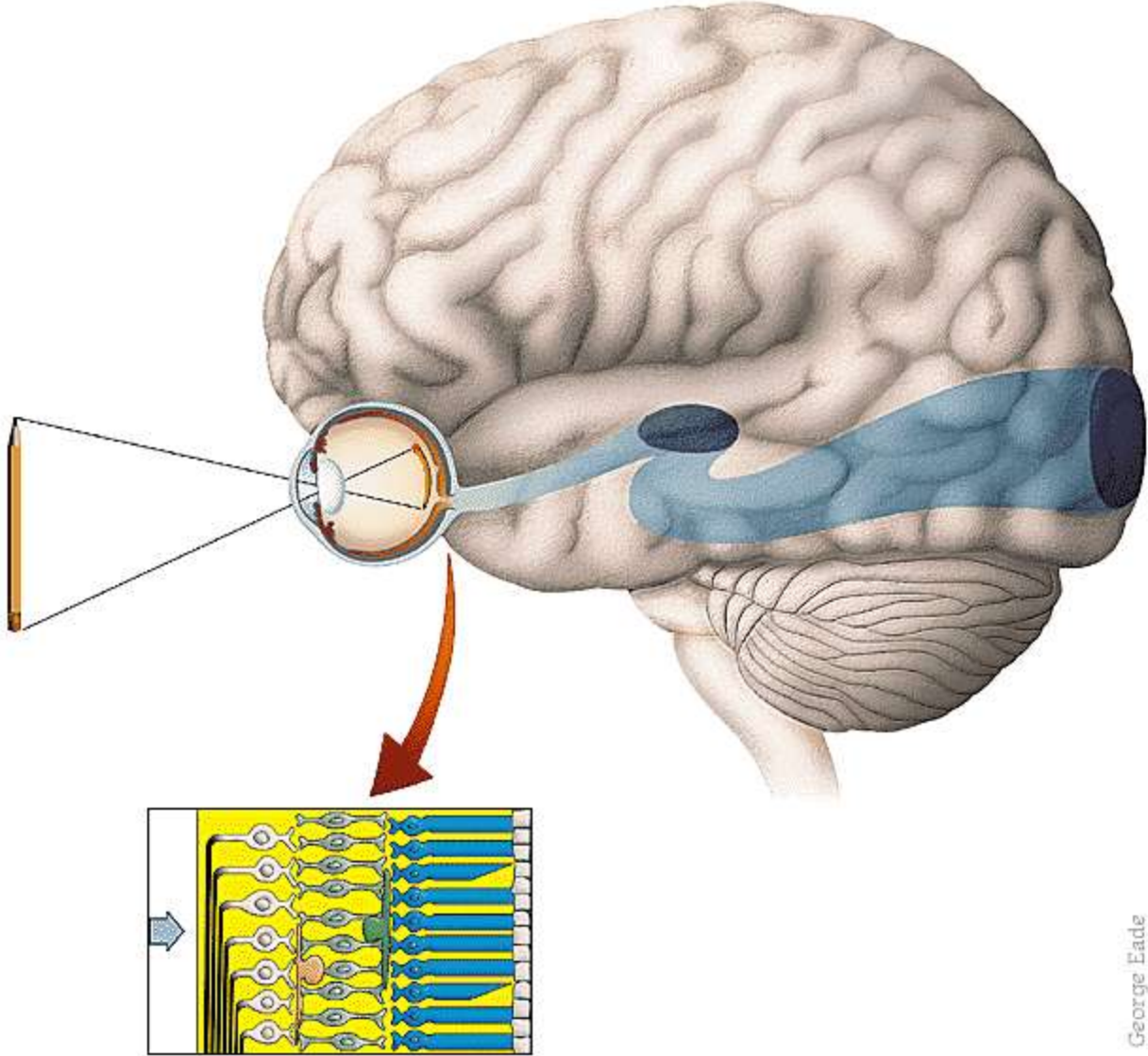
Cell A is stimulated more optimally than Cell B

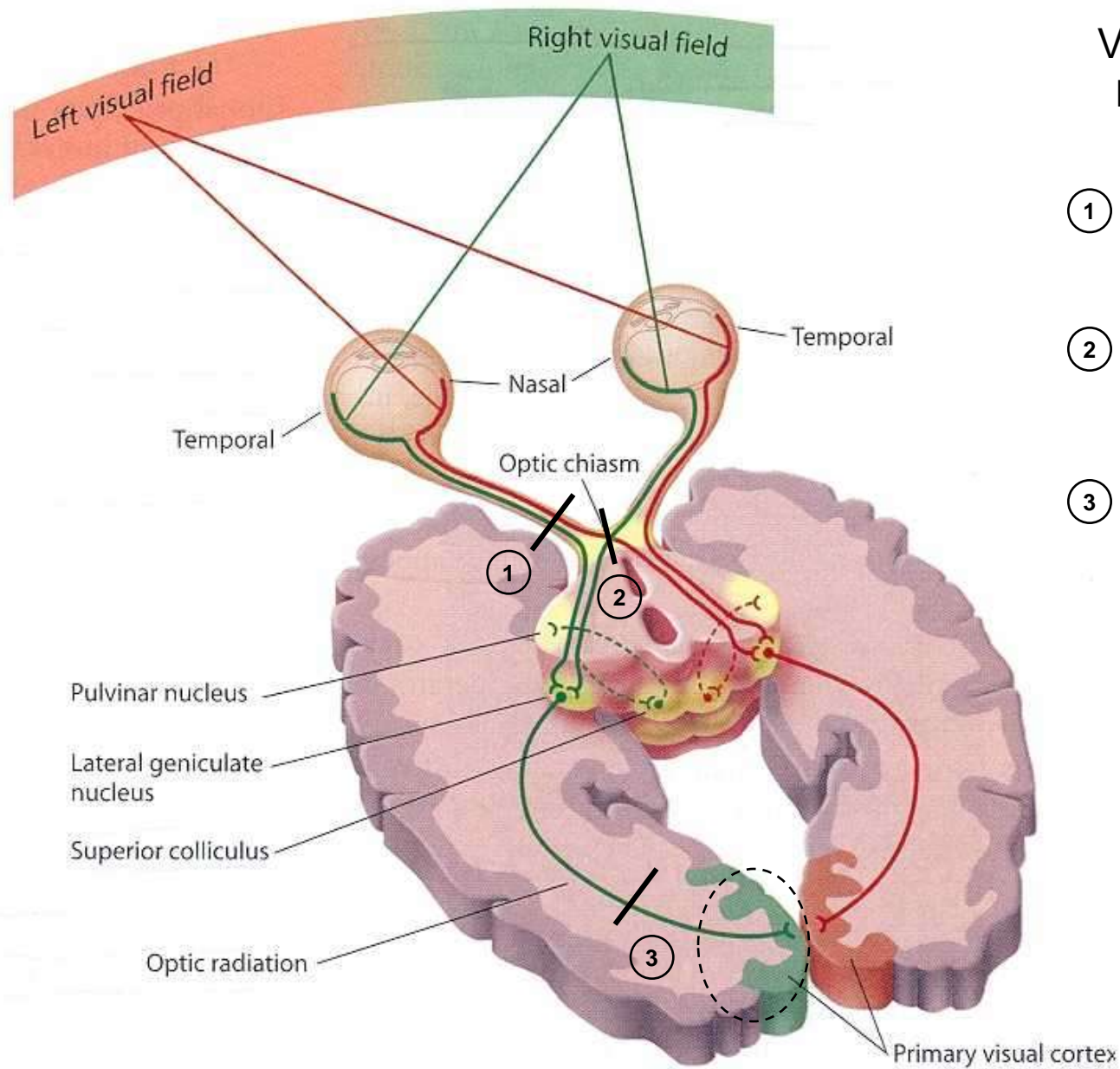
Visual system in general is sensitive to contrast between light intensities, not absolute light intensity.



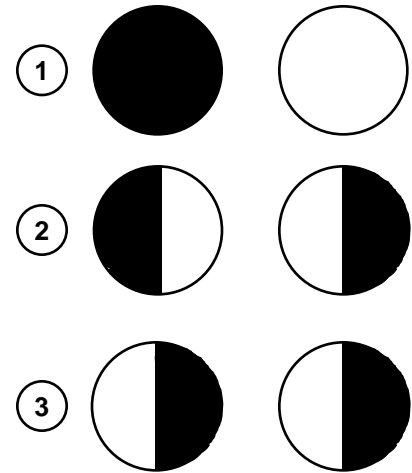


Visual Projections to Cortex



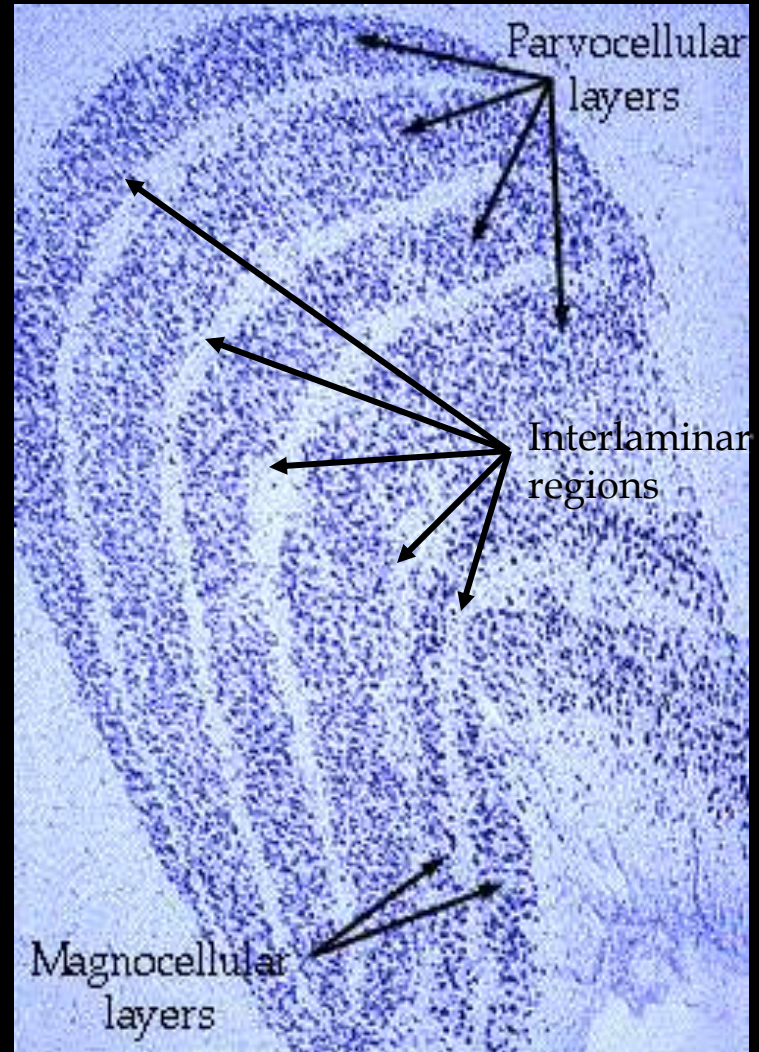


Visual field defects
left eye right eye



The LGNd has six layers each of which gets independent input from either the left or the right eye but not both.

There are two major classes of projections, parvocellular (small) and magnocellular (large) projections.



Lateral Geniculate Nucleus

Magnocellular

Large ganglion cells

Centre/Surround

Colour insensitive

Large RFs

Fast, transient

More sensitive
at low contrast

Parvocellular

Small ganglion cells

Centre/Surround

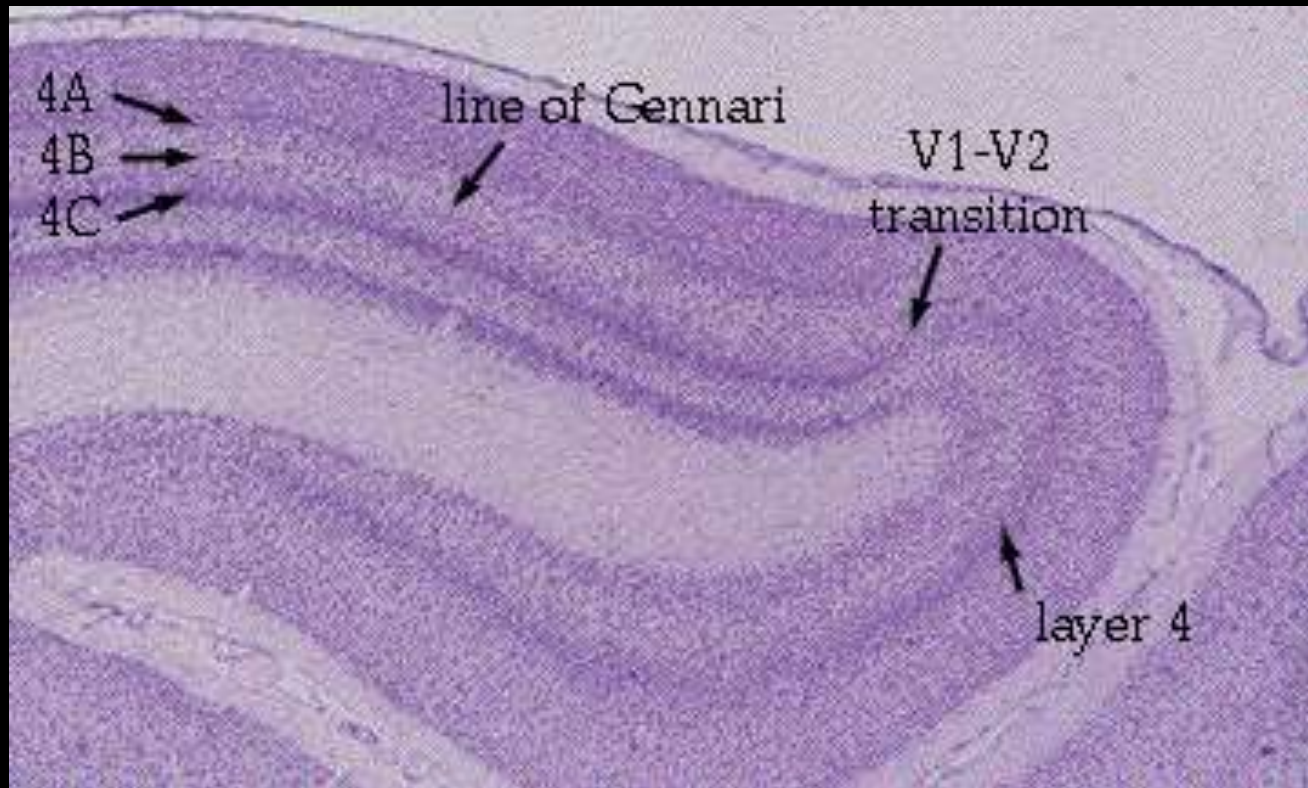
Colour sensitive

Small RFs

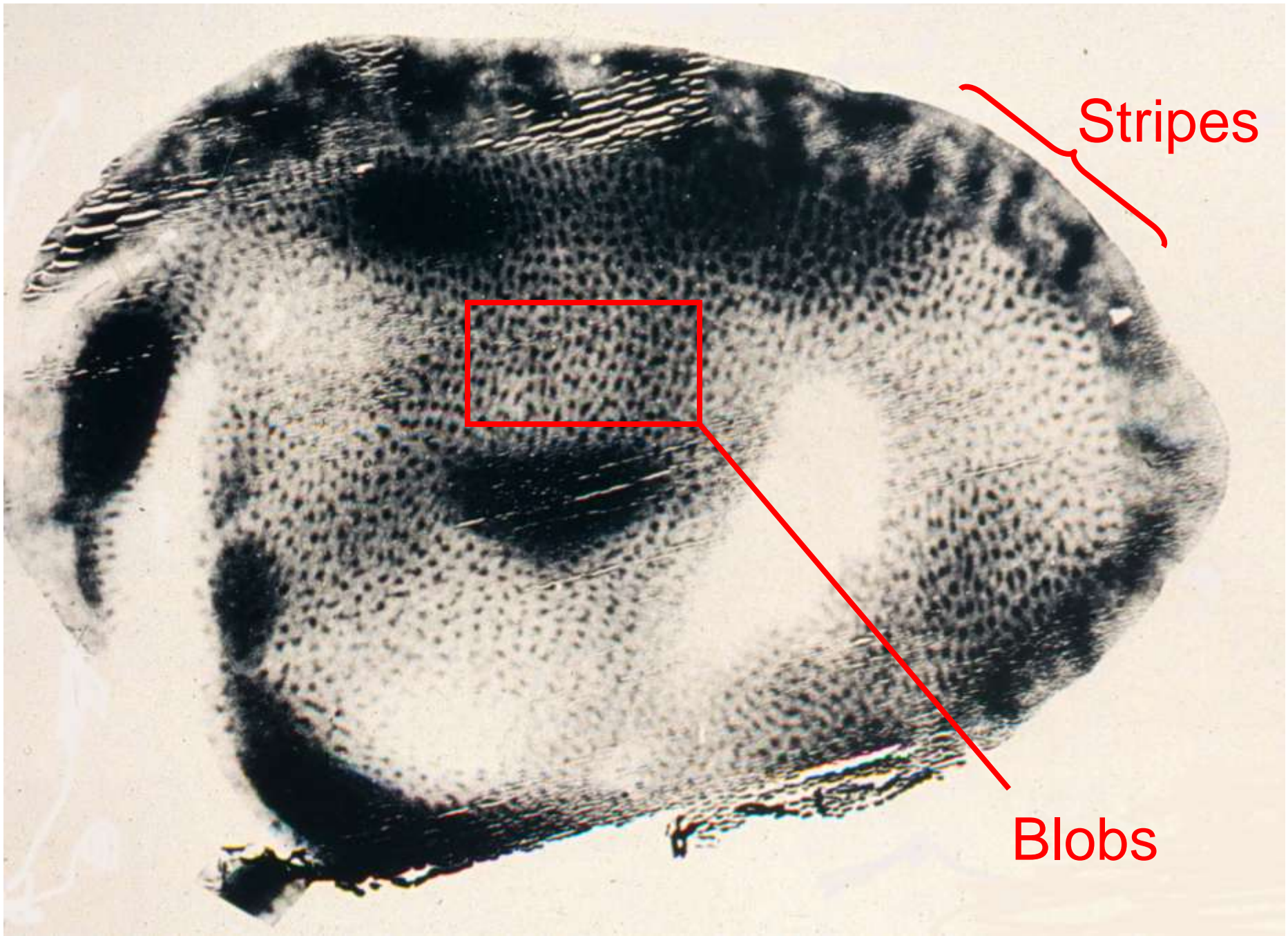
Slow, sustained

More sensitive
at high contrast

Primary Visual Cortex

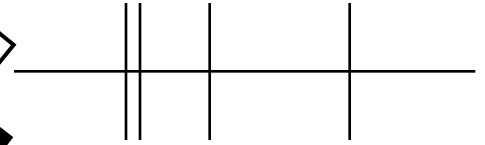
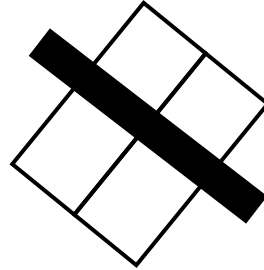
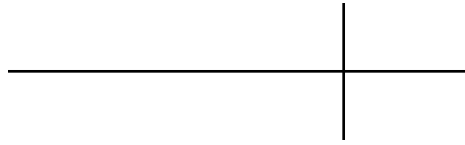
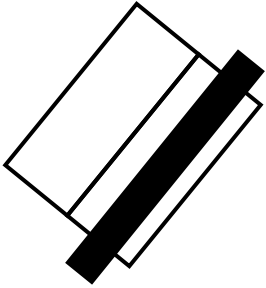
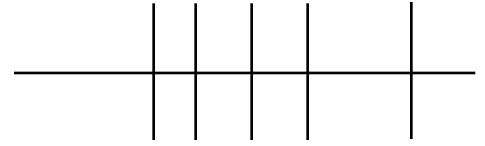
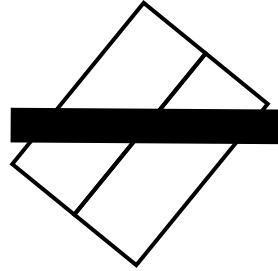
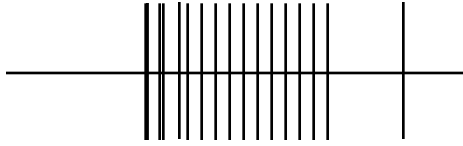
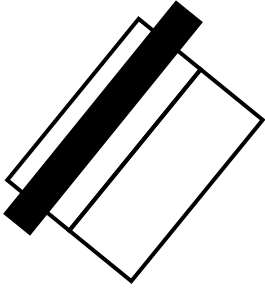
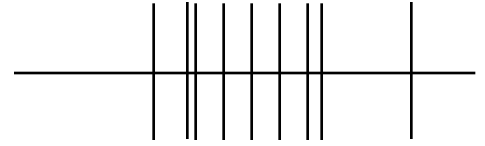
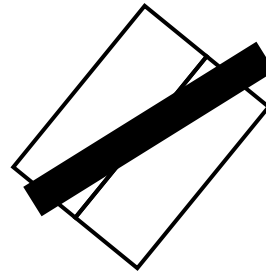
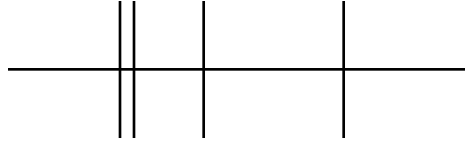
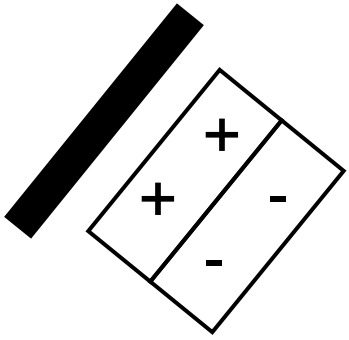


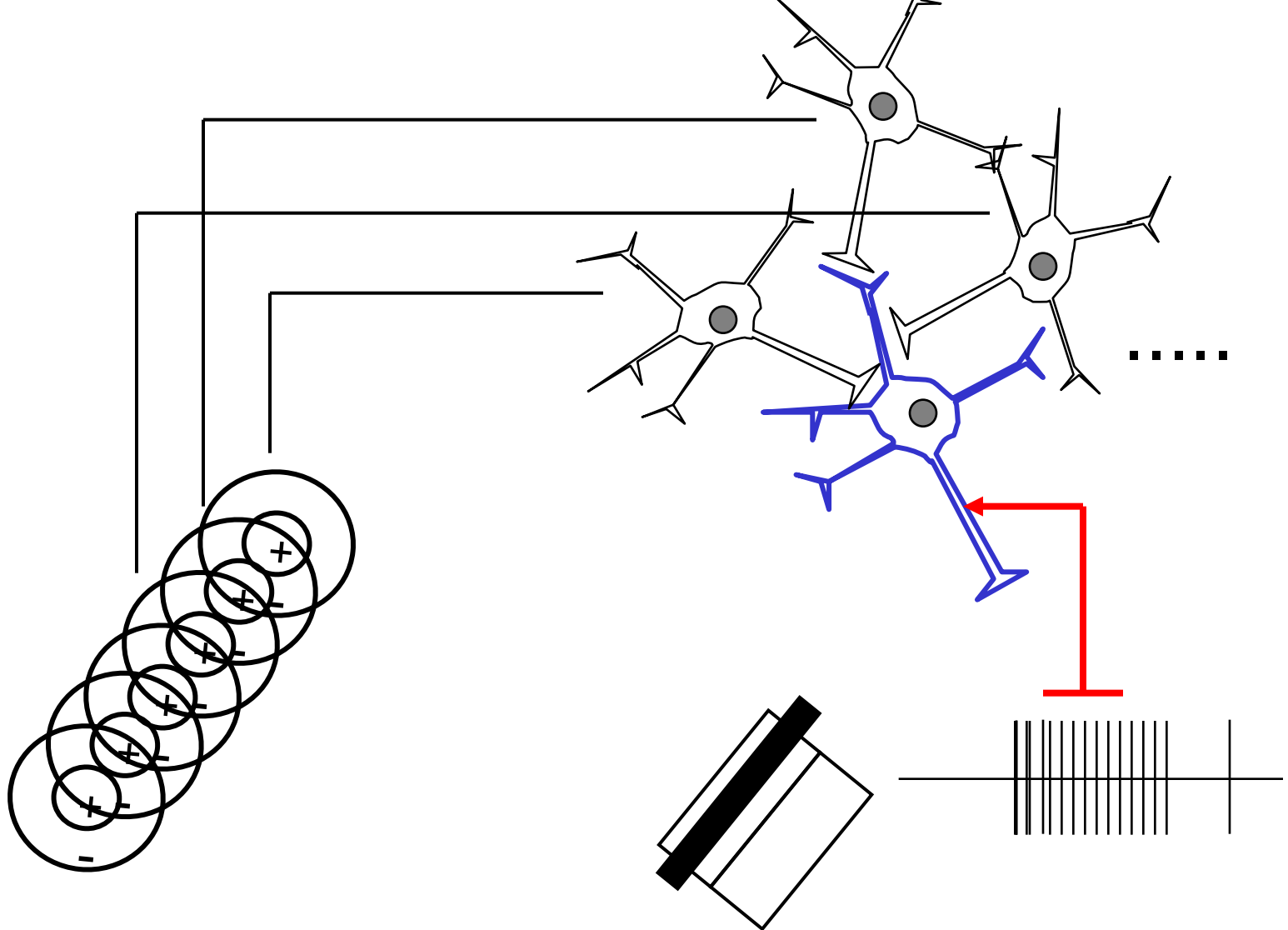
The LGNd projects to primary visual cortex (striate cortex or area V1) in the occipital lobe. The magno and parvo projections are still somewhat segregated in V1.



Stripes

Blobs



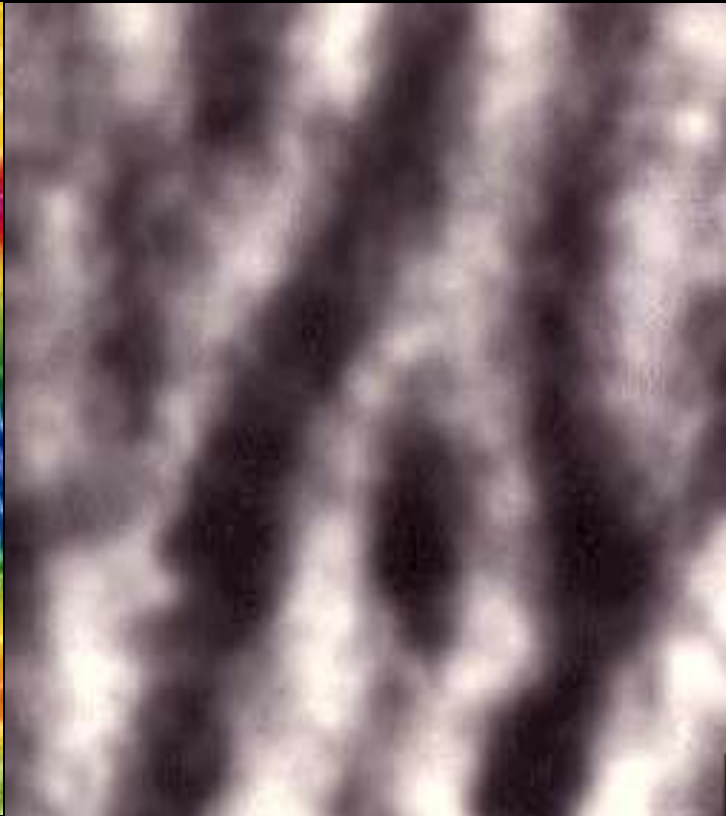


How cortical cell RFs
are built up from
LGNd cell RFs

Primary visual cortex is organized into hypercolumns



Orientation and spatial frequency columns

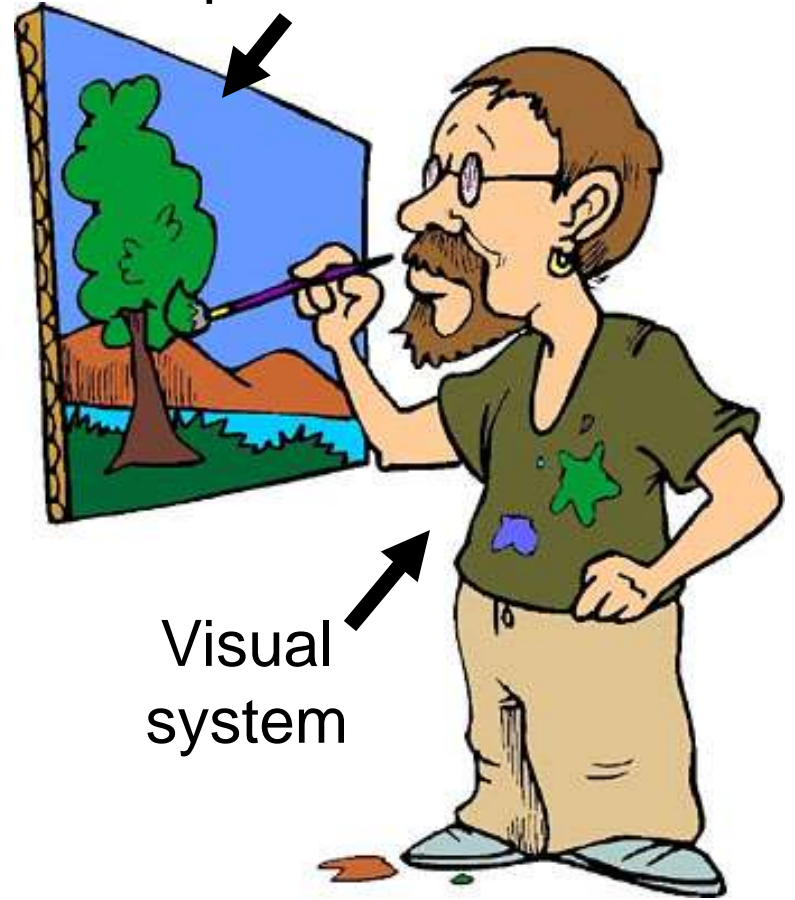


Ocular dominance columns

Real world



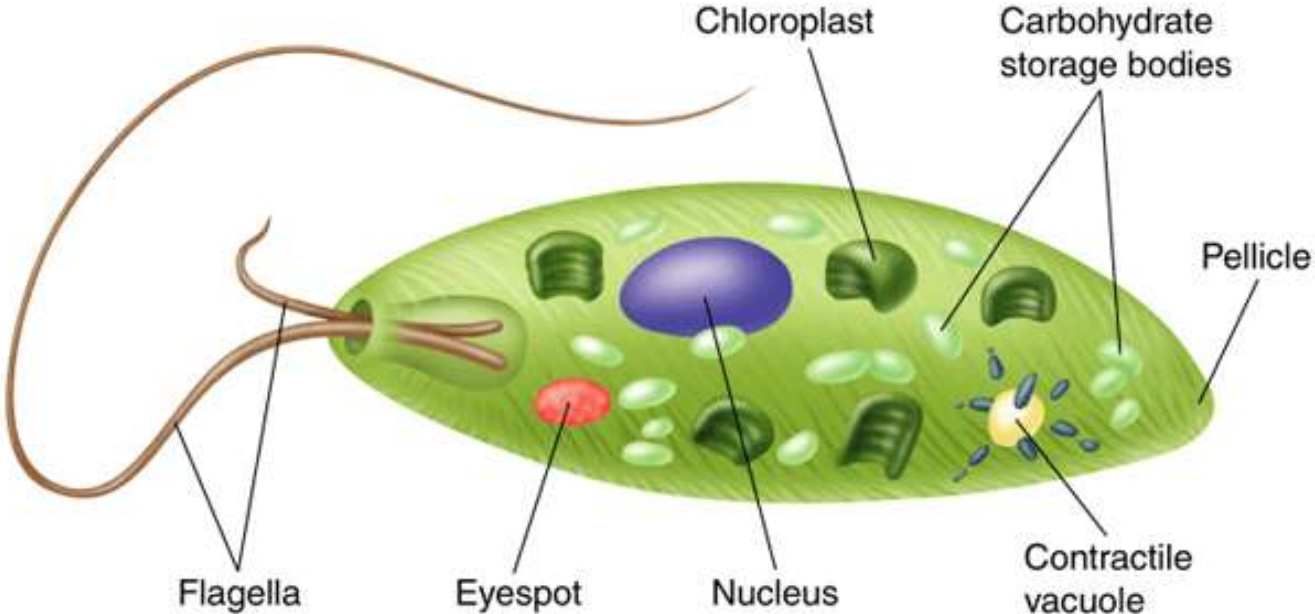
Internal
representation



Visual
system

A metaphor for vision?

Euglena





Goodale, M.A. & Milner, A.D. (1992).
Trends in Neurosciences 15: 20-25.

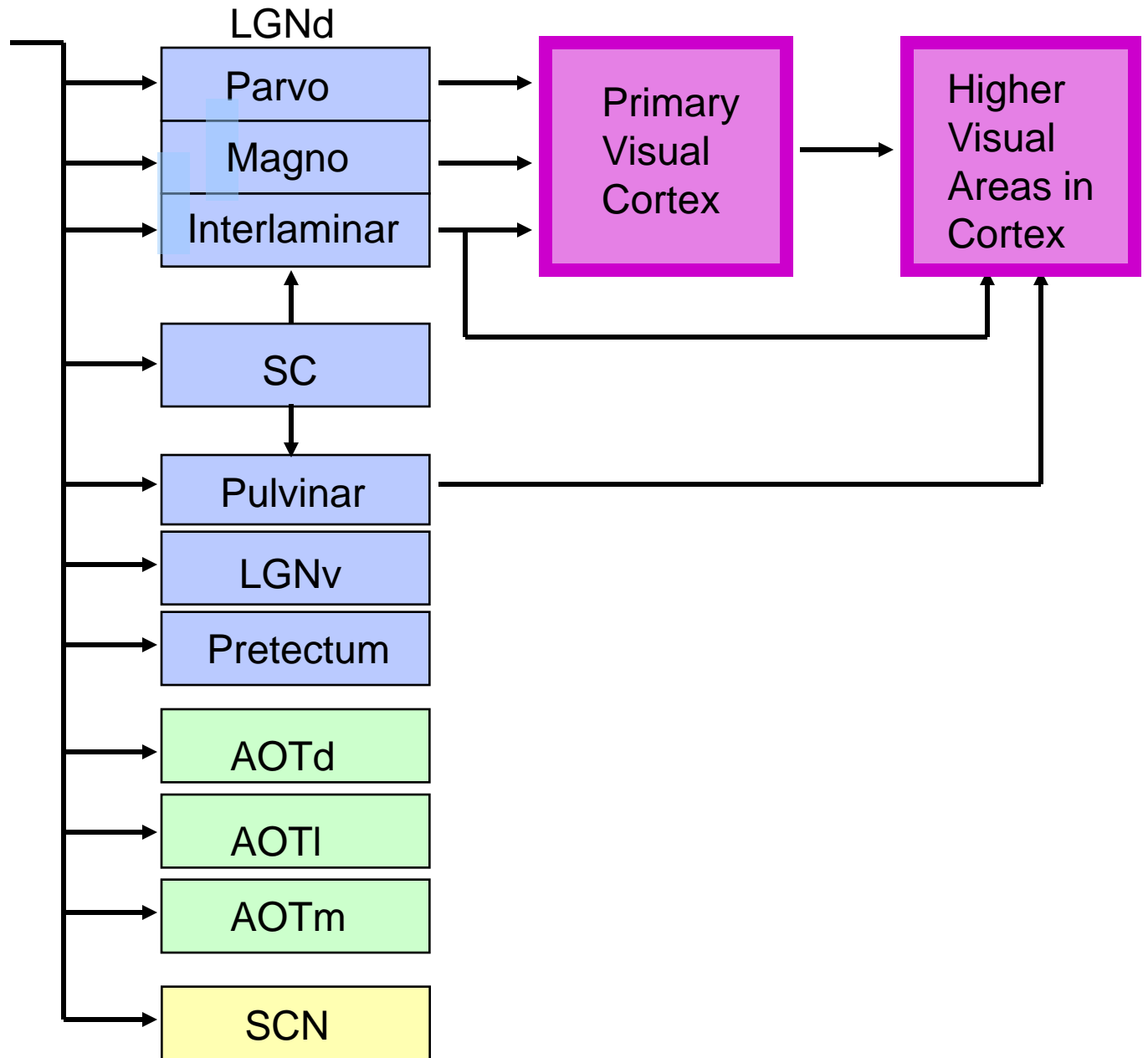


For most of us (including many philosophers and scientists), it seems self-evident the actions we perform on visible objects make use of the same visual representation that allows us to perceive those objects.

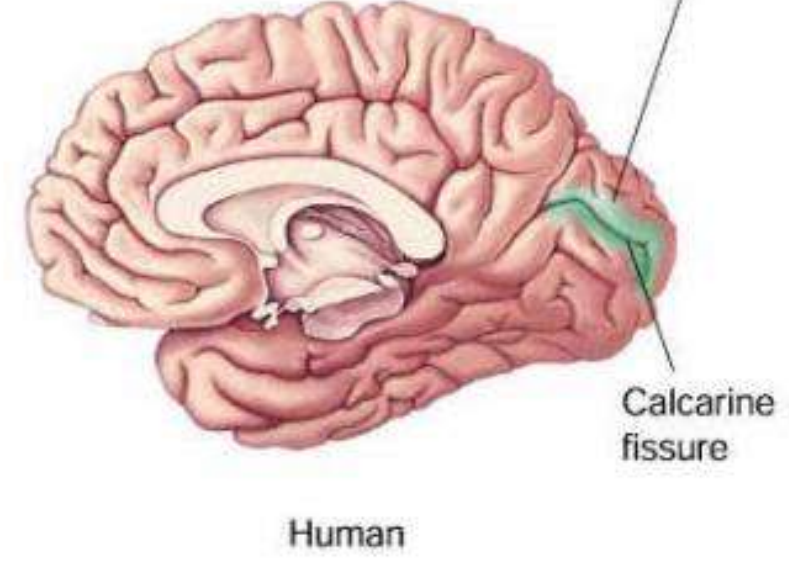
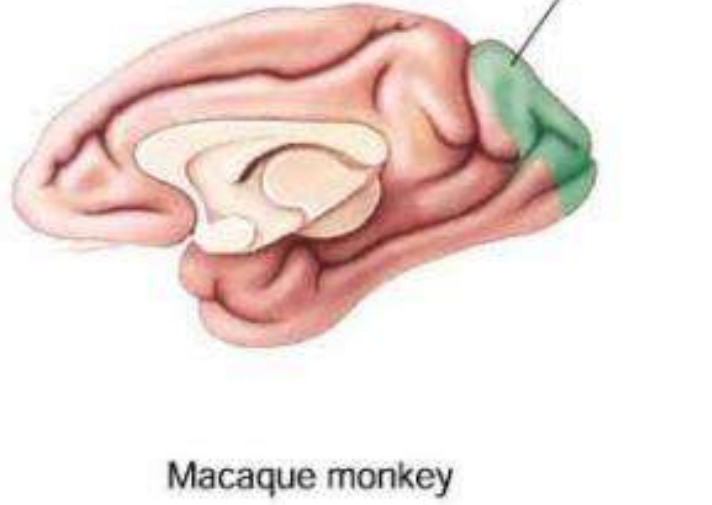
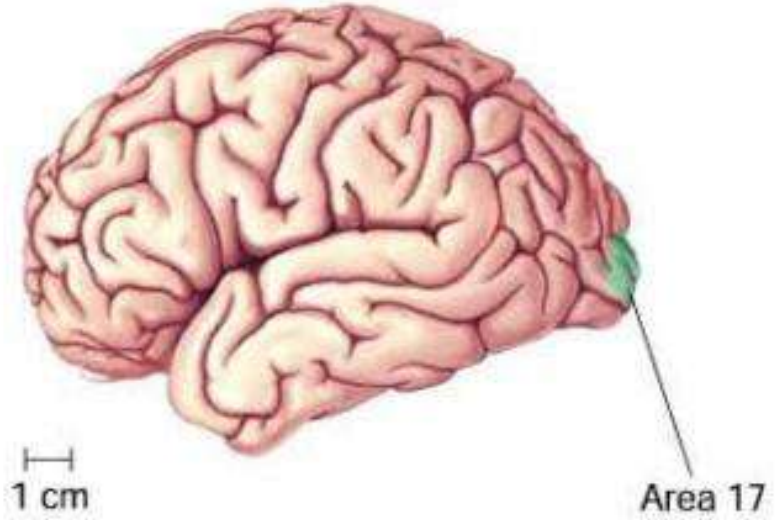
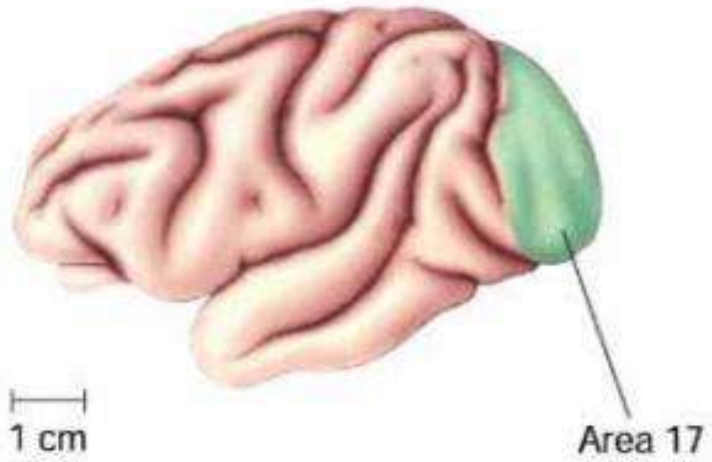
This incorrect assumption is sometimes called the:

Assumption of Experience-based Control

Andy Clark (2002). Is seeing all it seems? Action, reason and the grand illusion. *Journal of Consciousness Studies* 9: 181-202.



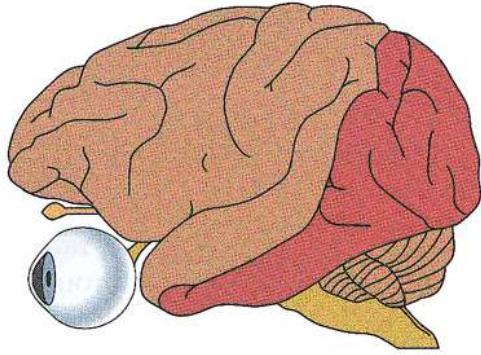
Two Visual Pathways in Primate Cerebral Cortex



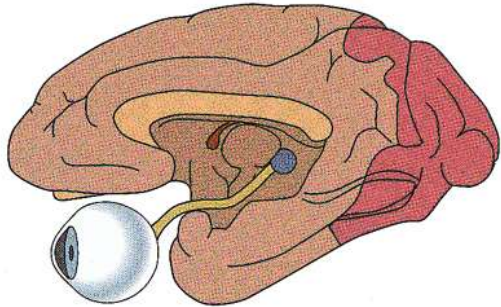
Macaque monkey

Human

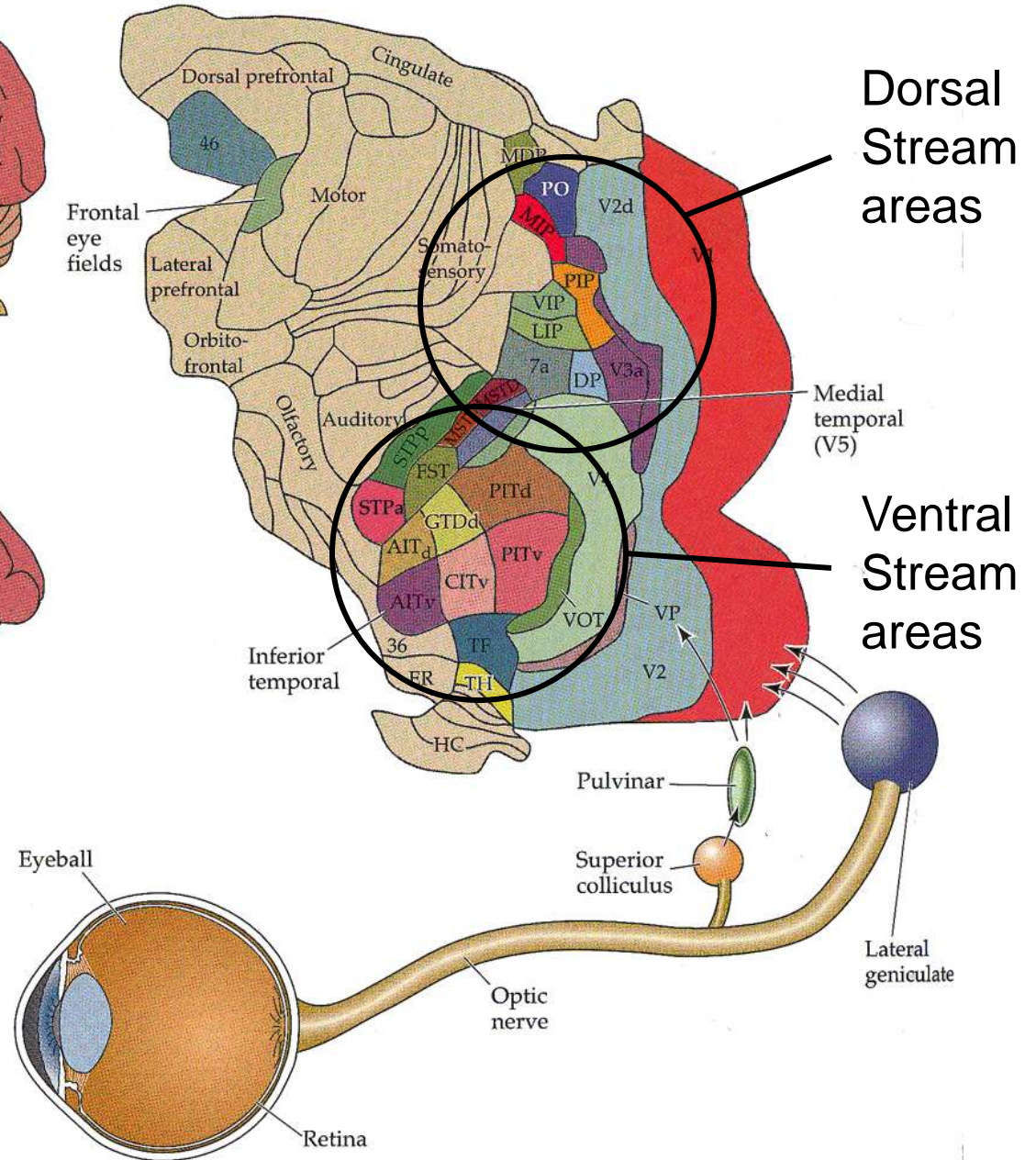
(a) Macaque brain, lateral view



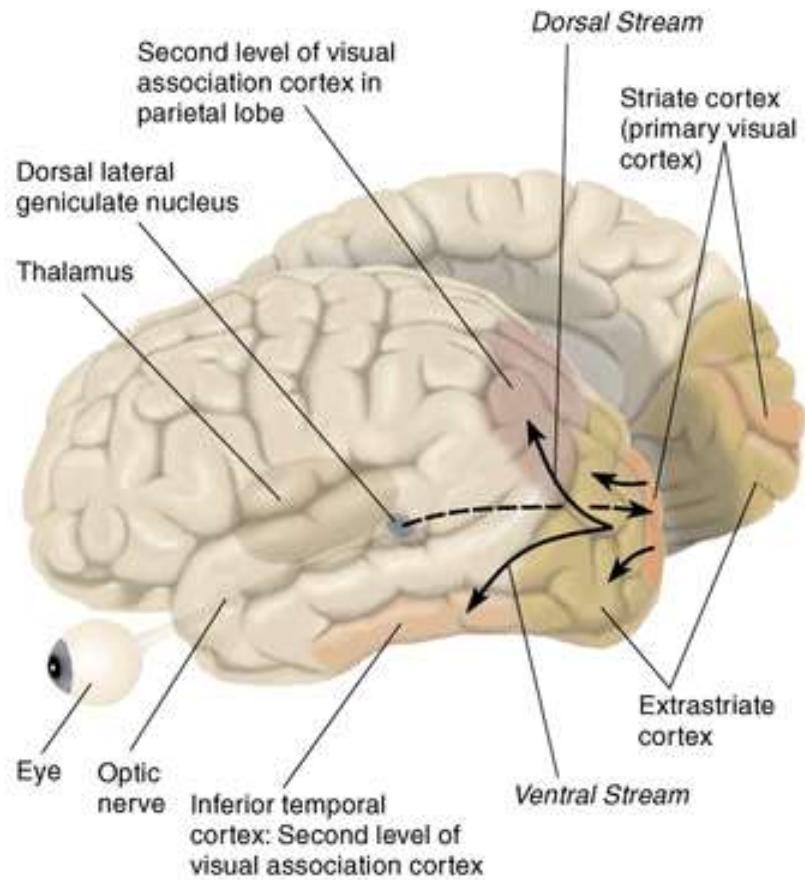
(b) Macaque brain, medial view

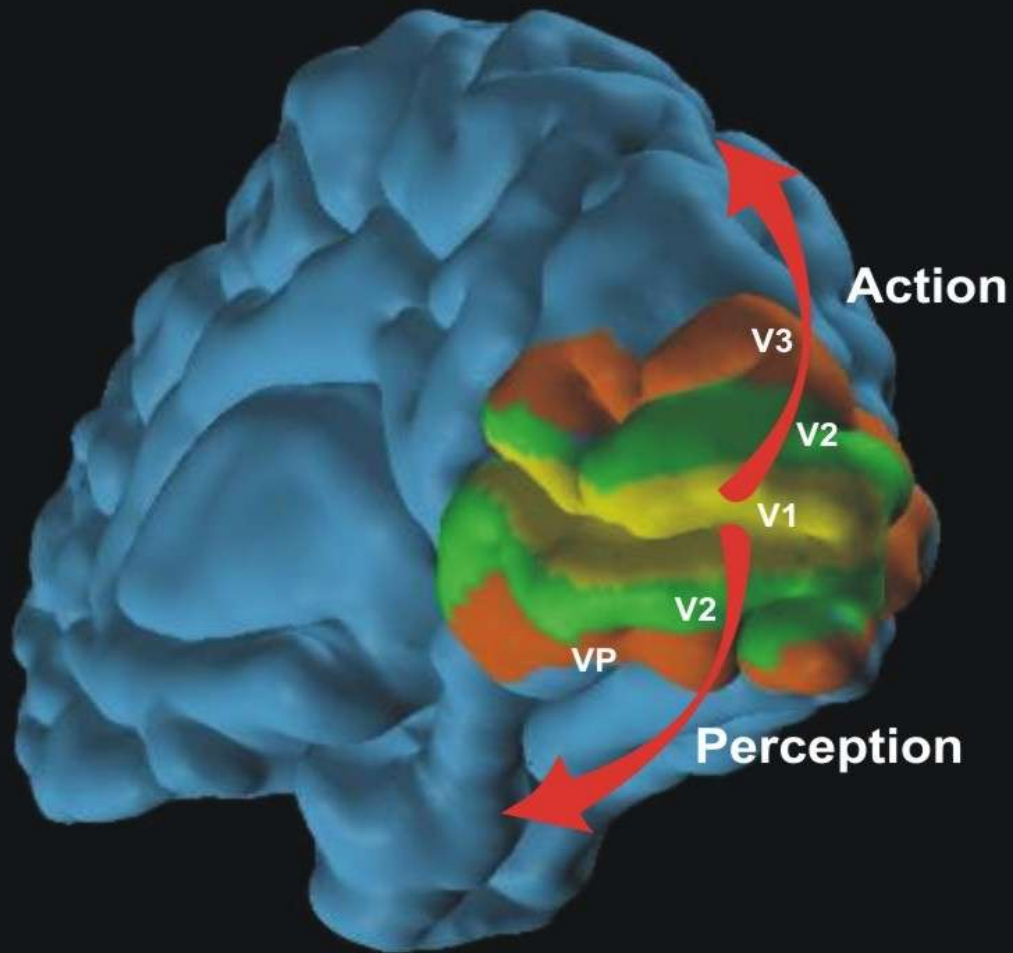


(c) Visual areas in the macaque cortex, unfolded view



► The Human Visual System





Goodale, M.A. & Milner, A.D. (1992).
Trends in Neurosciences 15: 20-25.

Vision for Perception

Ventral Stream

Inferotemporal Cortex

Object-based

Object identification

‘Conscious’

Vision for Action

Dorsal Stream

Posterior Parietal Cortex

Viewer-based

Movements

‘Automatic’

Goodale, M.A. & Milner, A.D. (2004).
Sight Unseen. Oxford University Press

Neuropsychological Studies

“It is not so much the injury that should capture our attention, but how, through injury or disease, normal function is laid bare.”

H Head, *“Aphasia and the Kindred Disorders of Speech”*, 1926

Damage to the dorsal stream:

Optic Ataxia

Seelenlähmung des Schauens, optische Ataxie, räumliche Störung der Aufmerksamkeit

[Psychic paralysis of gaze, optic ataxia, and
spatial disorder of attention.]

Rudolph Bálint 1909

Monatsschrift für Psychiatrie und Neurologie (1909)
25: 51-81



Disturbances of visual orientation

Gordon Holmes 1918

British Journal of Ophthalmology (1918) 2: 449-468.

“Thus, when asked to grasp a presented object with his right hand, he would miss it regularly and would find it only when his hand knocked against it.”

“... the motor rather than the visual disorder was the dominant one [since] all the movements performed deficiently with the right hand were executed perfectly or with very little error with the left hand.”

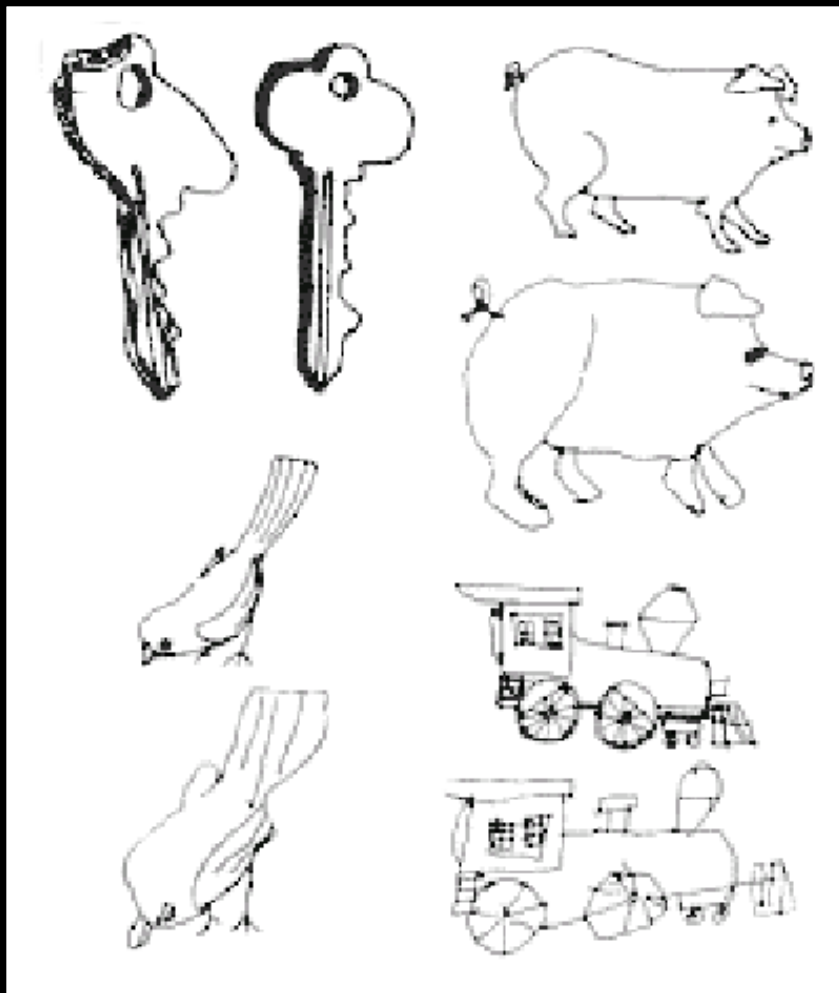
“... only movements which required visual control were faulty.”

Rudolf Balint 1909

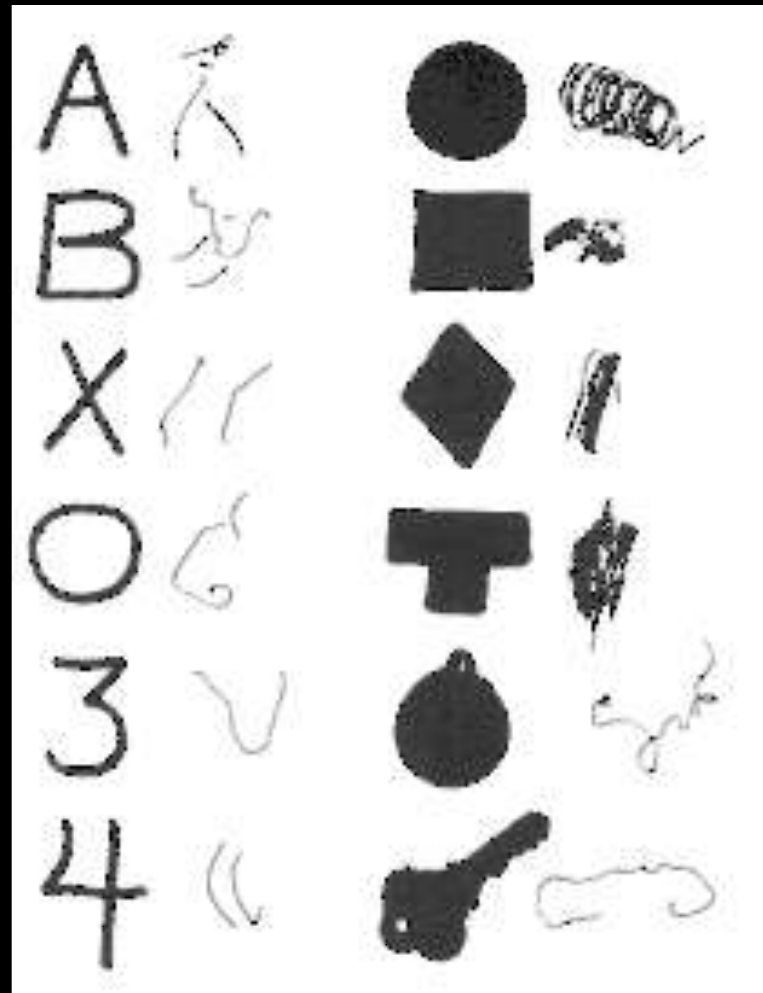
[translated by Monika Harvey 1995]

Damage to the ventral stream:

Visual Agnosia



Associative Agnosia



Apperceptive Agnosia

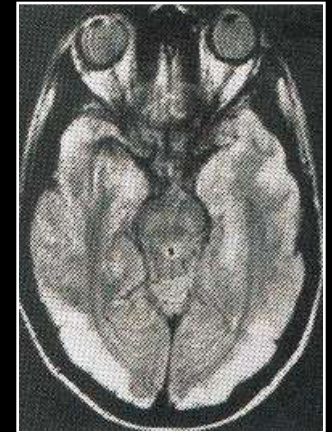
Lissauer, 1889

Associative agnosia patients typically have damage, usually from a stroke, beyond occipital cortex in inferior temporal regions.

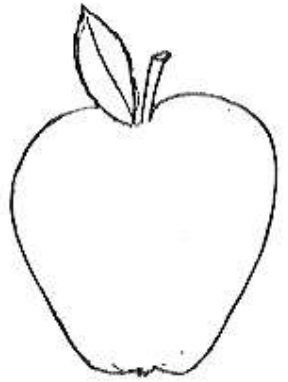
Apperceptive agnosia patients typically have damage lateral occipital areas, usually from anoxia (e.g. carbon monoxide poisoning). Apperceptive agnosia is sometimes called visual form agnosia.

Patient DF

- Hypoxia from carbon monoxide poisoning
- MRI in 1989 showed diffuse brain damage with lesions in the ventral stream, sparing primary visual cortex
- Most obvious symptom was visual form agnosia
- Clinical and low-level visual testing was largely in the normal range



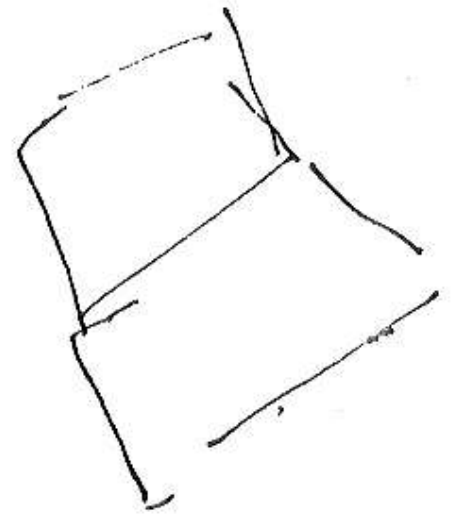
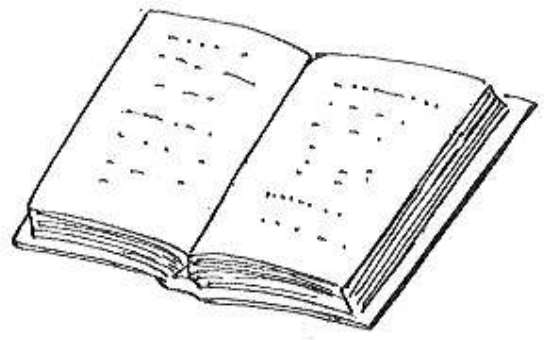
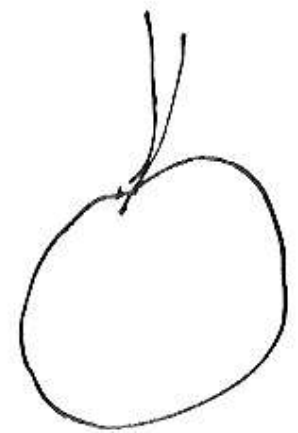
Model



Copy



Memory





“It’s made out of metal – is it aluminum?
It’s got red plastic on it.”

“Is it some sort of kitchen utensil?”





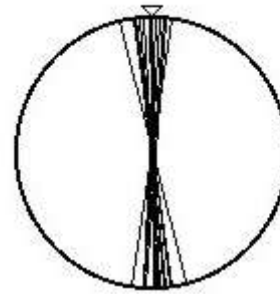
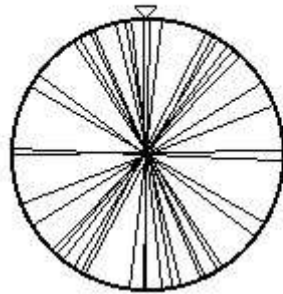
Slot Task

Matching

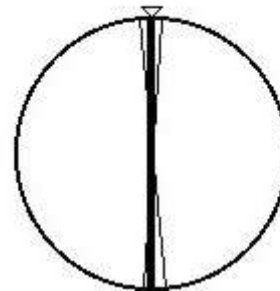
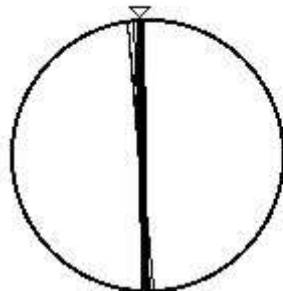
Posting



DF

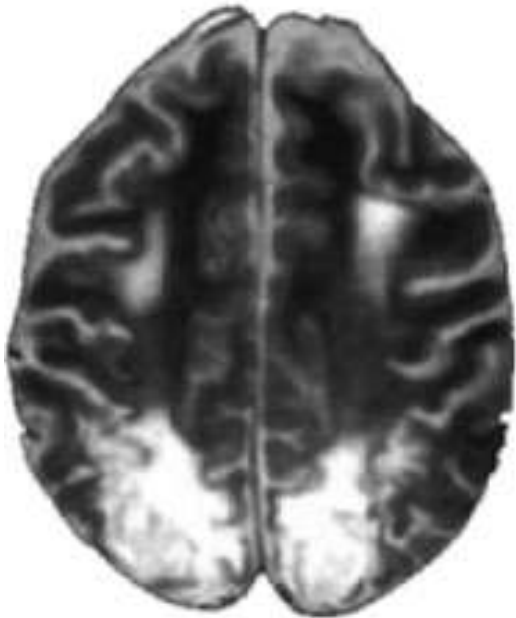


Control

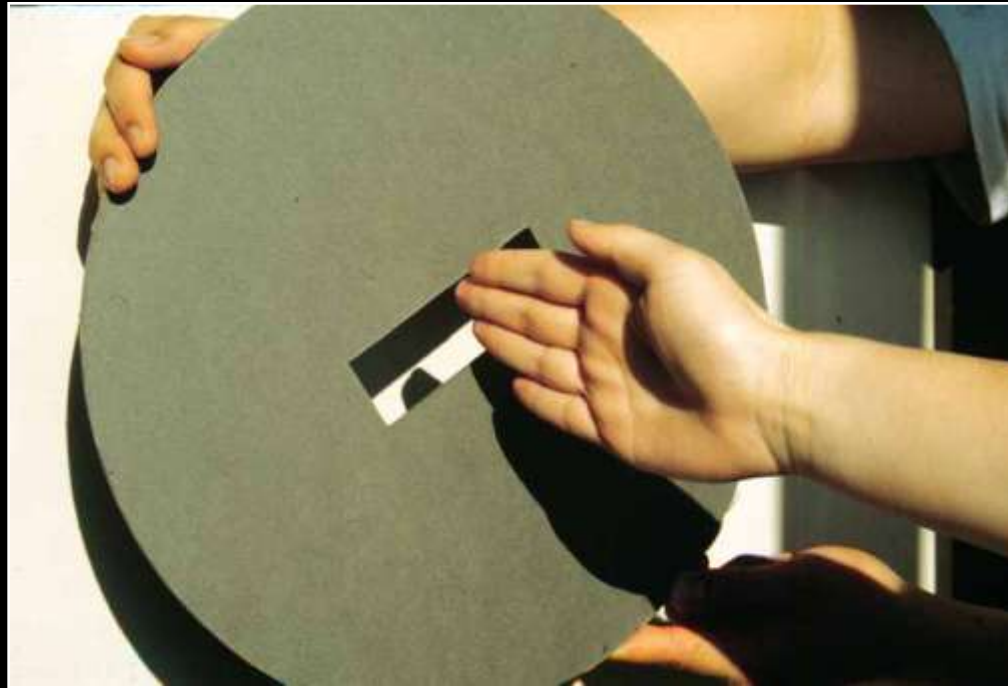




What about patients with lesions of the dorsal stream?

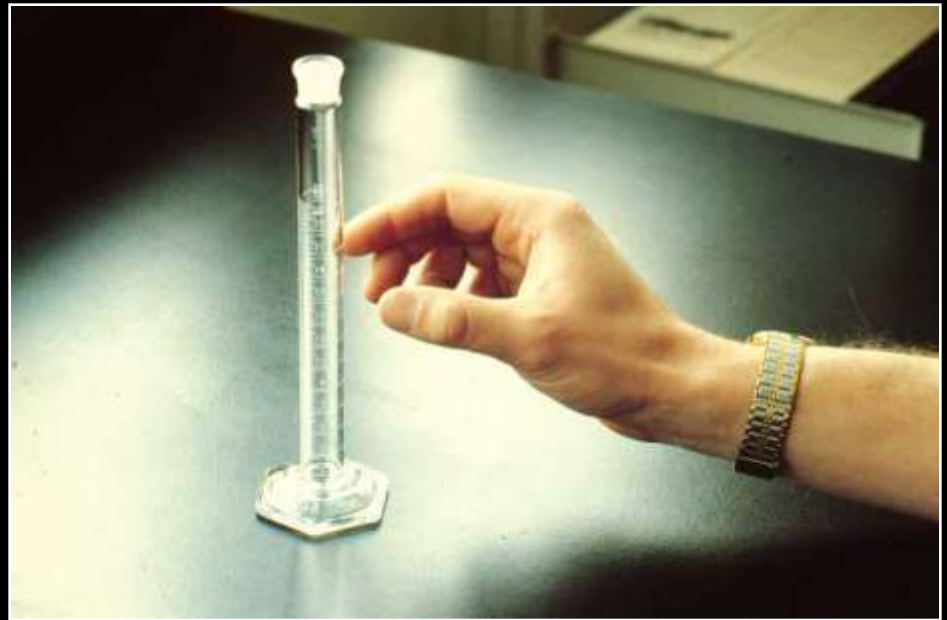


Optic ataxic patient (posterior parietal lesion)



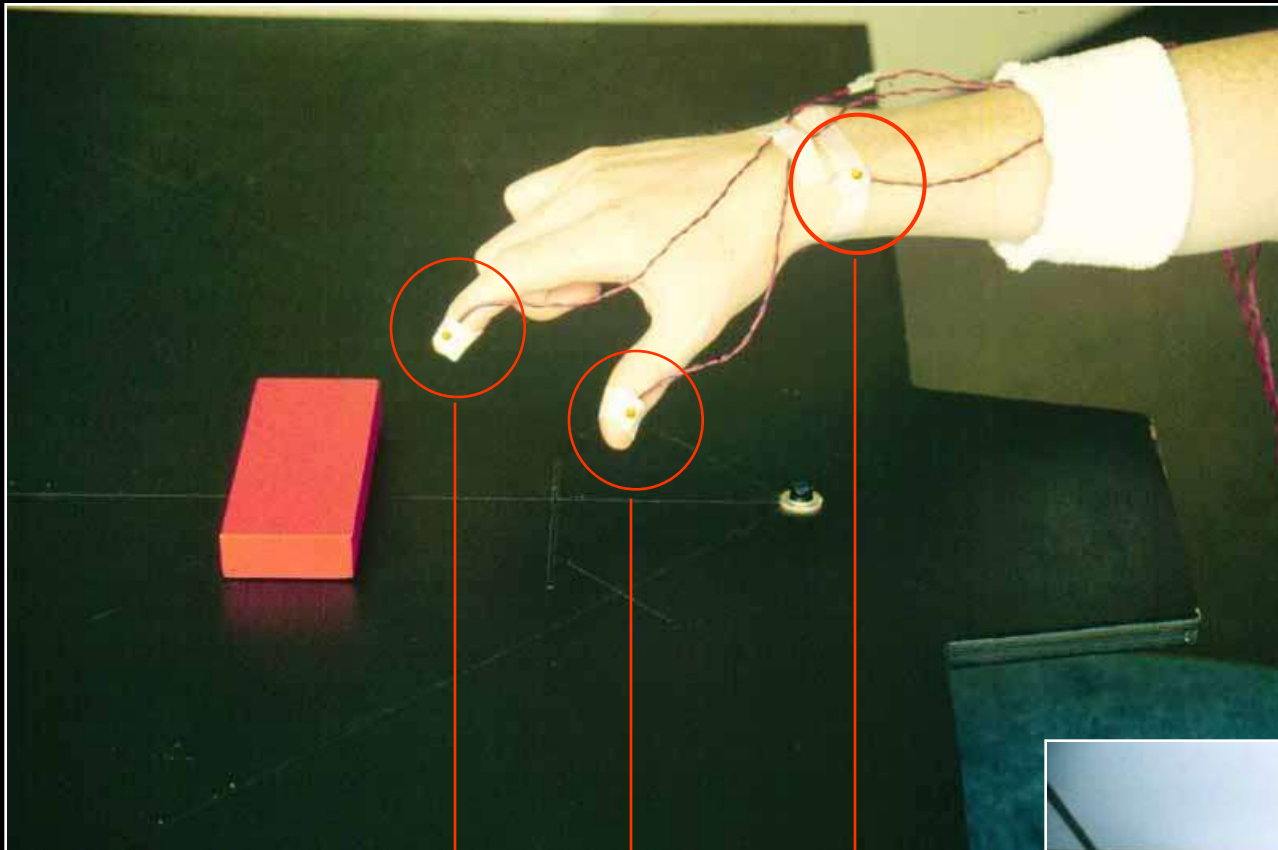
Perenin, M.-T., & Vighetto, A. (1988).
Brain, 111, 643–674.

Small hand-aperture



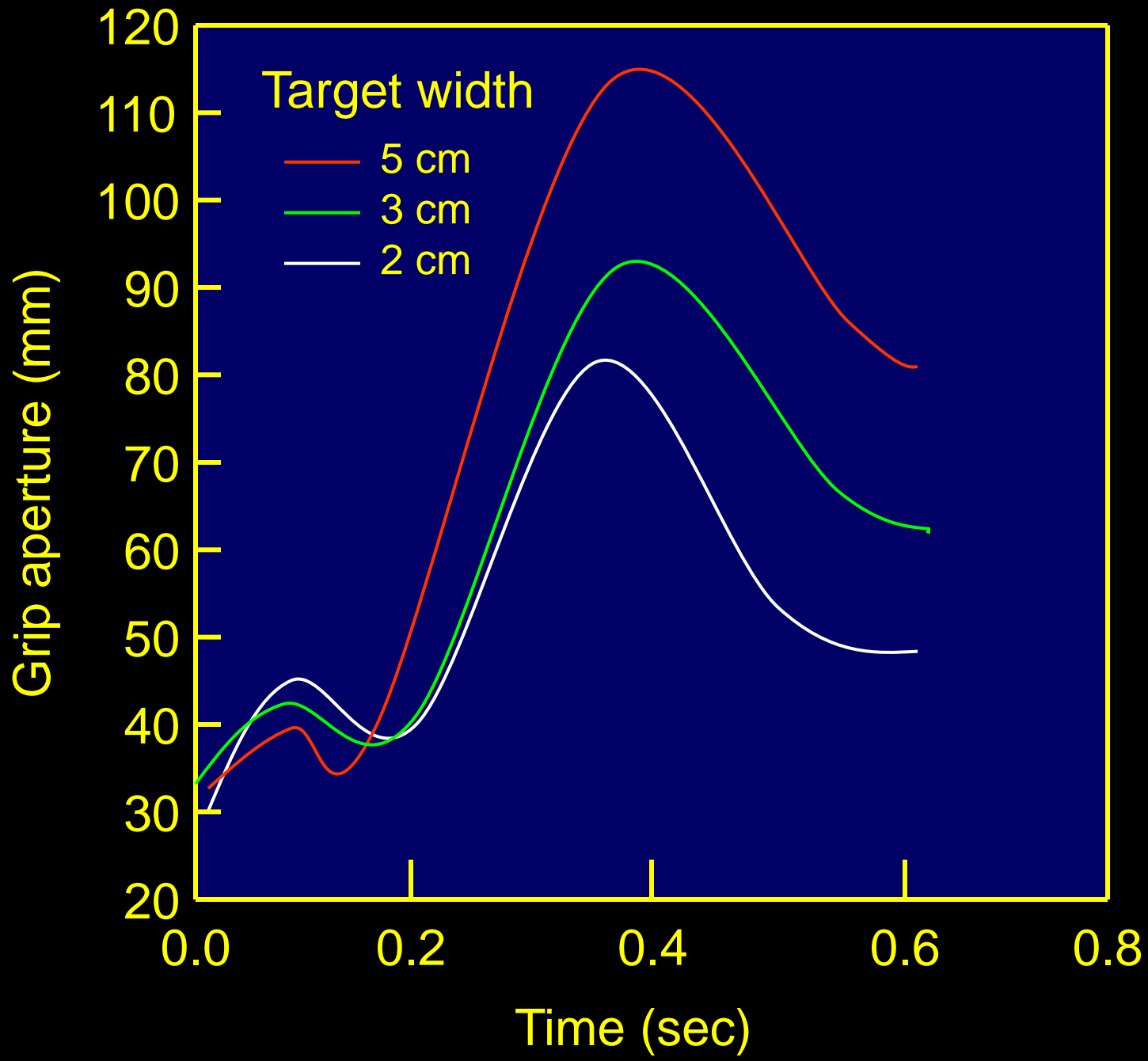
Large hand-aperture

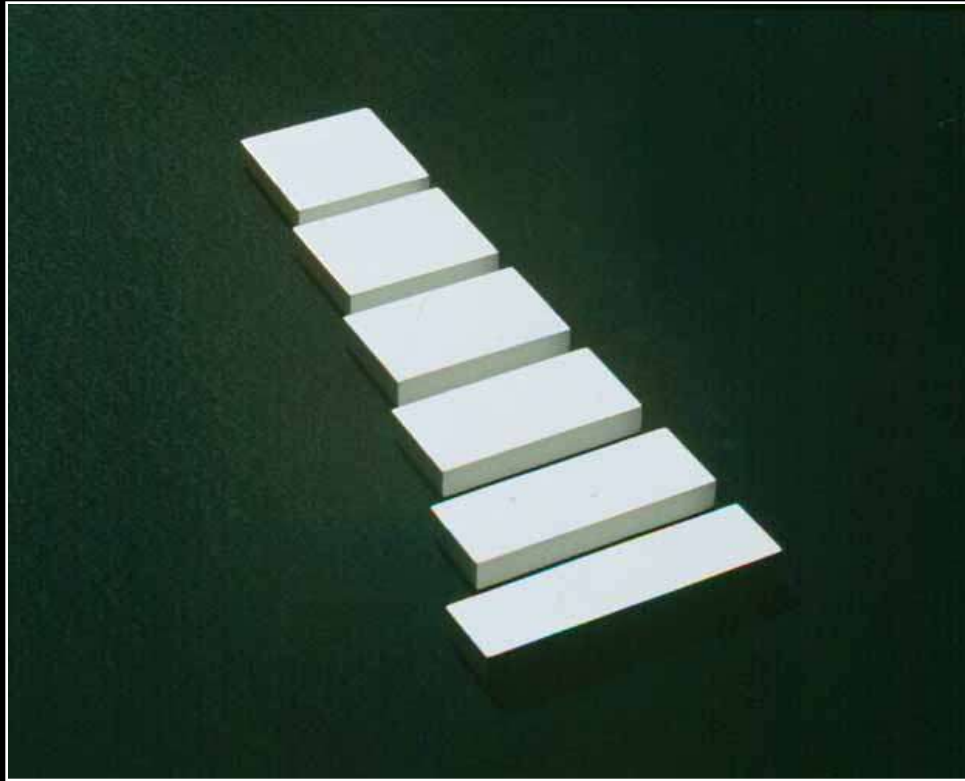




Index Thumb Wrist

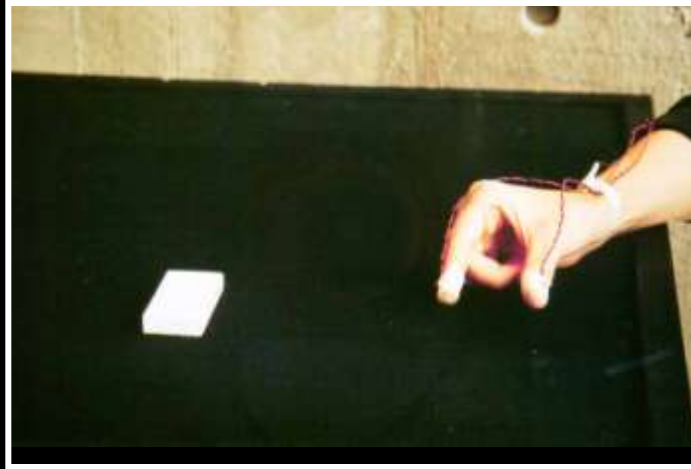




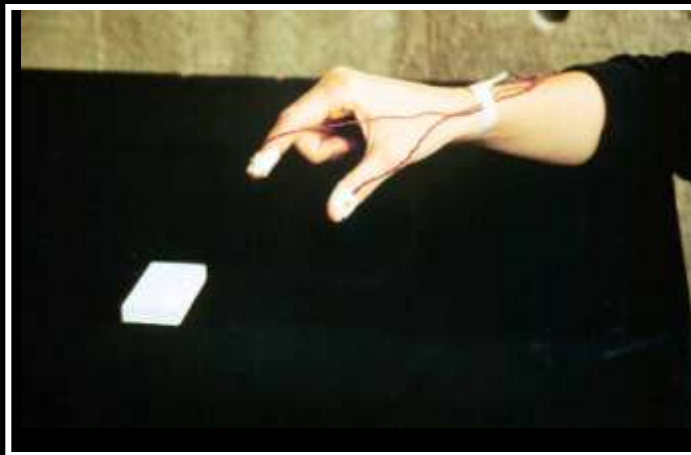


'Efron' Blocks

Object size

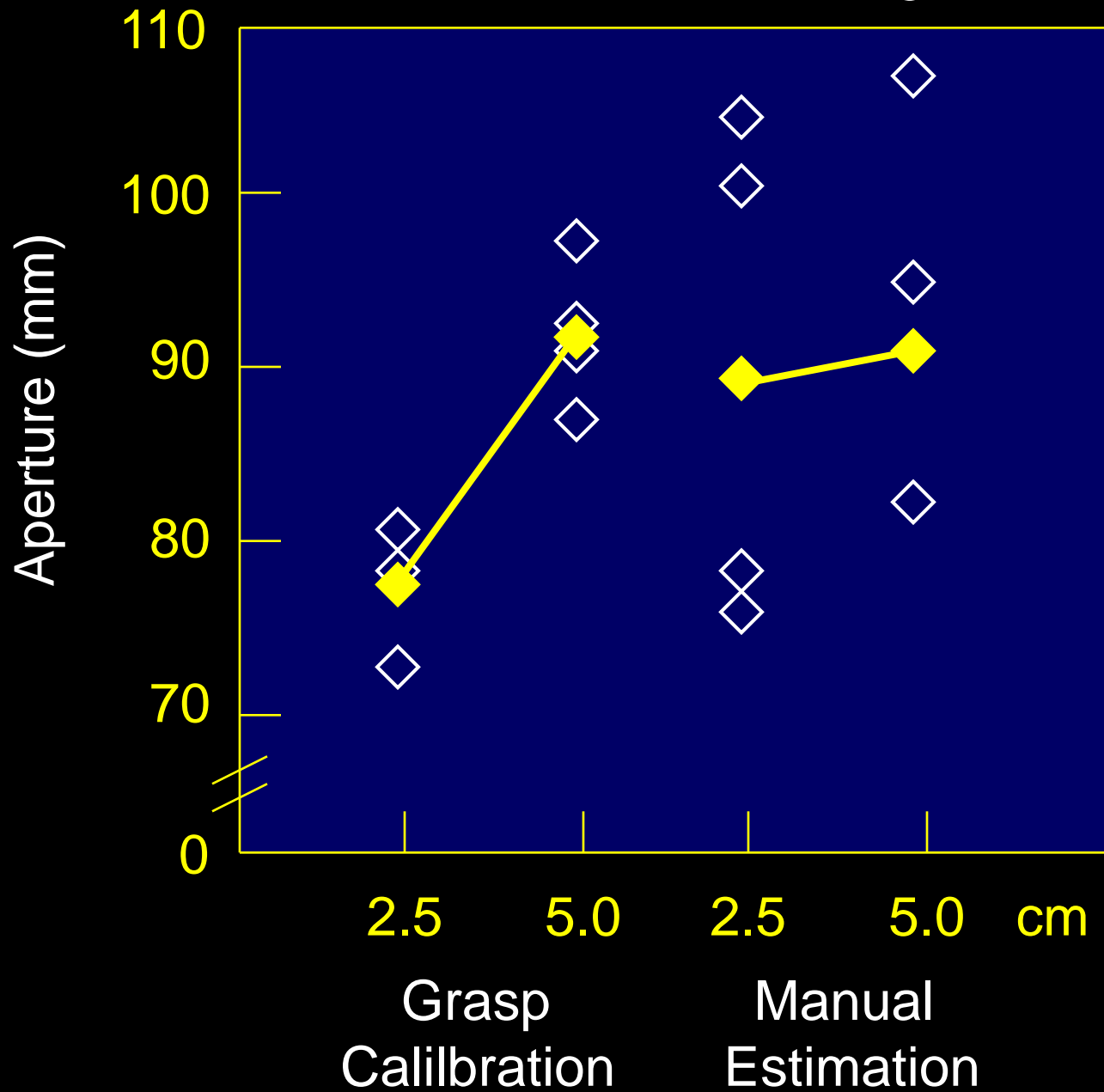


Manual
Estimation

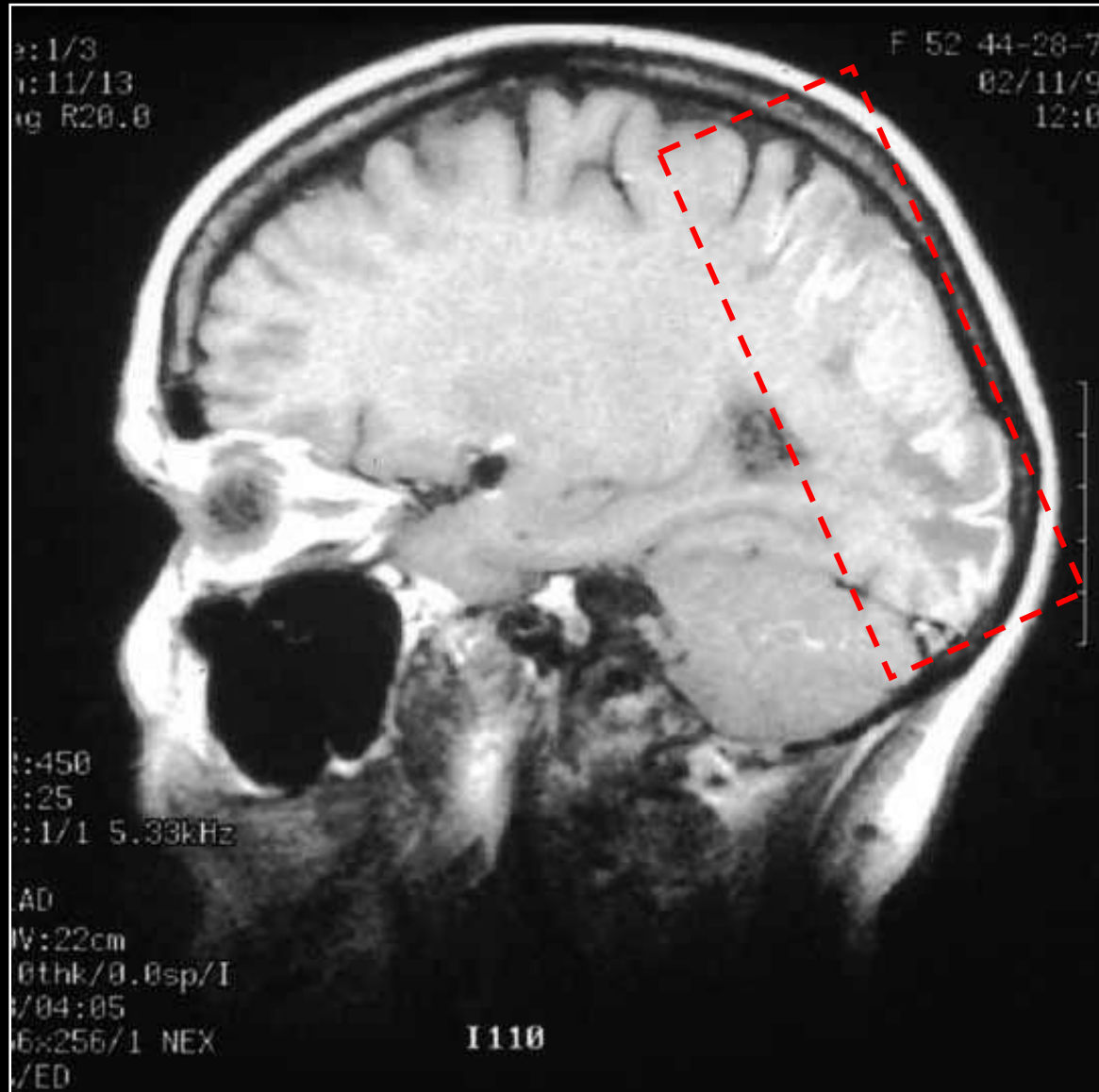


Grasp

Patient DF: Visual Form Agnosia

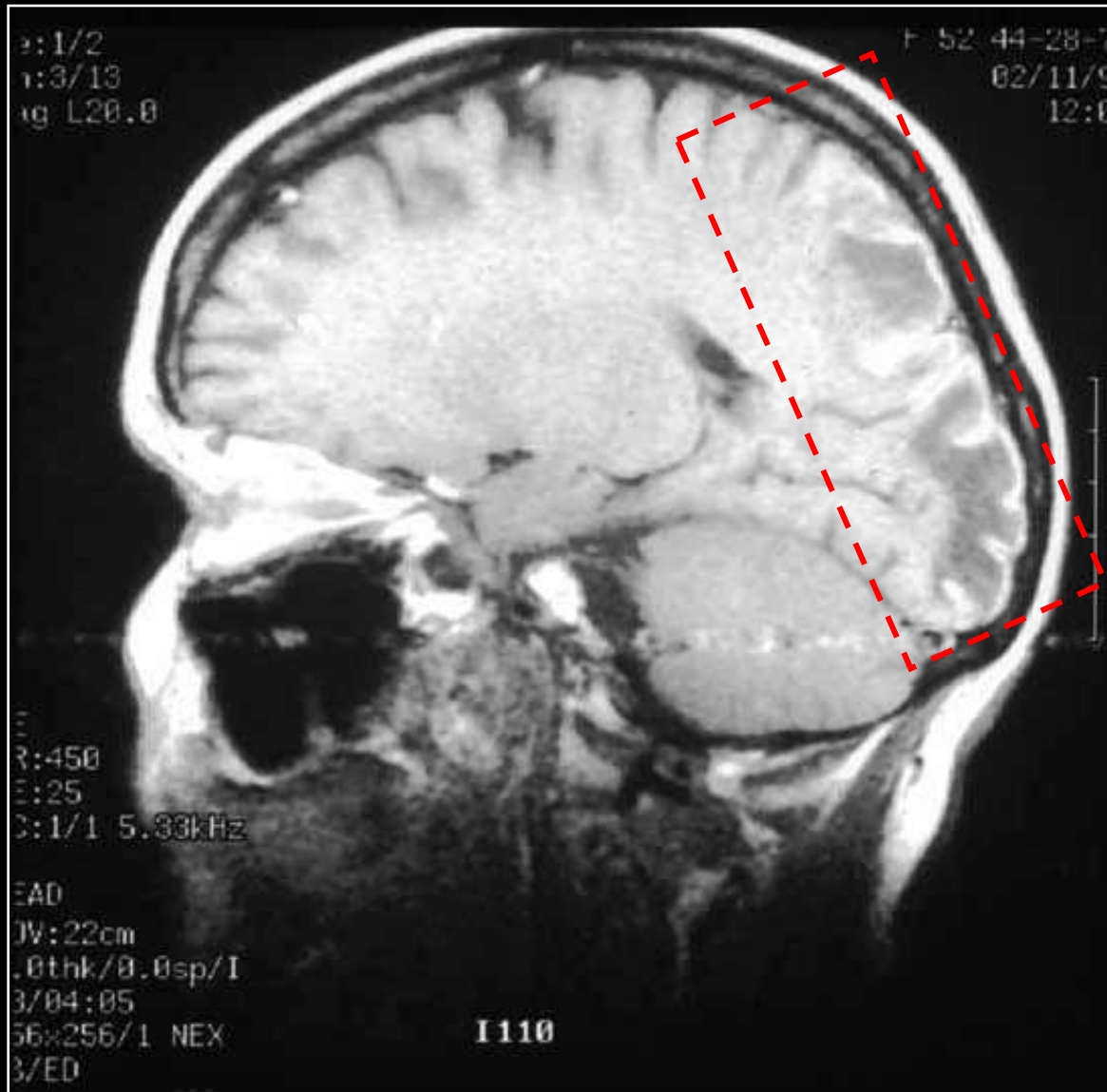


Patient RV: Damage to dorsal stream



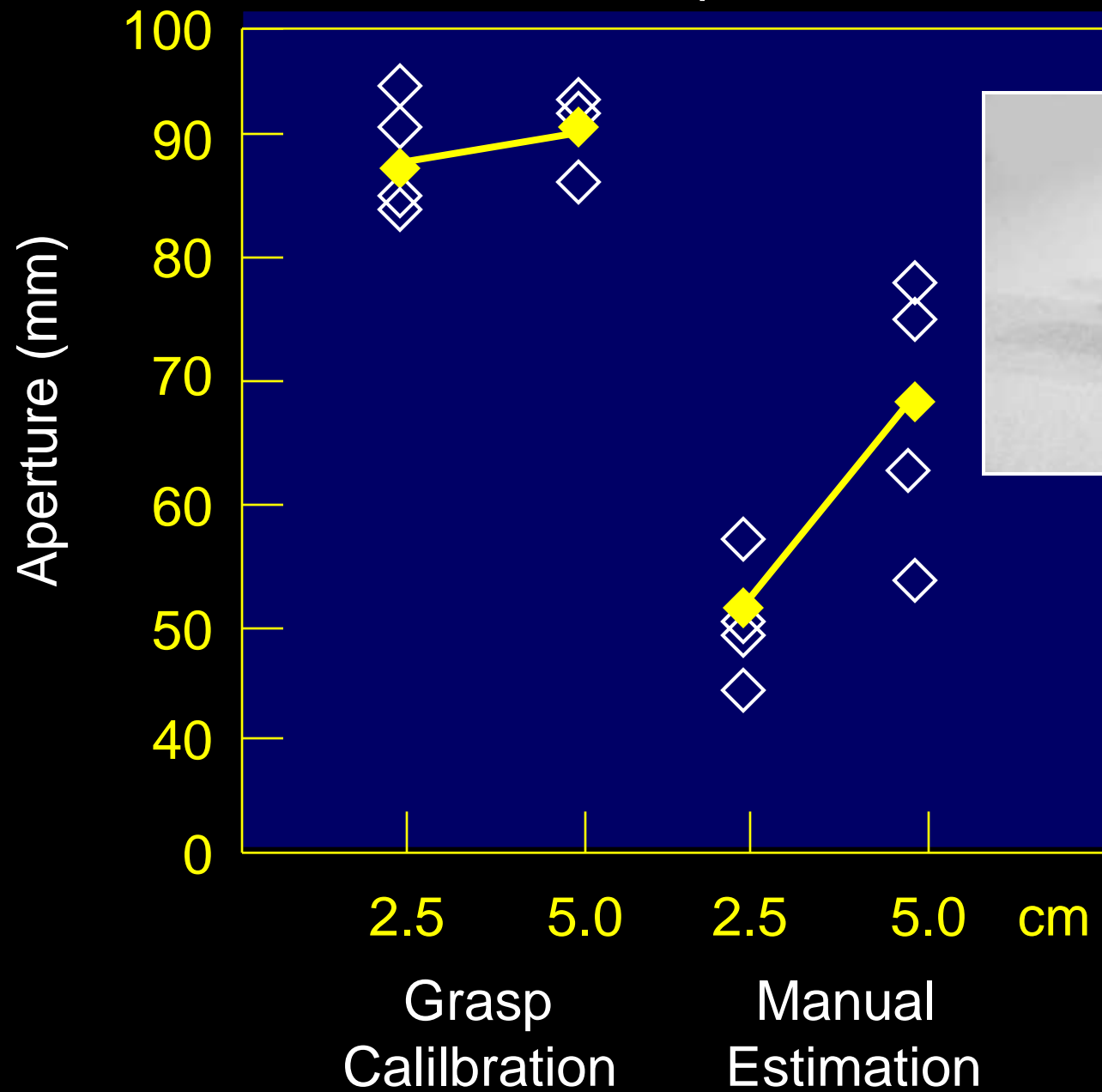
Right Hemisphere

Patient RV: Damage to dorsal stream



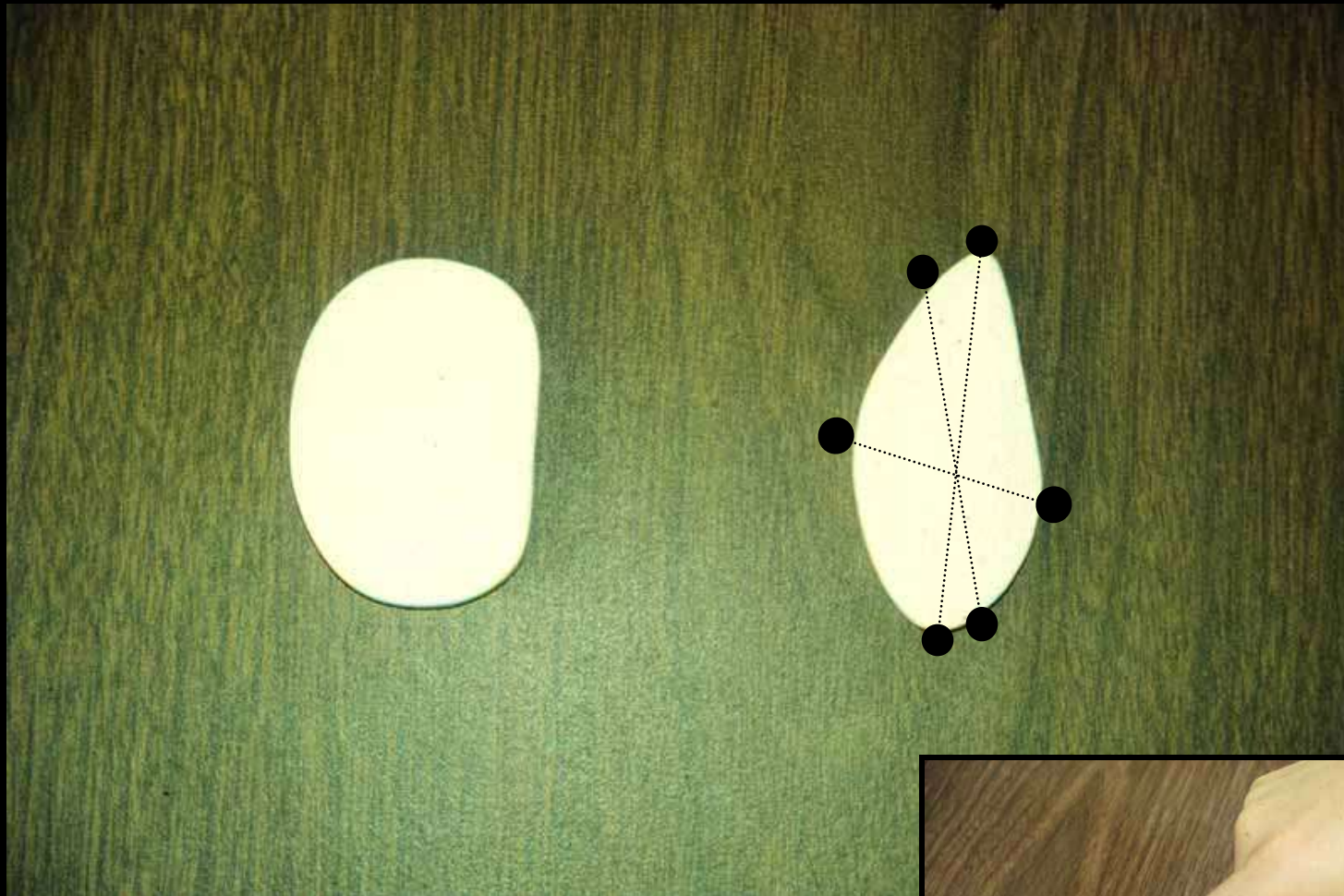
Left Hemisphere

Patient RV: Optic Ataxia



What about object shape?





“Blake” shapes





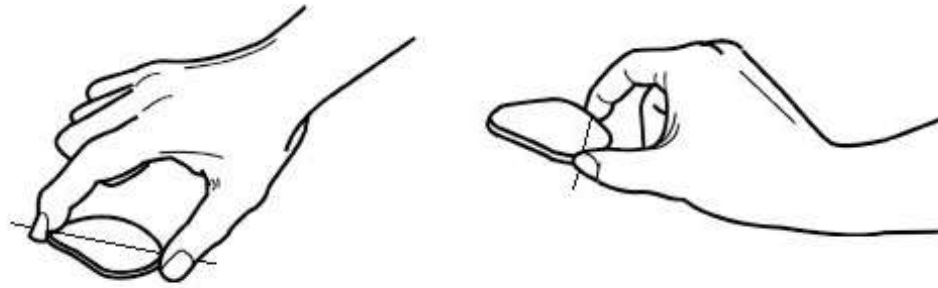
Same



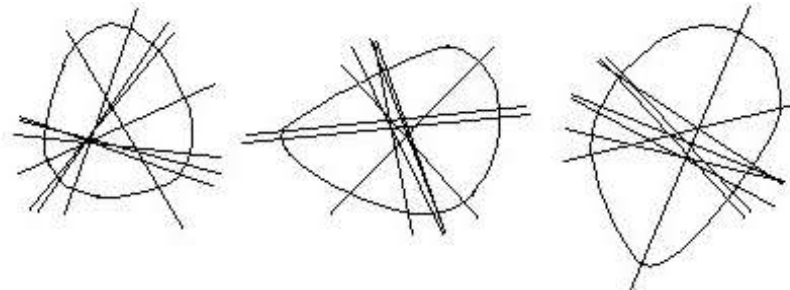
Different

DF 52%

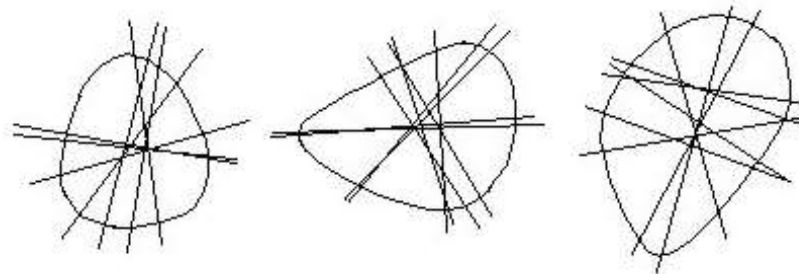
RV 90%



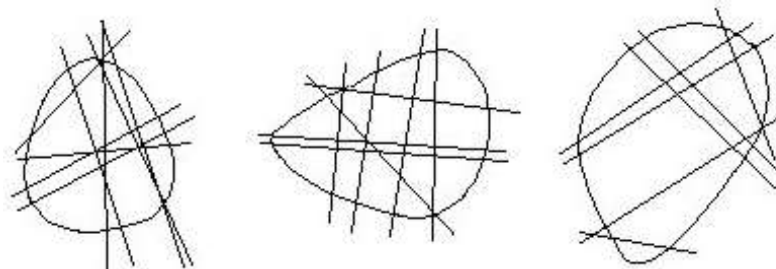
Control



DF

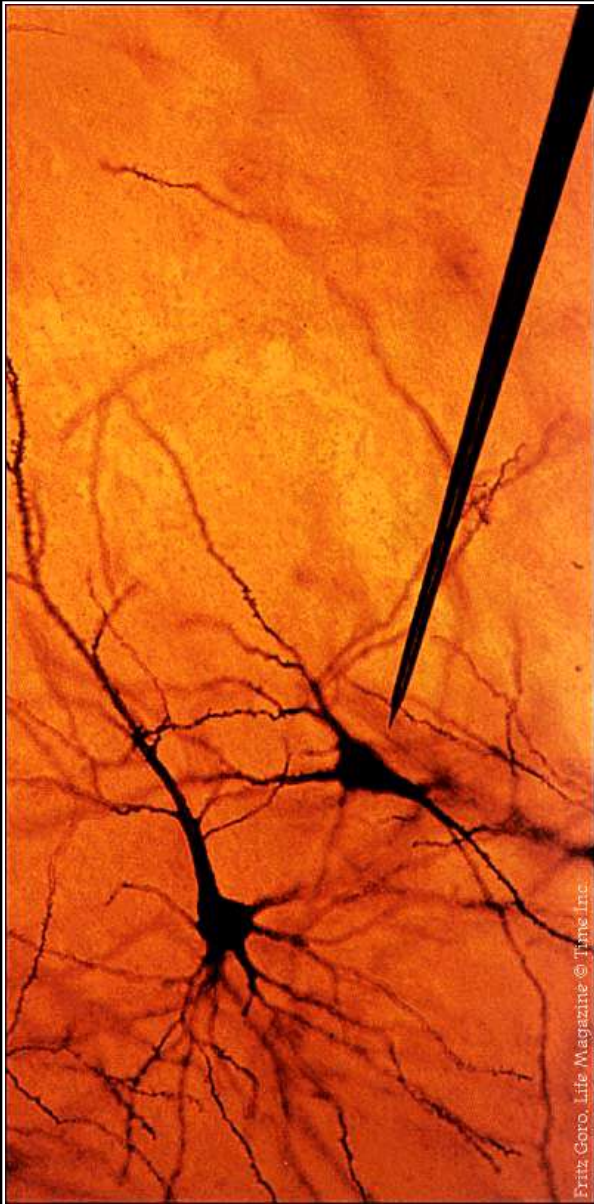


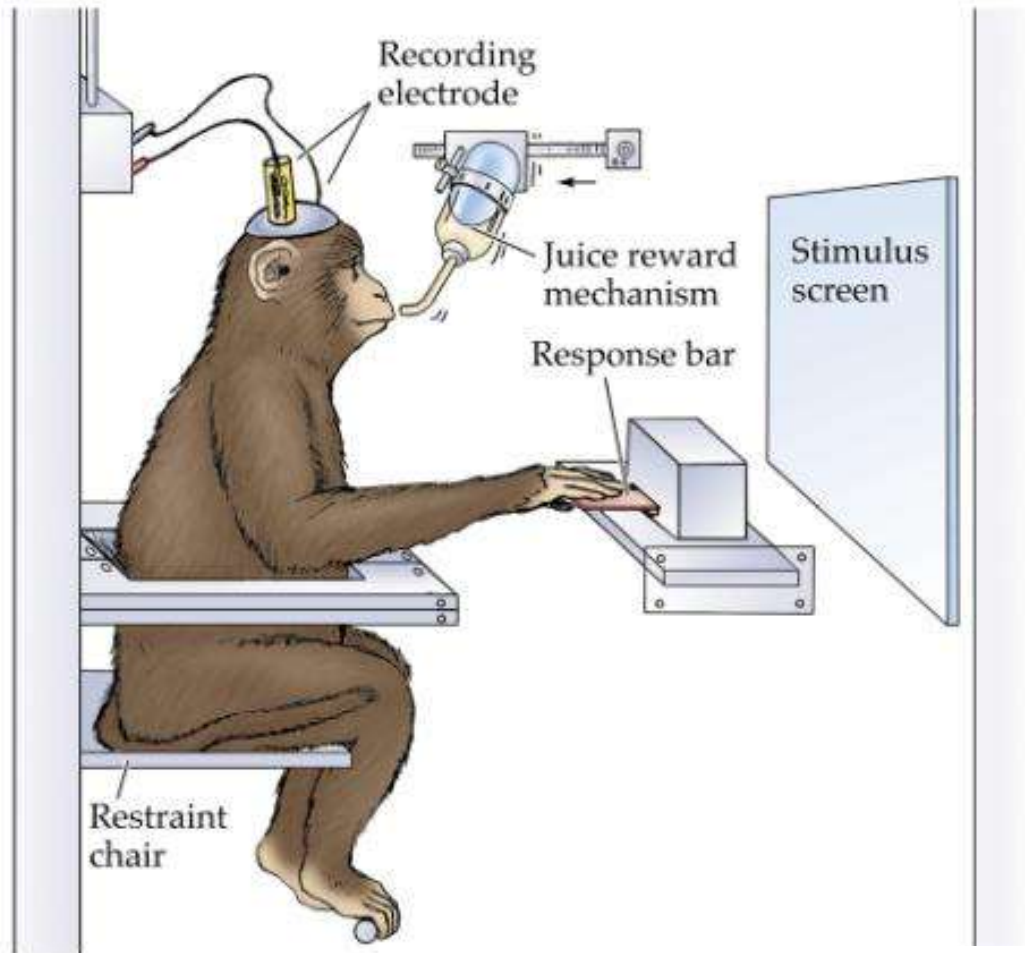
RV



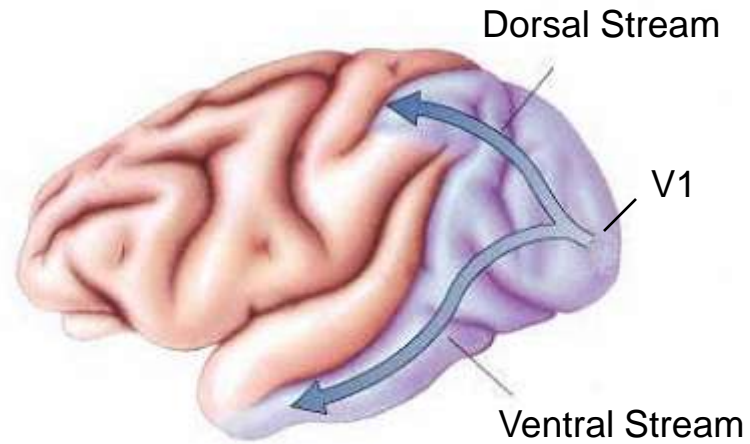
	Perception	Action	Site of Damage
Visual form agnosia	X	✓	Ventral Stream
Optic Ataxia	✓	X	Dorsal Stream

Single-unit recording in the monkey

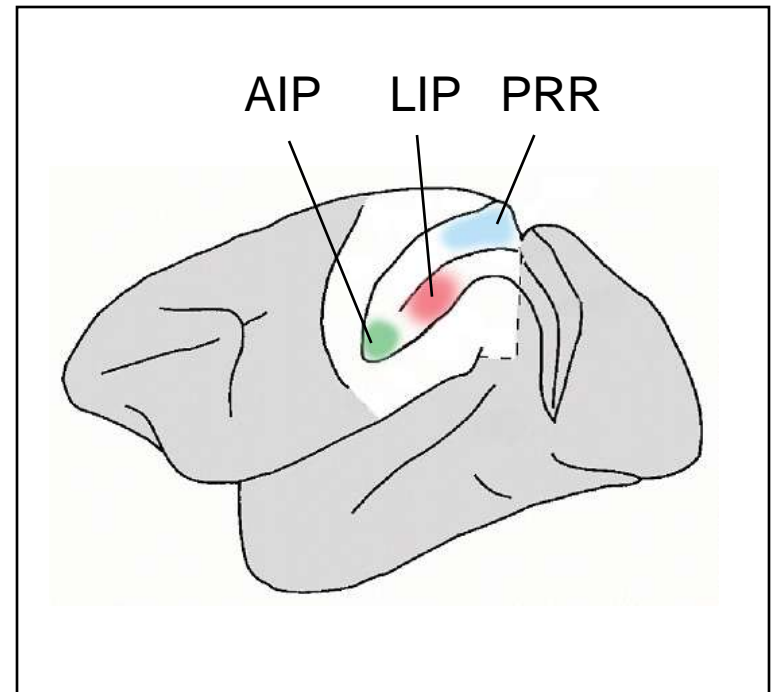
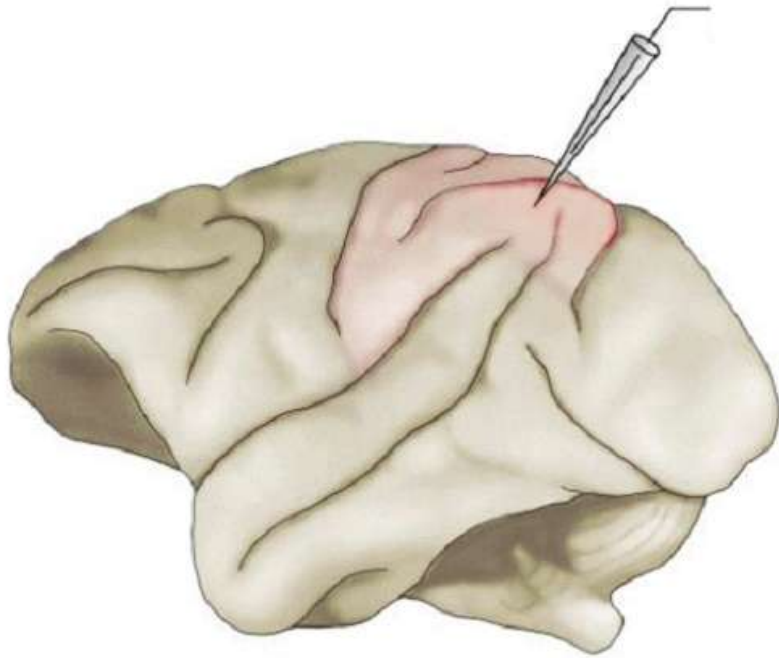




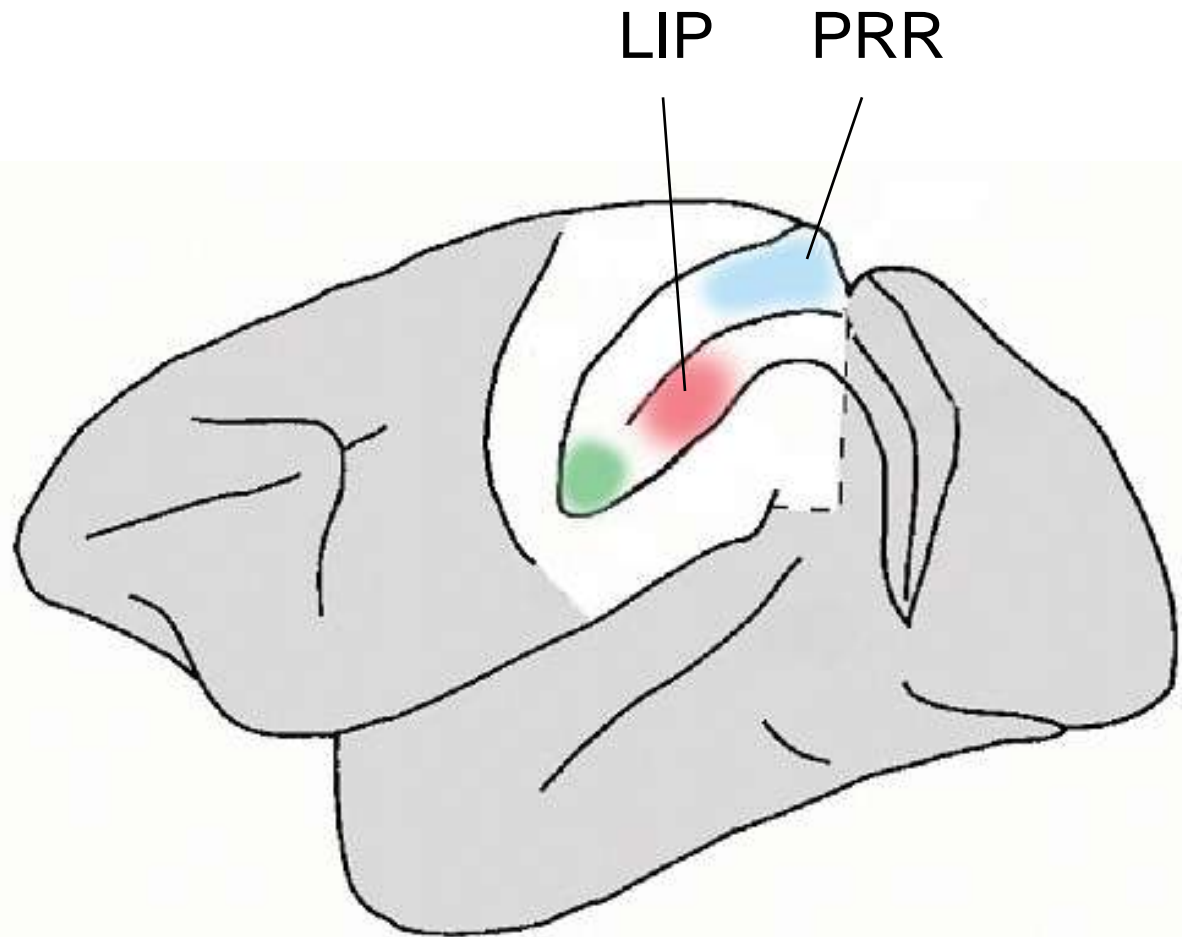
Macaque Monkey Brain



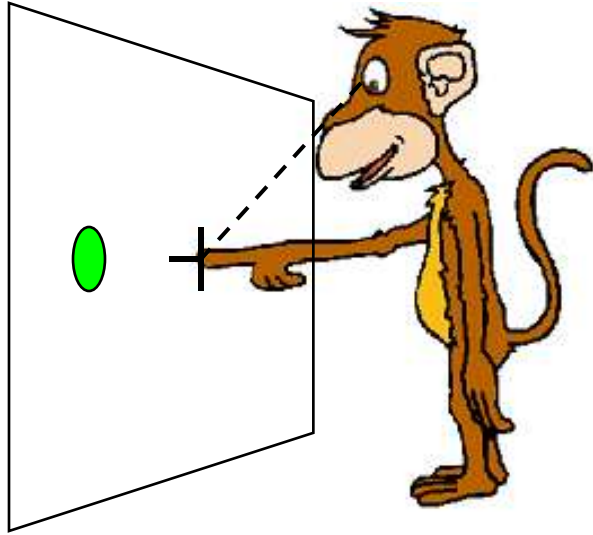
Recording from the Dorsal Stream

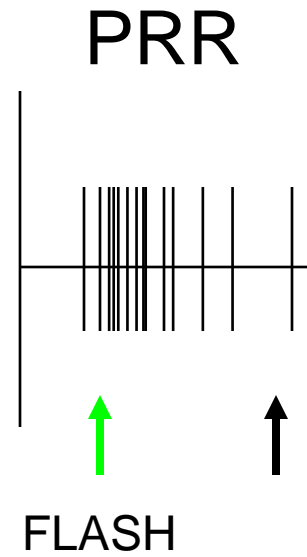
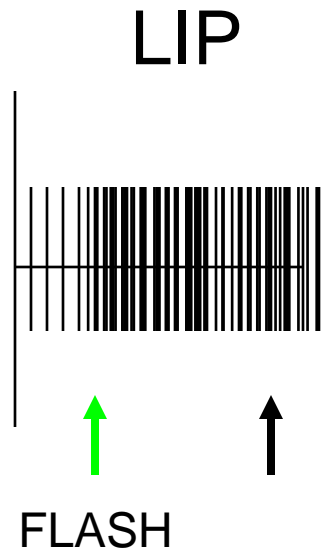
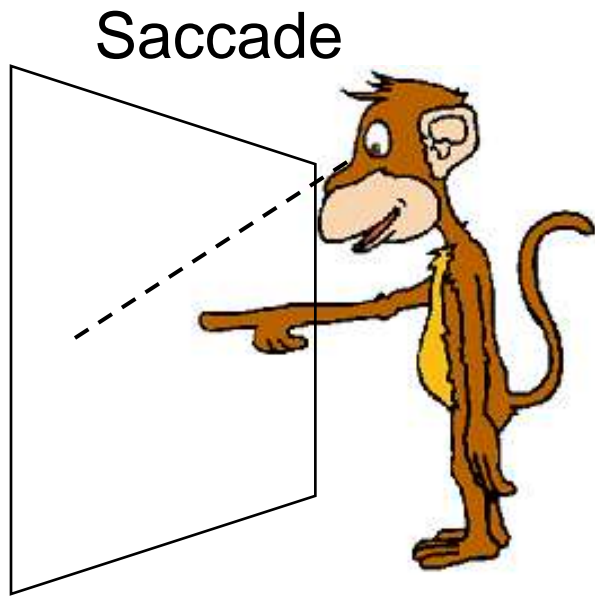


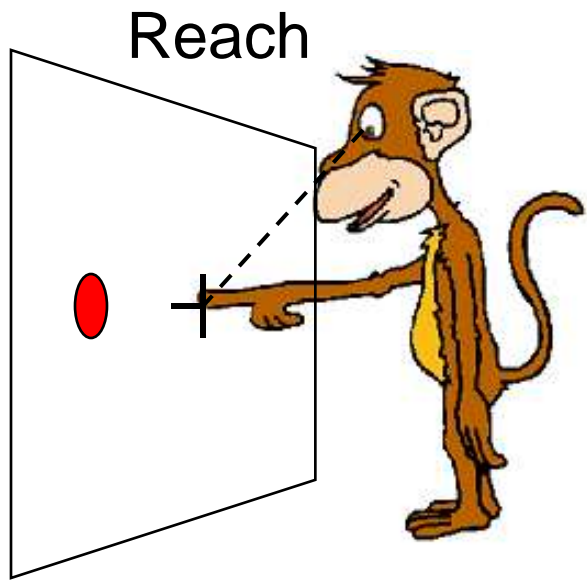
Recording from lateral intraparietal sulcus (LIP) and the parietal reach region (PRR)



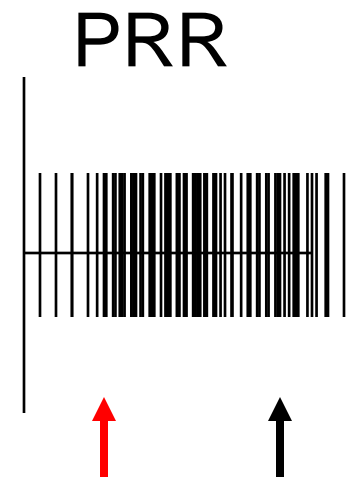
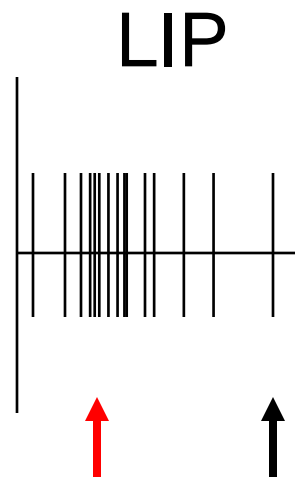
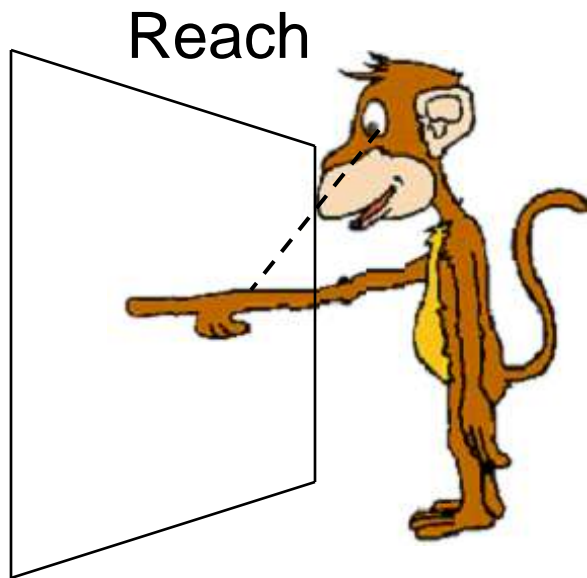
Saccade



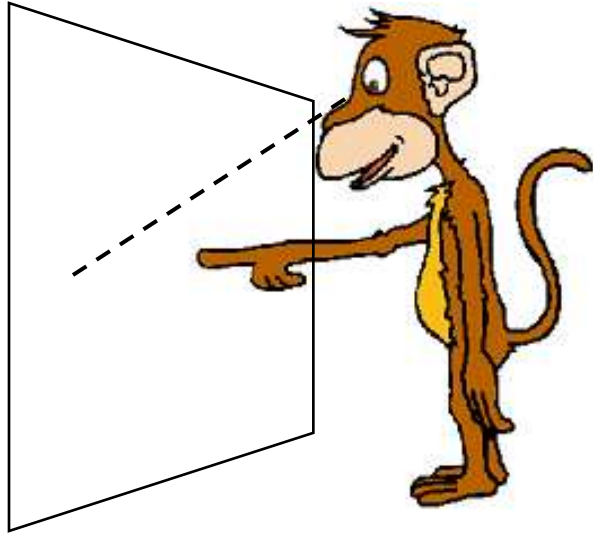




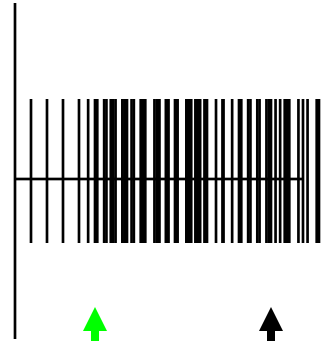
Snyder, Batista and Andersen, 1997



Saccade

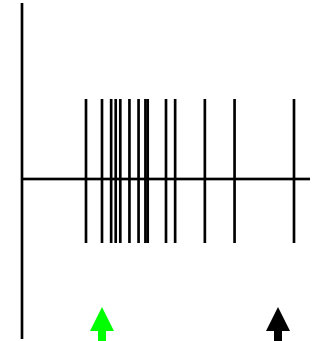


LIP



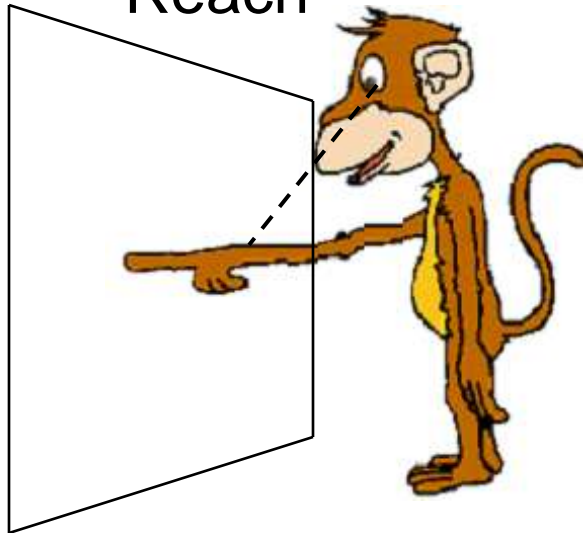
FLASH

PRR

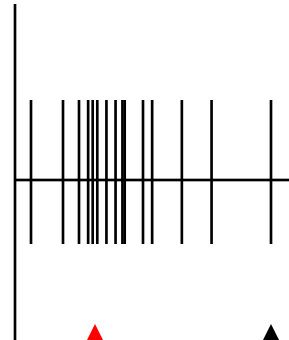


FLASH

Reach



LIP



FLASH

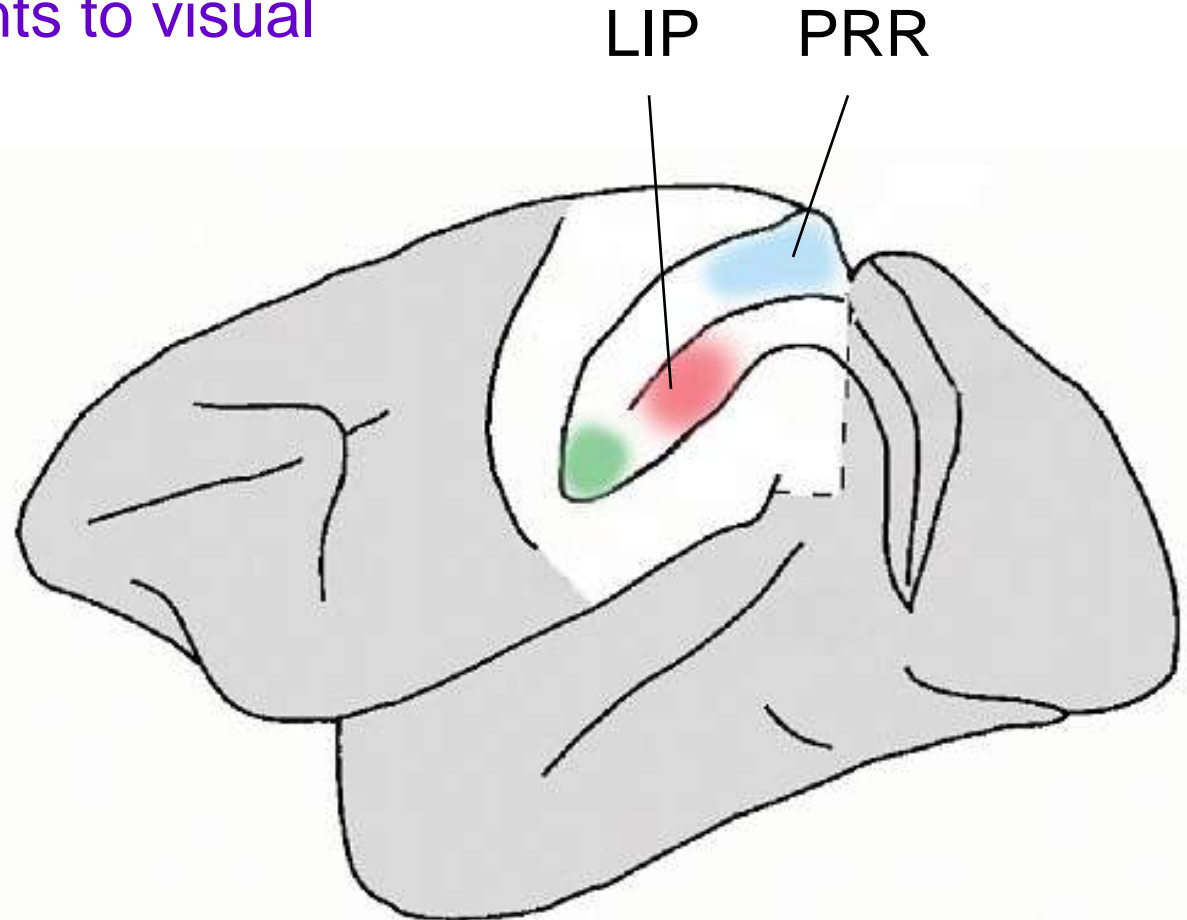
PRR



FLASH

LIP plays a role in the initiation of voluntary saccades to visual targets

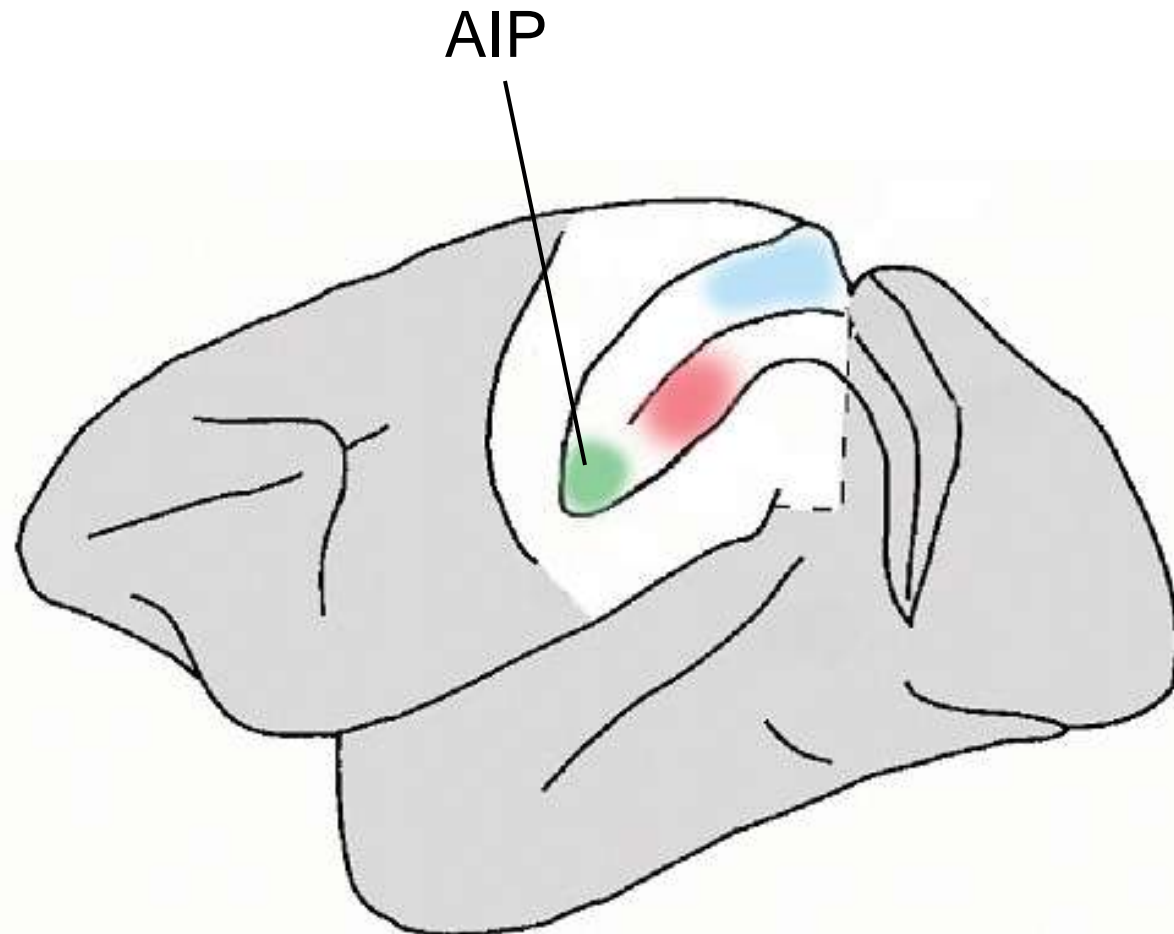
PRR plays a role in the initiation of reaching movements to visual targets

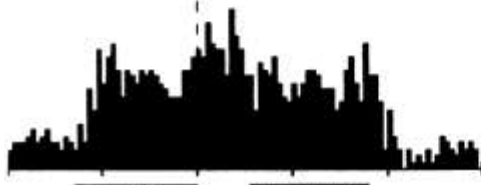
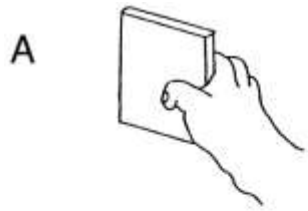




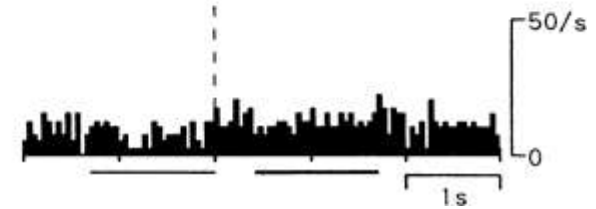
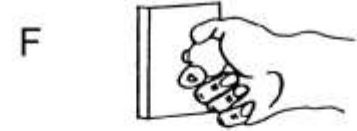
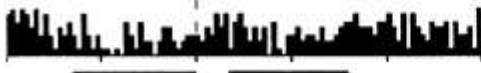
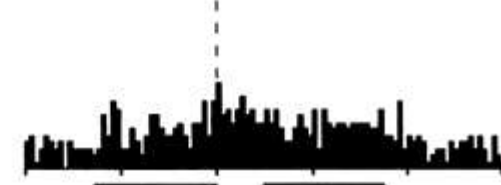
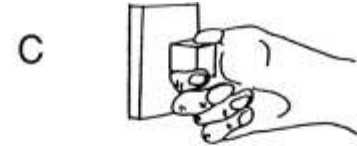
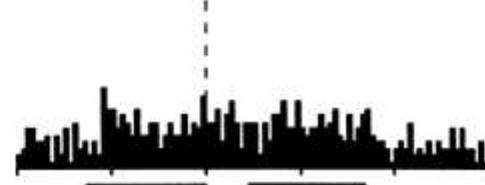
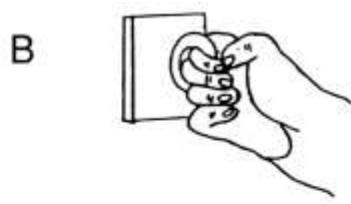
Parietal areas involved in the visual control of grasping

Recording from anterior intraparietal sulcus (AIP)

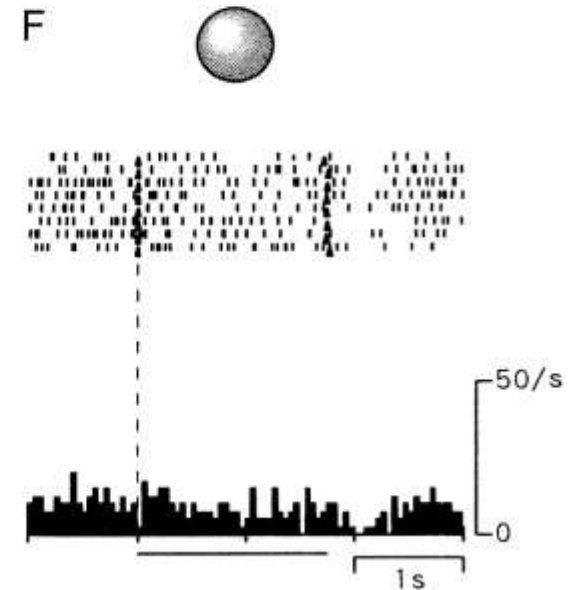
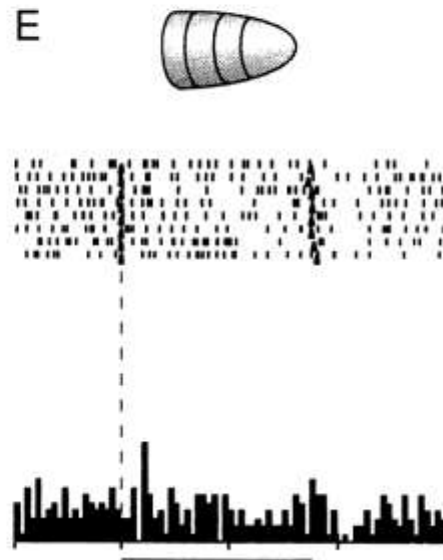
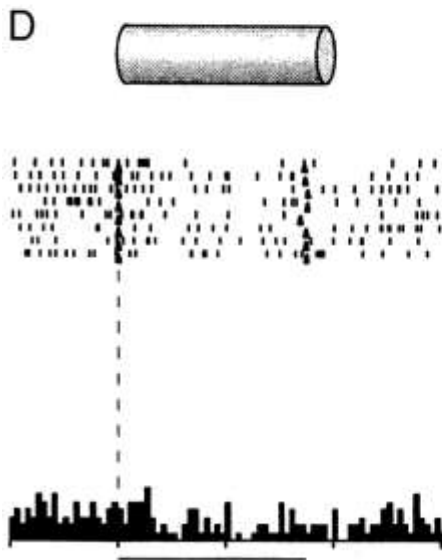
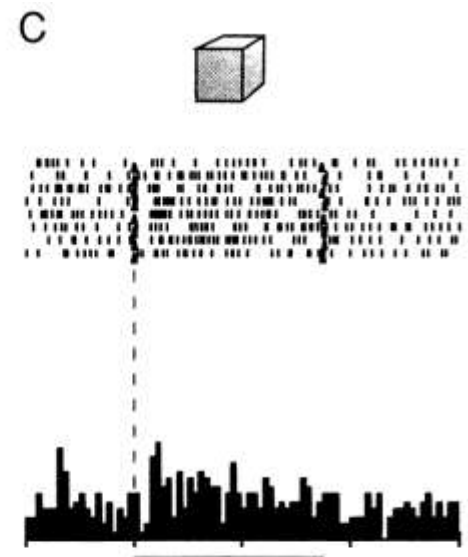
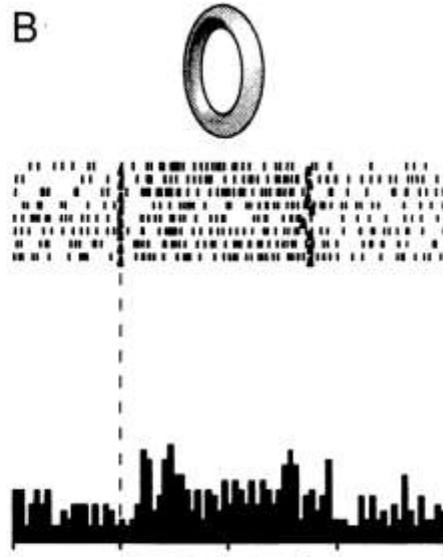
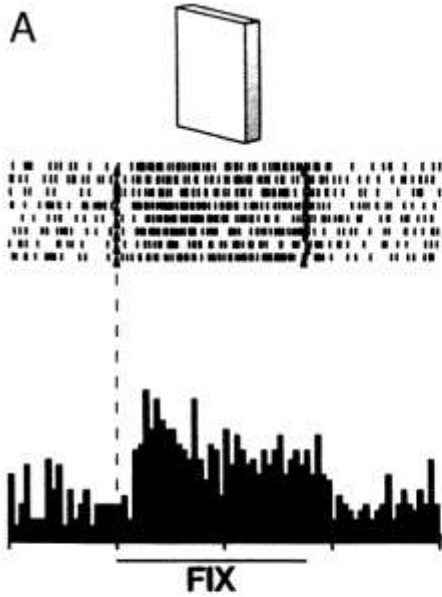




FIX HOLD

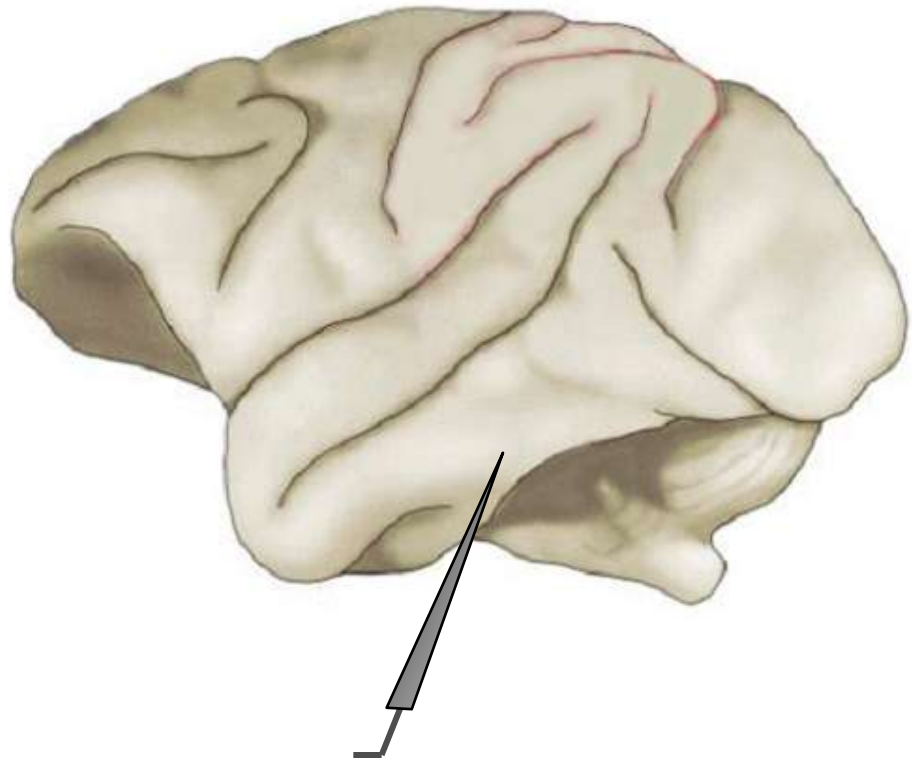


Gallese et al. (2000)



Gallese et al. (2000)

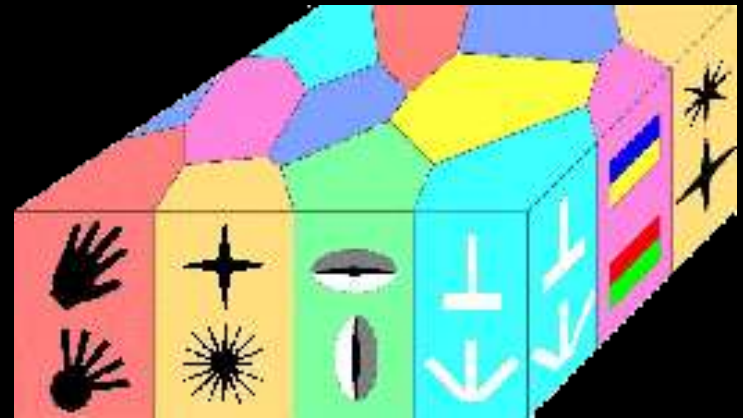
Recording from the Ventral Stream in Monkeys



Cells in inferotemporal cortex code for objects and object features



Neurons that code for similar objects or object features are organized in columns in inferotemporal cortex

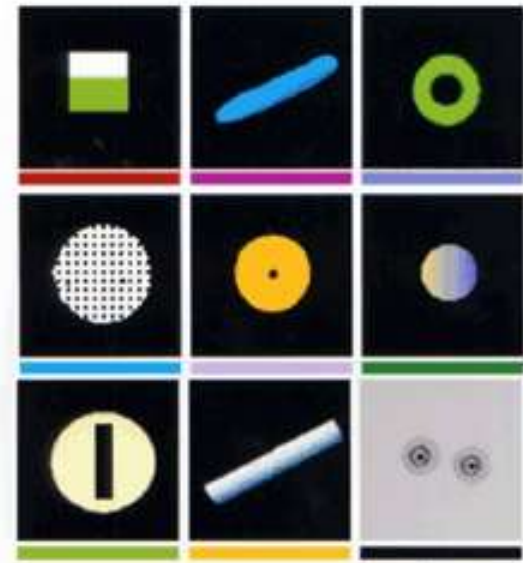


Optical Imaging

Optical imaging of monkey inferotemporal cortex has also shown patches (columns) that are tuned to specific object features

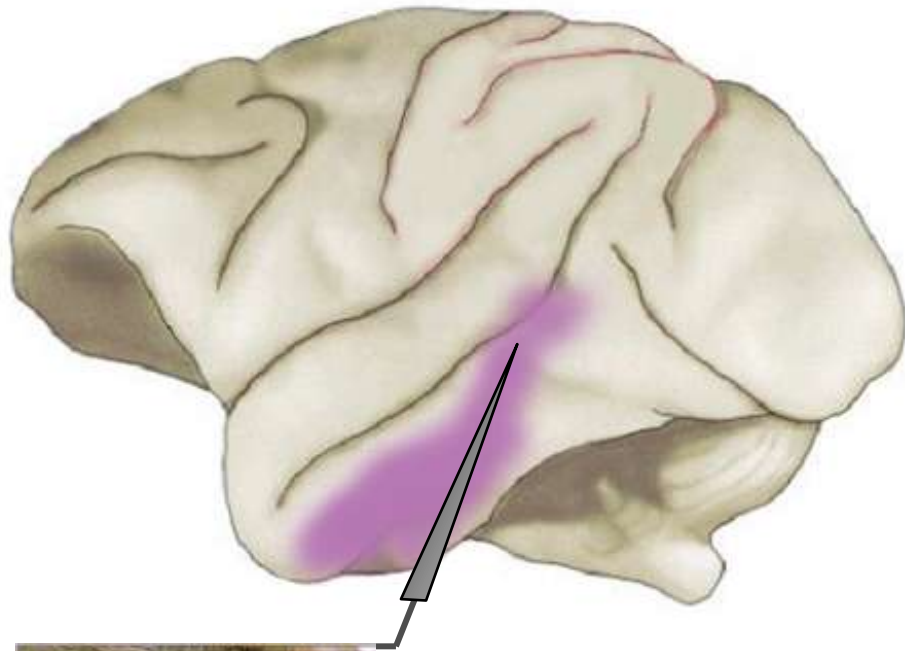


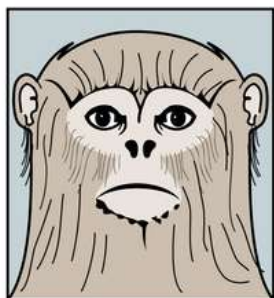
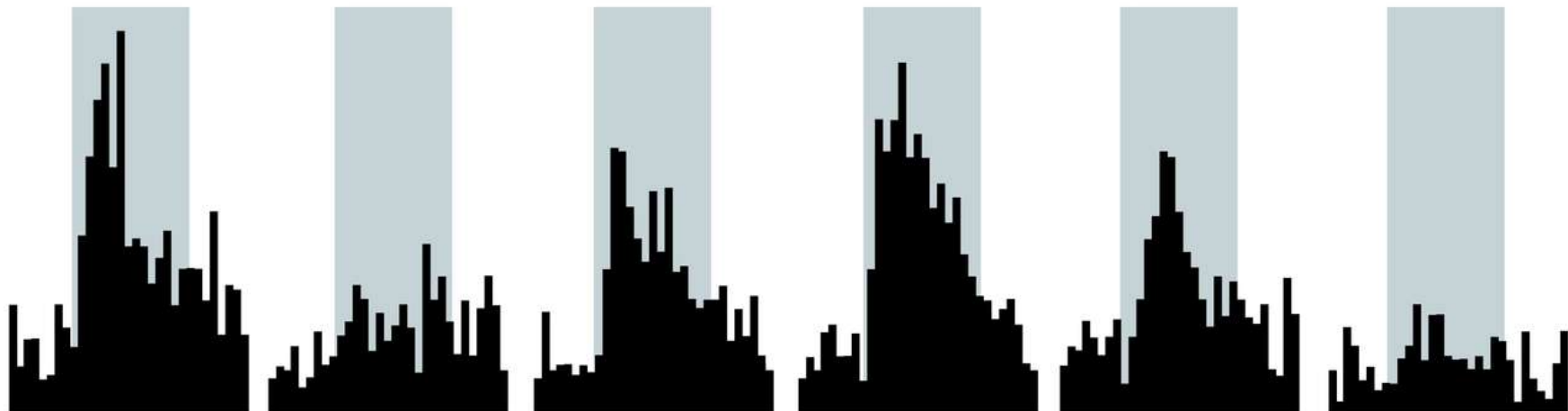
1 mm



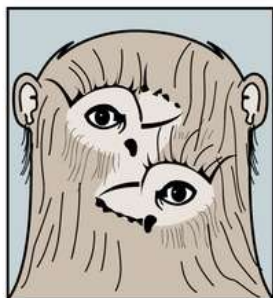
10 deg

'Face' cells in the ventral stream

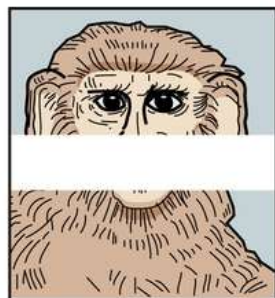




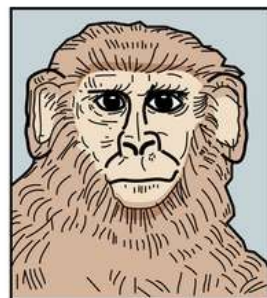
1



2



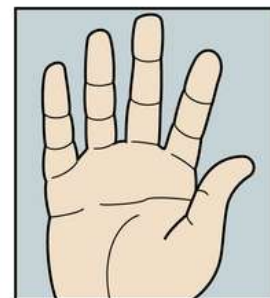
3



4



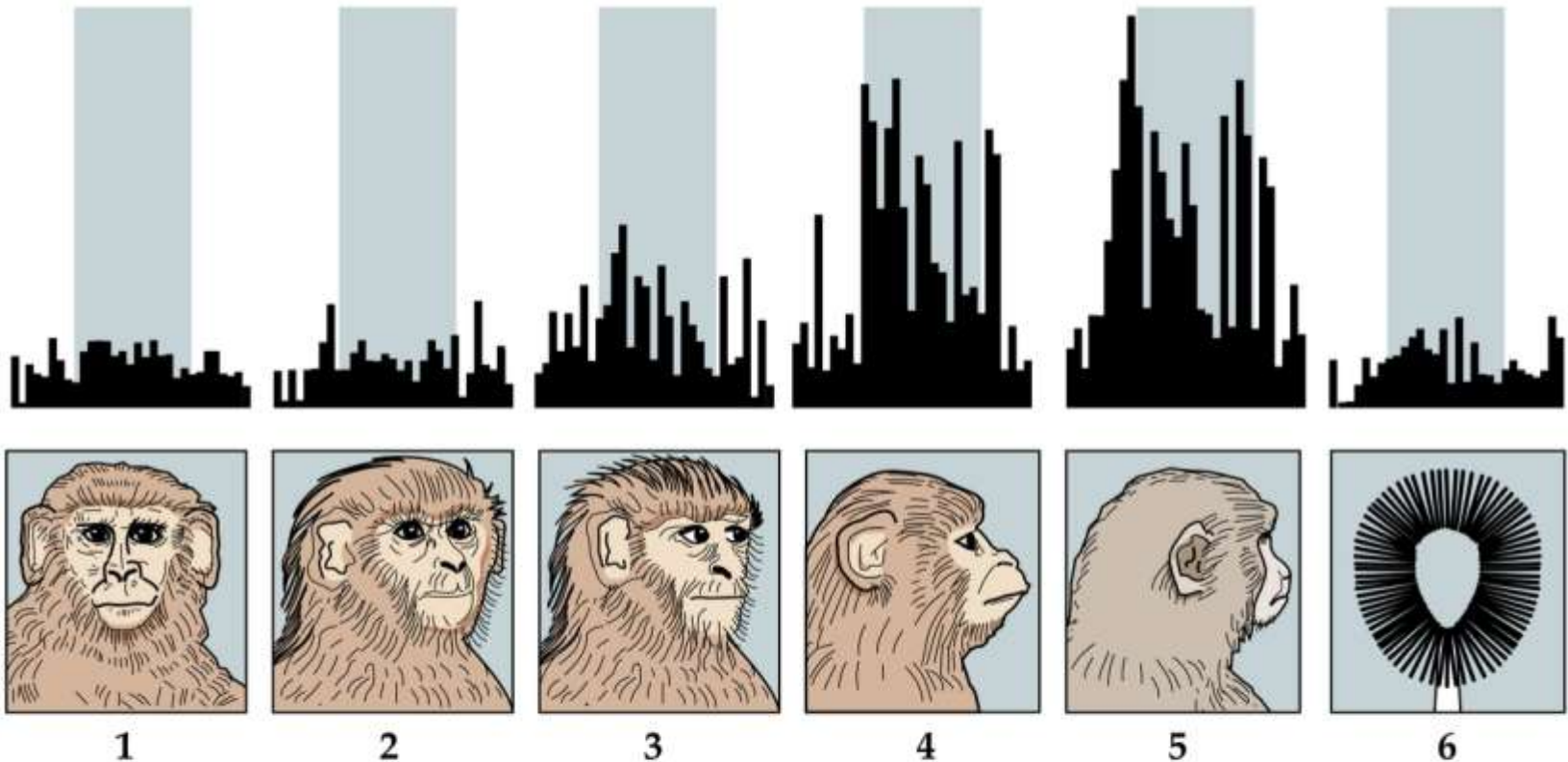
5



6

Face selective cells

'Face' sensitive cells are often viewpoint dependent



Neuroimaging Studies of the Human Visual System



MRI

Magnetic
Resonance Imaging

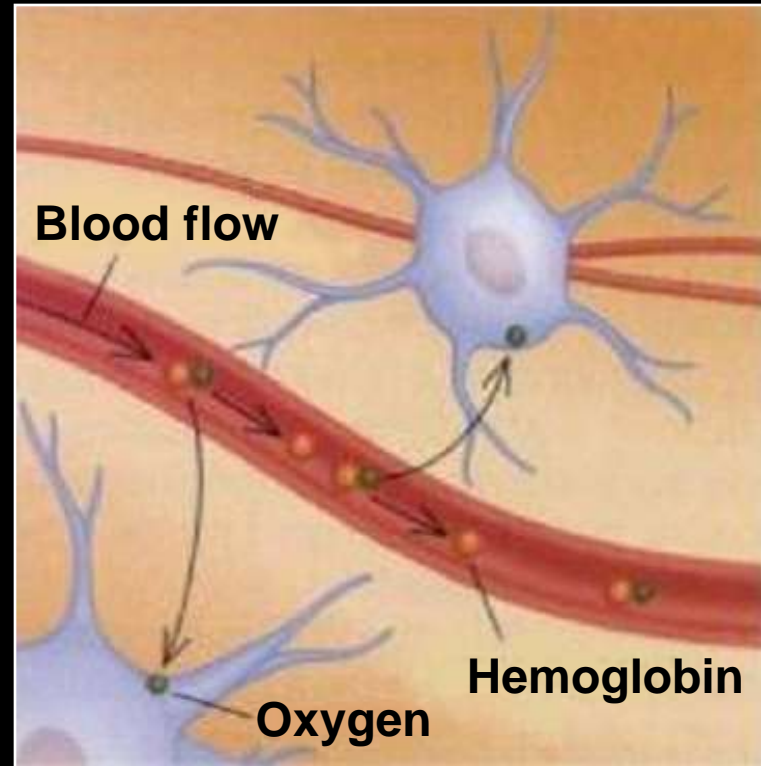


fMRI

4 Tesla Magnet at the
Centre for Brain and Mind



Blood flow
increases as a
function of neural
activity



The fMRI signal depends on the difference in the magnetic properties of oxygenated and de-oxygenated hemoglobin.

Anatomical
image



Functional
images



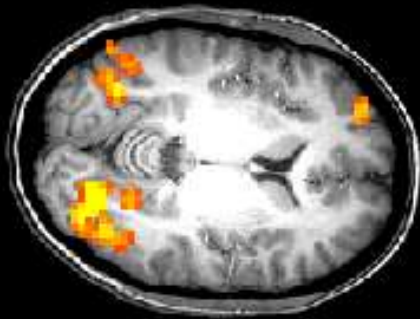
Condition 1

minus



Condition 2

Superimposed
images

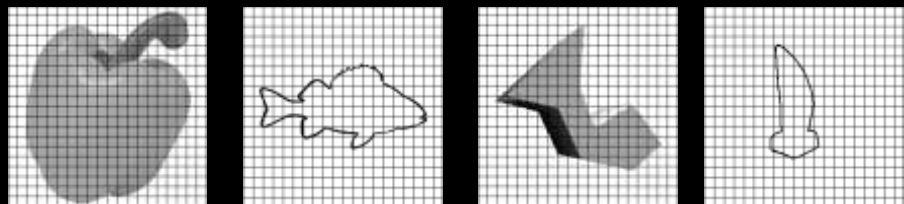


Functional images are
subtracted from one another.

The differences in the two
images are then superimposed
on the anatomical image.

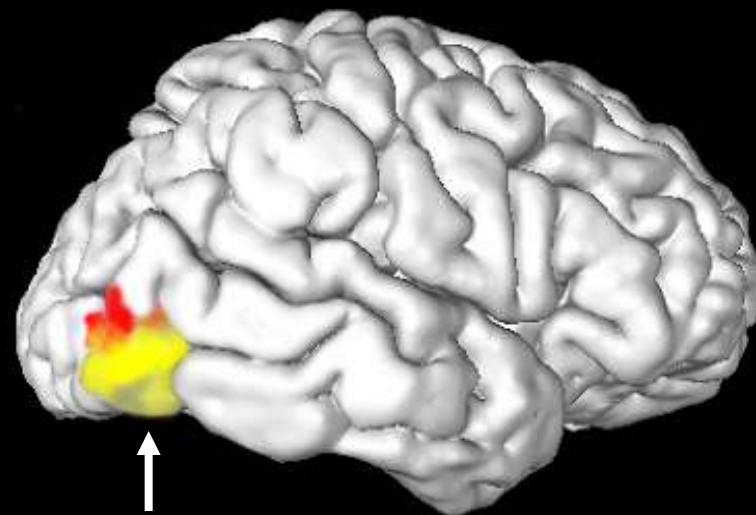
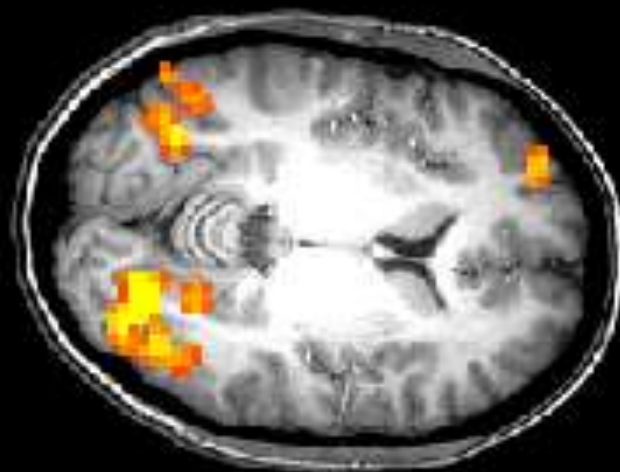
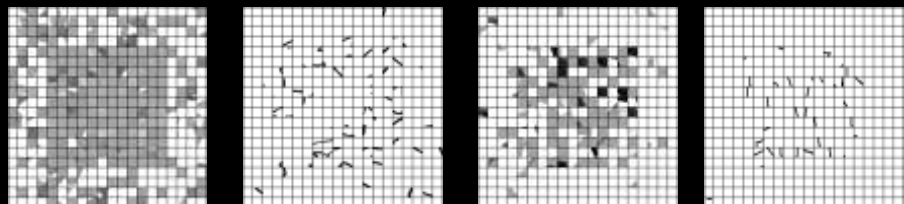
fMRI studies of Object Recognition

Intact Objects



minus

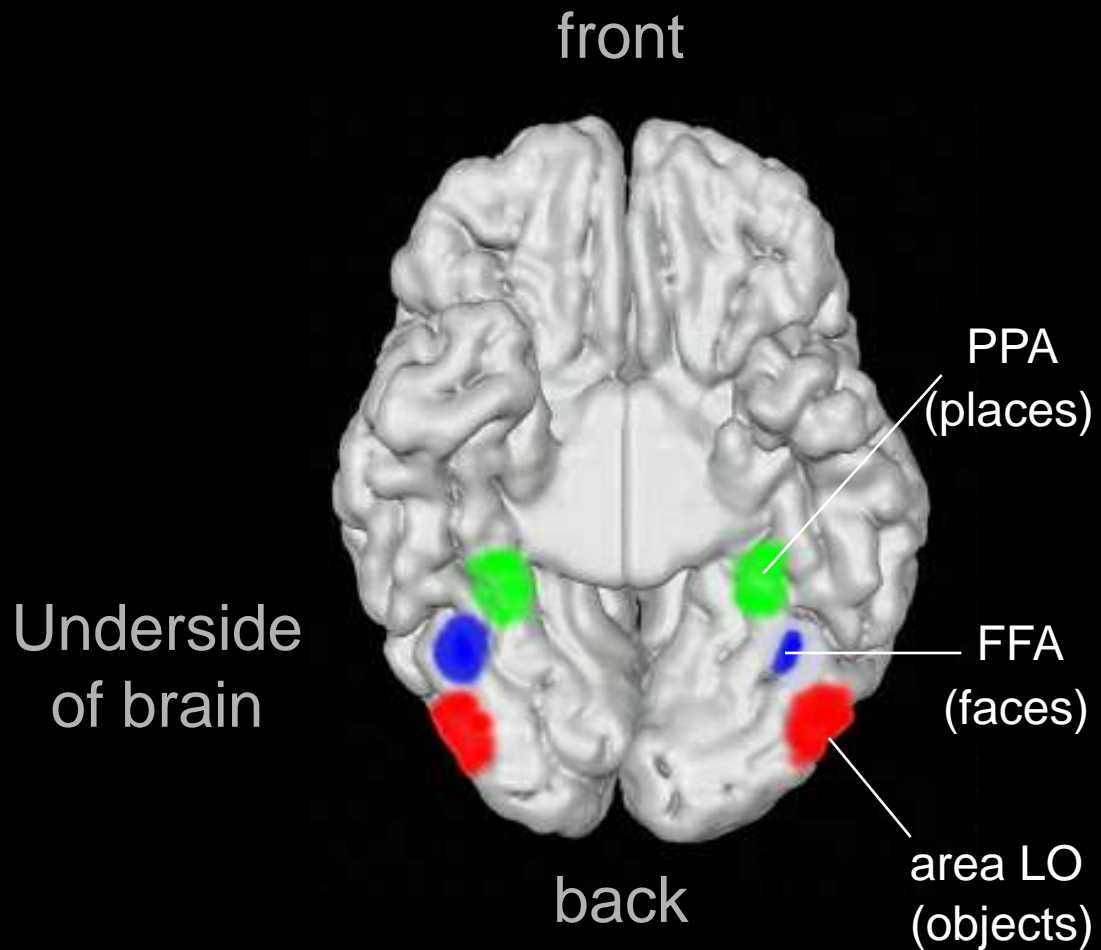
Scrambled Objects



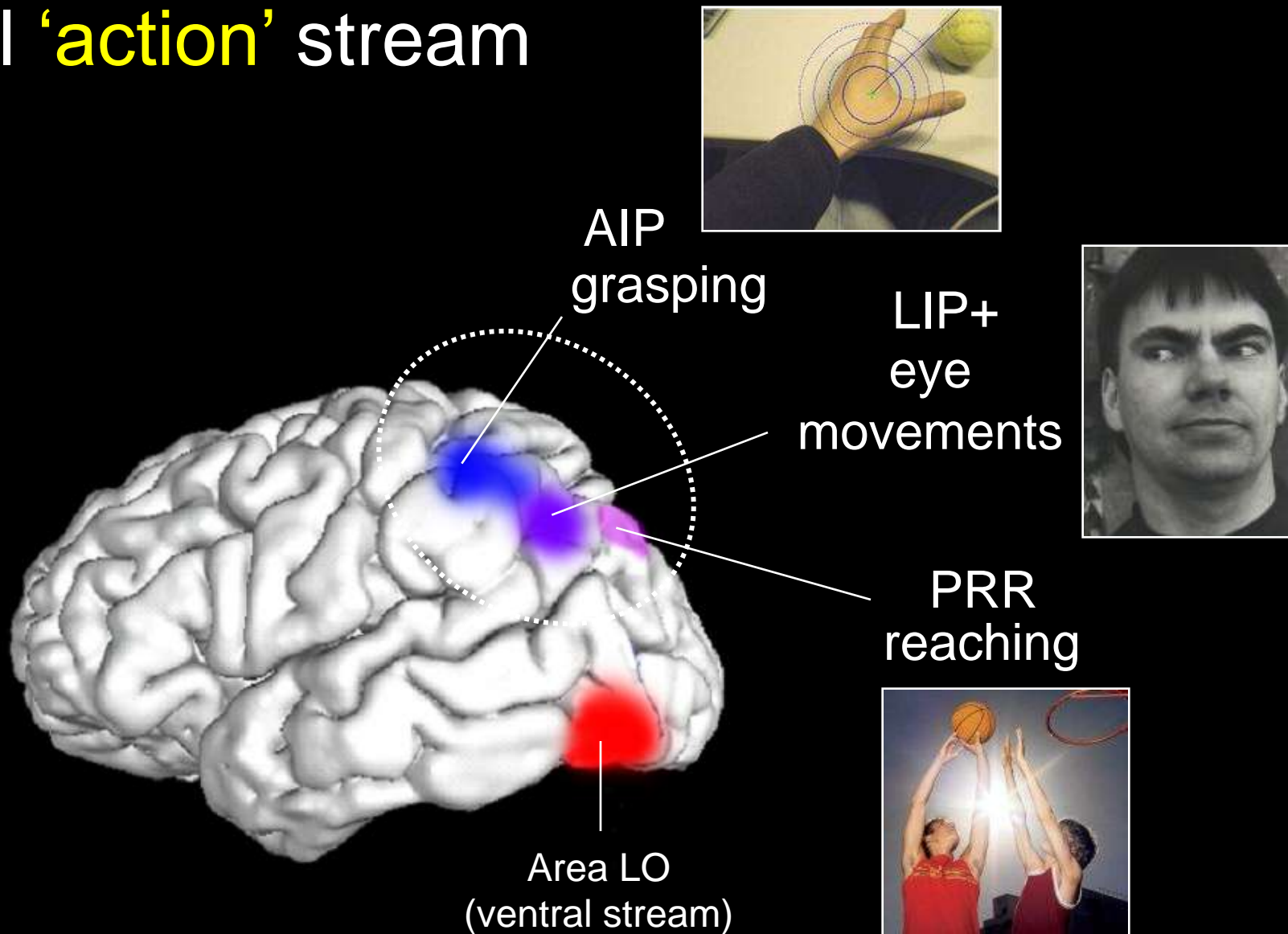
Lateral Occipital area
(area LO) activation

James, Culham, Humphrey, Milner, &
Goodale (2003) *Brain*

Ventral 'perception' stream



Dorsal 'action' stream

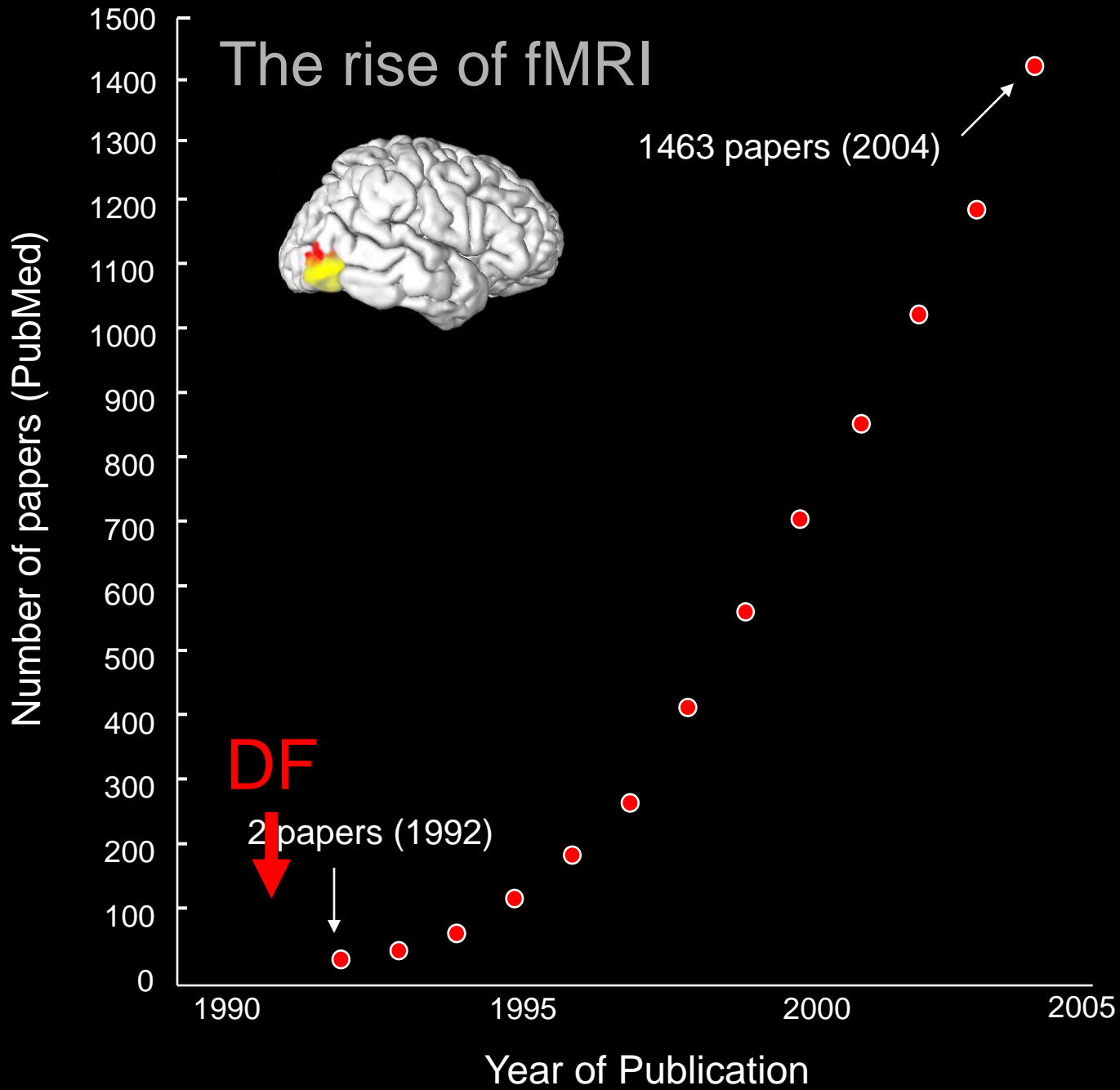


Connolly, Goodale, Menon, & Munoz (2002) *Nature Neuroscience*

Connolly, Andersen, & Goodale (2003) *EBR*

Culham, Danckert, Menon, Gati, & Goodale (2003) *EBR*

The rise of fMRI



FMRI investigation of DF's ventral stream during object recognition



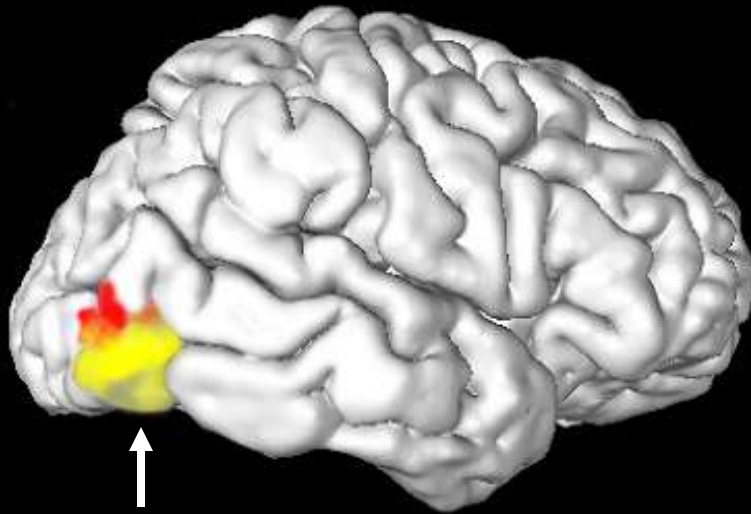
4 T whole body scanner
(Varian/Siemens)

13 coronal slices

Voxel size: 3.0 x 3.0 x 6.0 mm

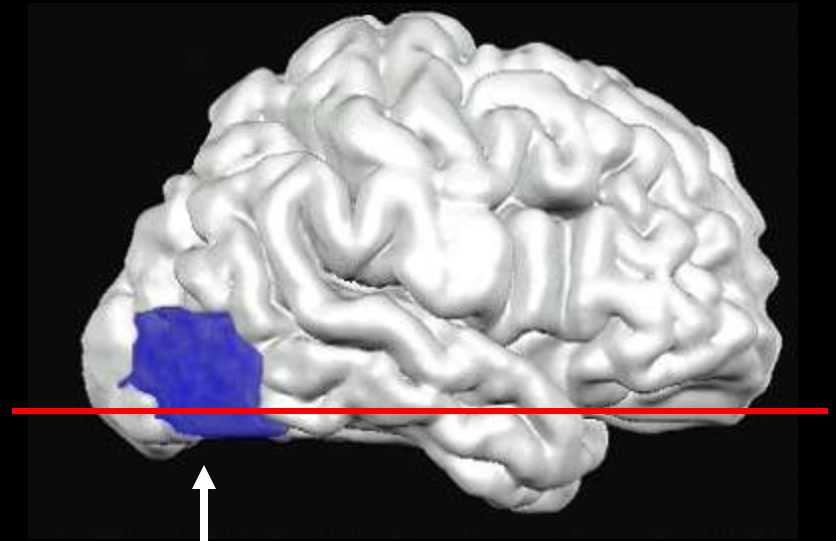
Event-related design

Normal observer's brain

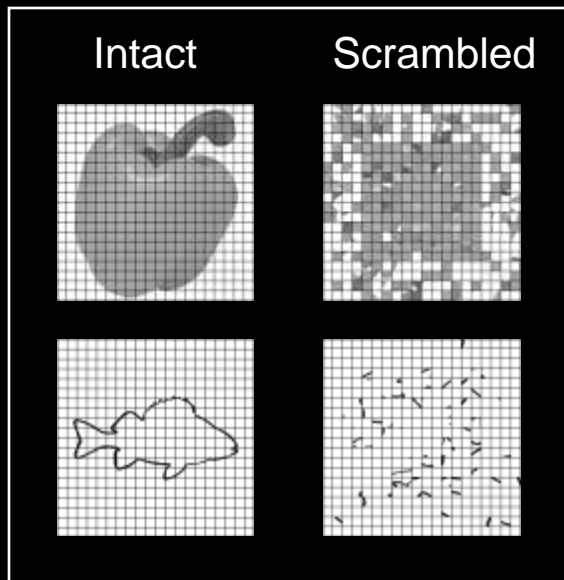


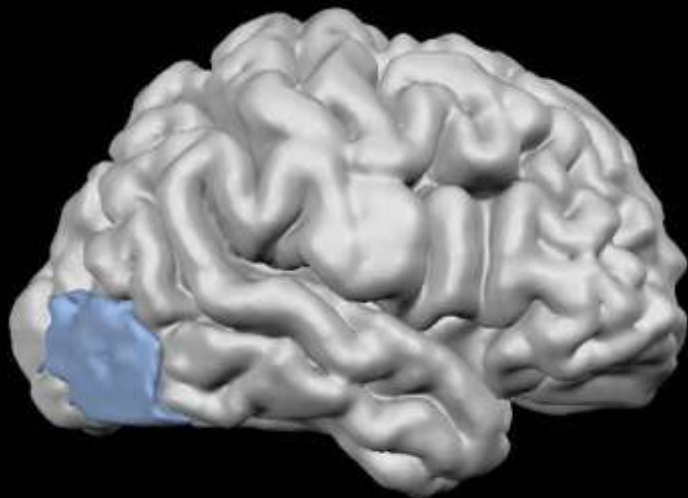
Lateral Occipital area
(area LO) activation

DF's brain

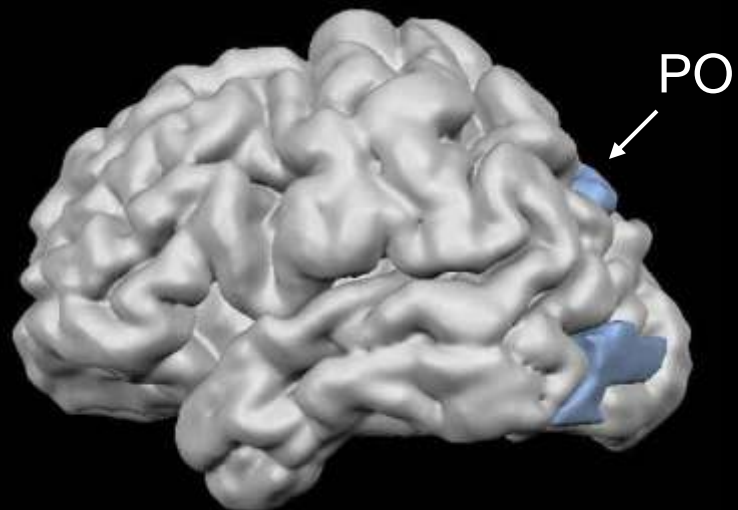


area LO
lesion

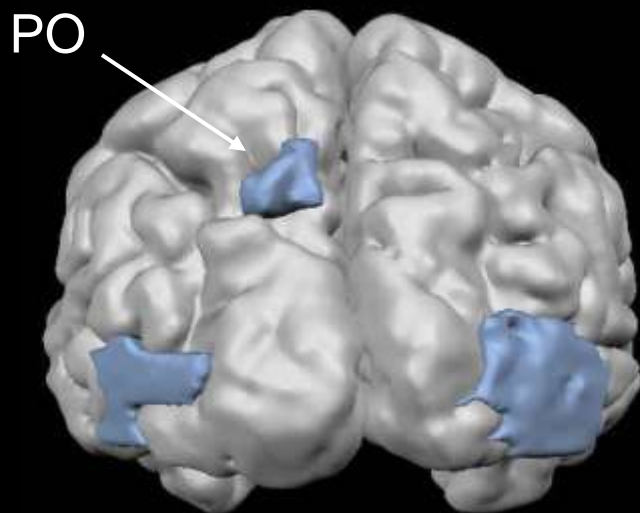




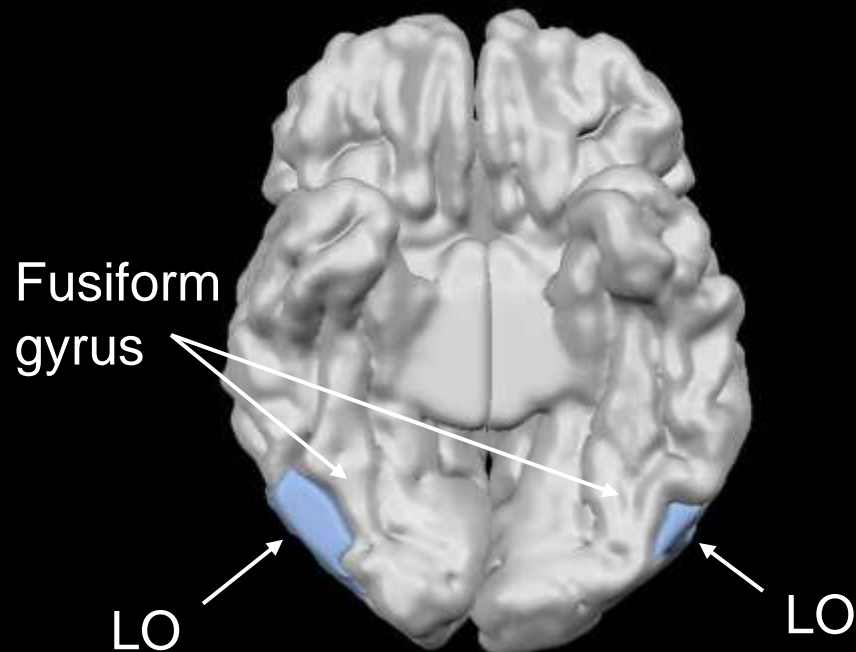
Right lateral



Left lateral

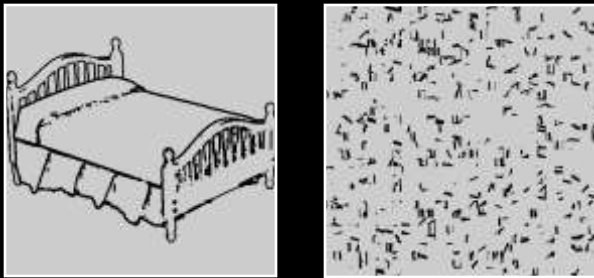


Posterior



Ventral

Intact Line Drawings versus scrambled



Each image presented
for 4 s with 12-s ISI

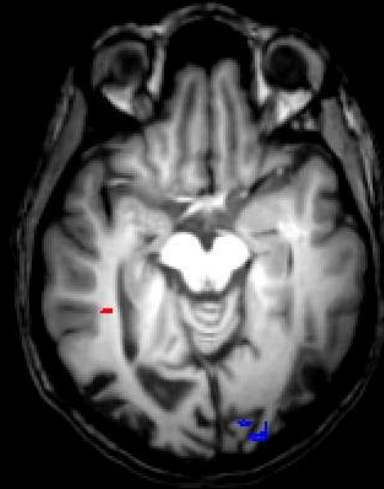
INT>SCR



SCR>INT

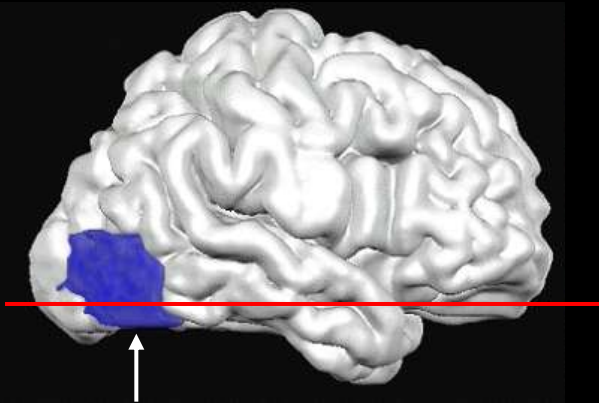
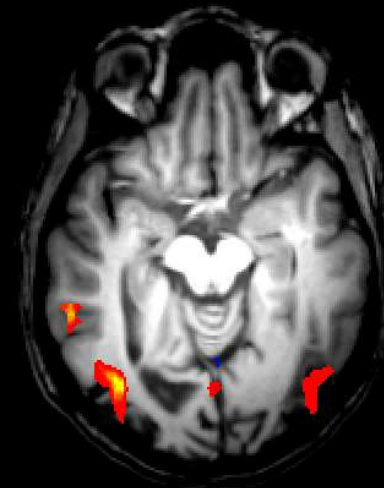


DF



Control

(activation plotted
on DF's brain)

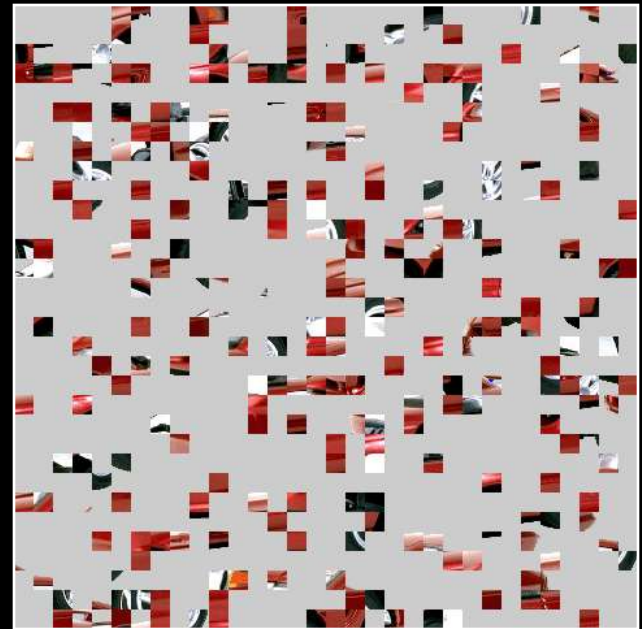


LO
lesion

Intact Colored Picture



Scrambled Picture



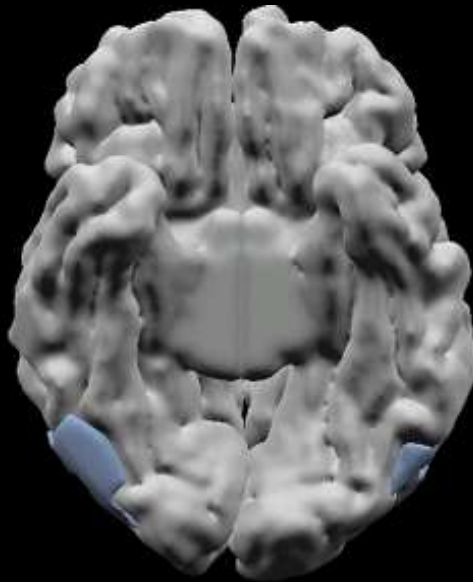
Each image presented
for 4 s with 12-s ISI

Ventral surface of DF's cerebral cortex

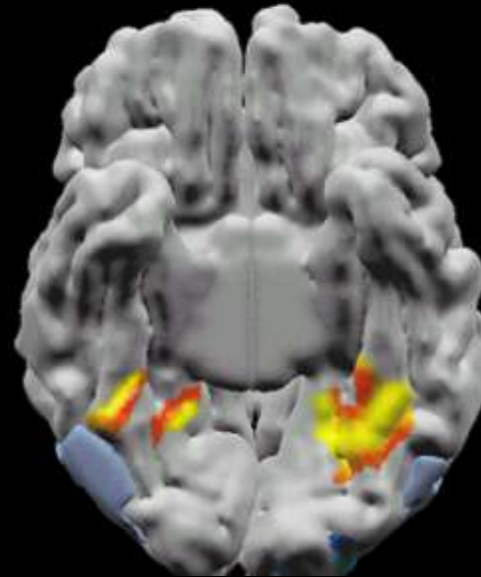
INT>SCR



SCR>INT



Intact Line Drawings
minus scrambled



Intact Colored Pictures
minus scrambled

FMRI studies of DF's dorsal stream

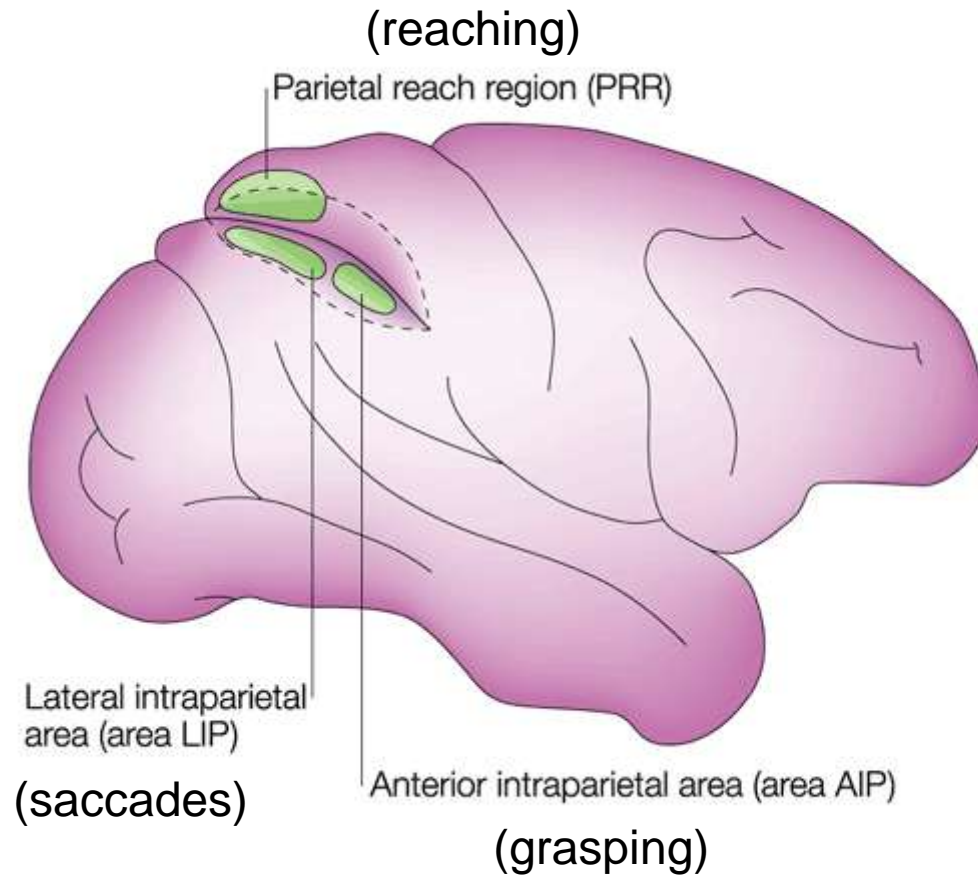


13 slices parallel to calcarine
through parietal cortex

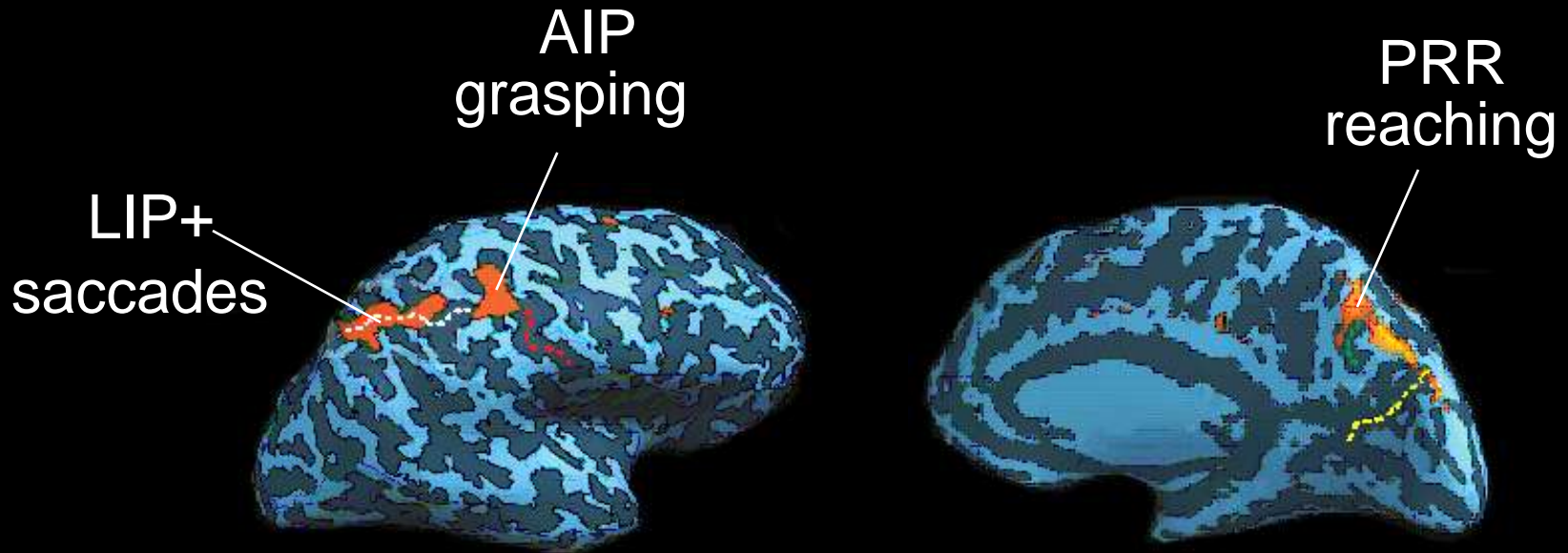
Voxel size: 3.13 x 3.13 x 6.0 mm

Event-related design

Macaque Monkey (single-unit studies)



fMRI studies of Visuomotor Control

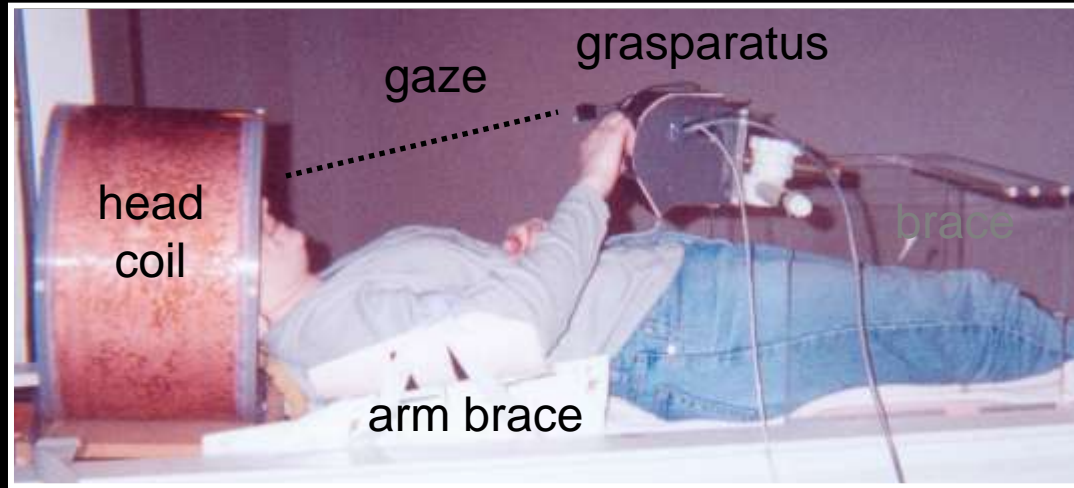


Connolly, Goodale, Menon, & Munoz (2002) *Nature Neuroscience*

Connolly, Andersen, & Goodale (2003) *EBR*

Culham, Danckert, DeSouza, Gati, Menon & Goodale (2003). *EBR*

Grasping in the magnet



Grasping



Reaching

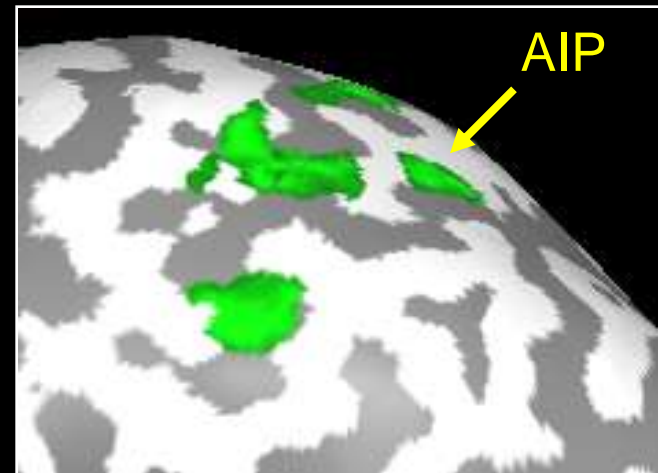
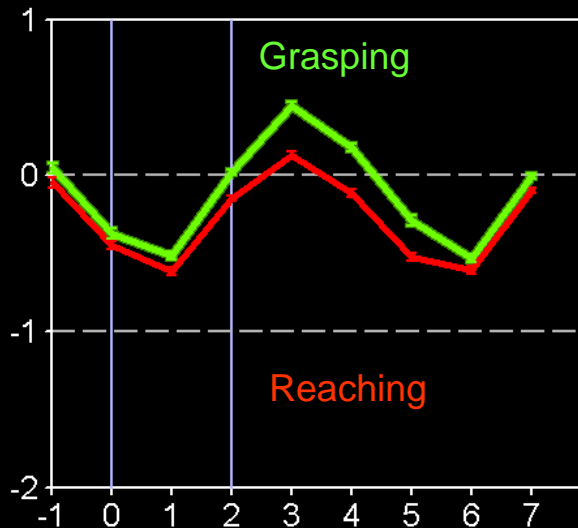
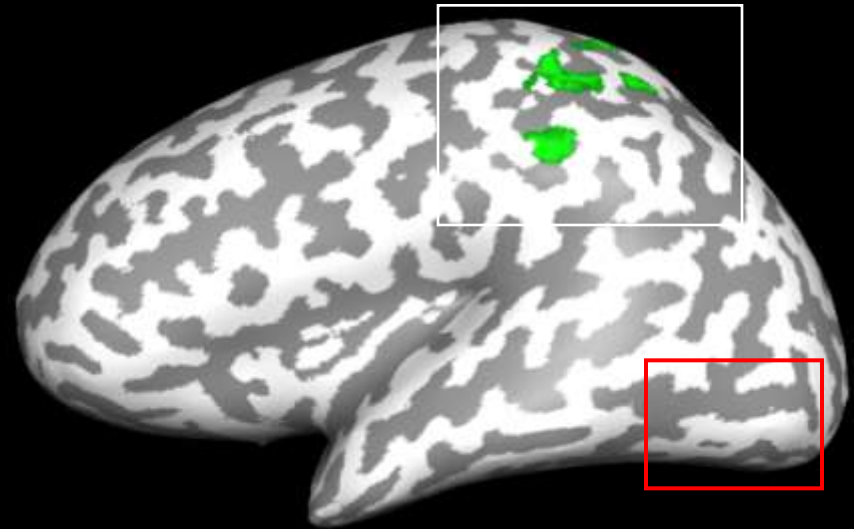
FMRI studies of grasping in normal subjects



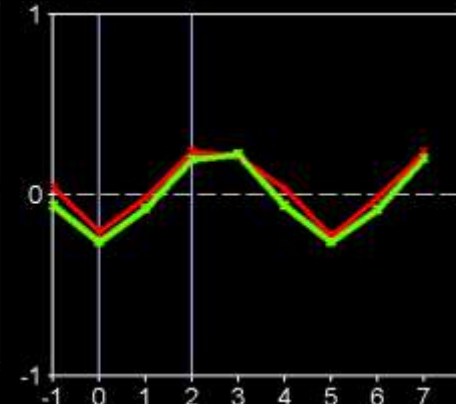
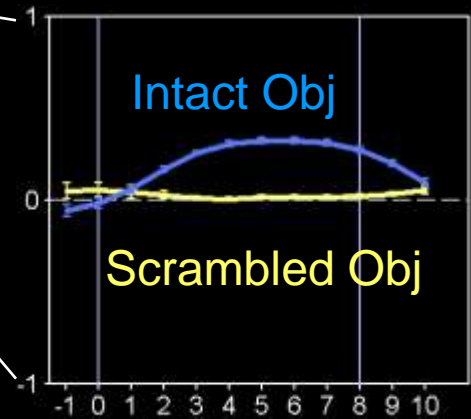
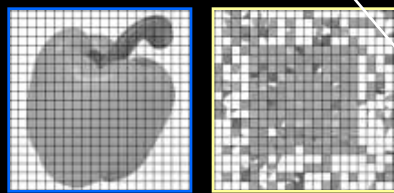
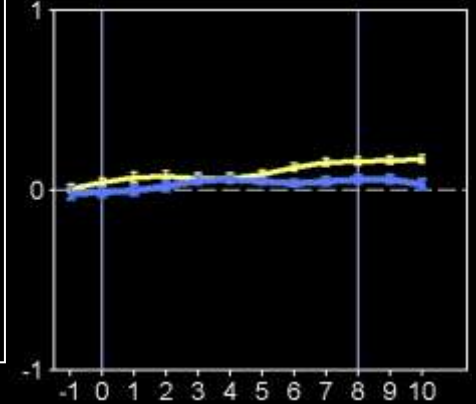
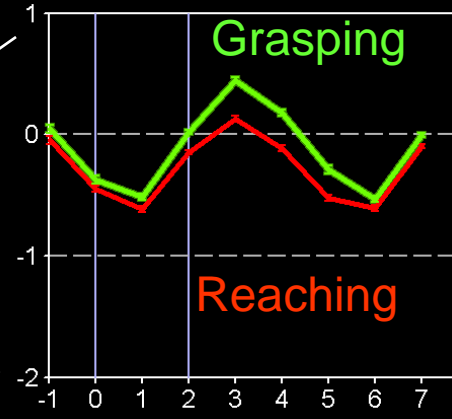
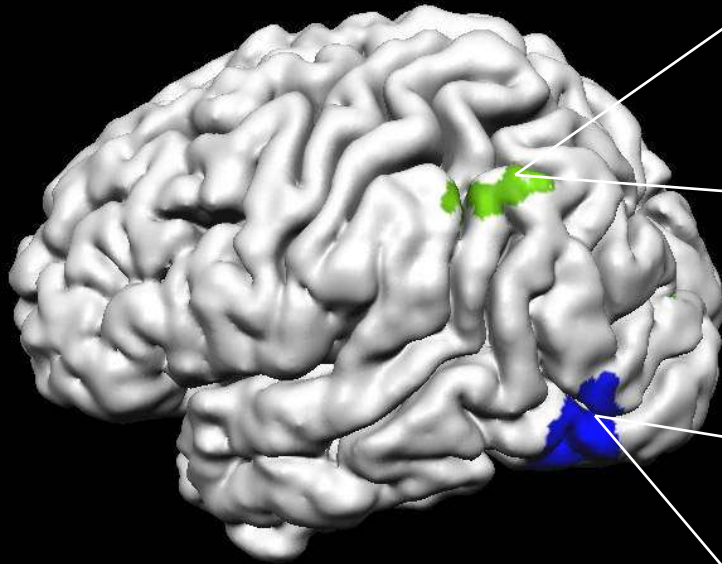
Grasping



Reaching

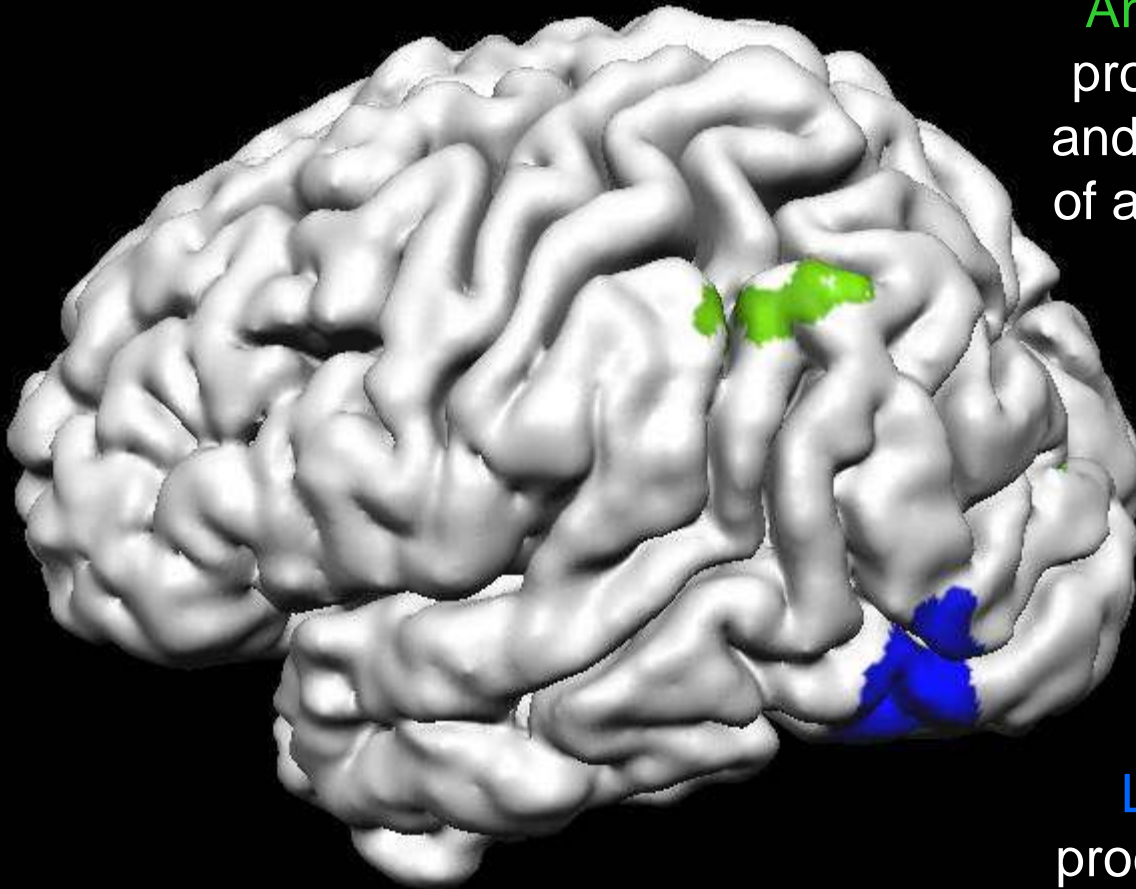


Grasping vs. Object Recognition



Culham, Danckert, DeSouza, Gati, Menon & Goodale (2003). *EBR*

Object Grasping vs. Recognition



Anterior Intraparietal Sulcus
processes object shape, size
and orientation for the purpose
of actions such as GRASPING

Lateral Occipital Cortex
processes object shape, size
and orientation for the purpose
of RECOGNITION

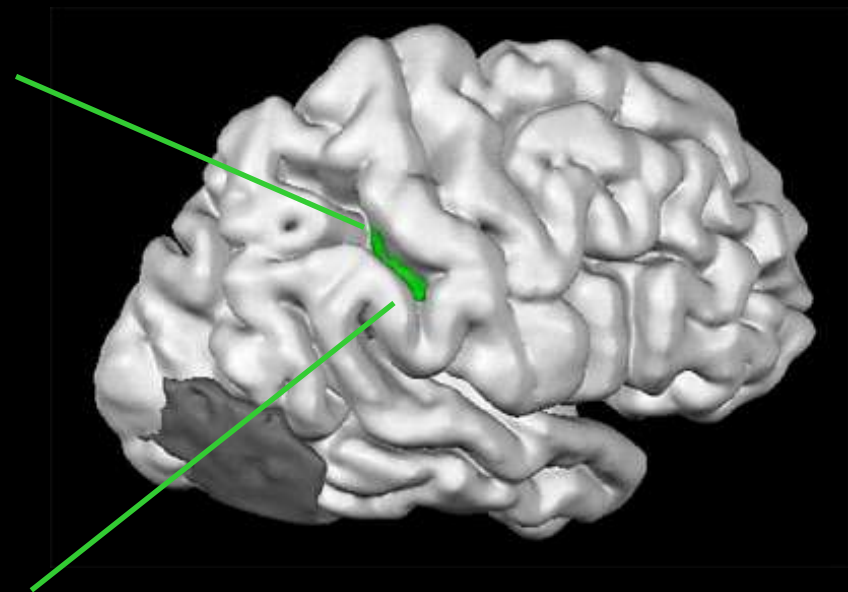
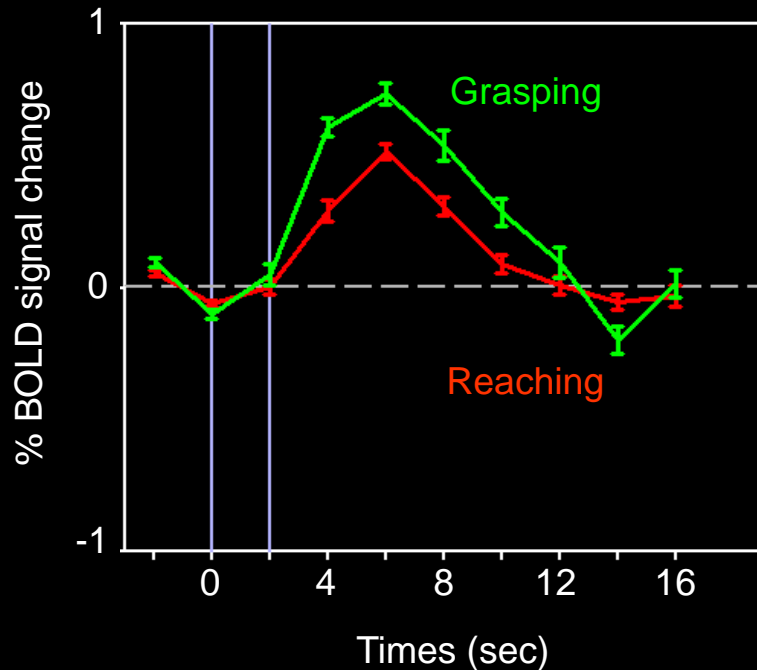
Patient DF: spared grasping is mediated by intact AIP

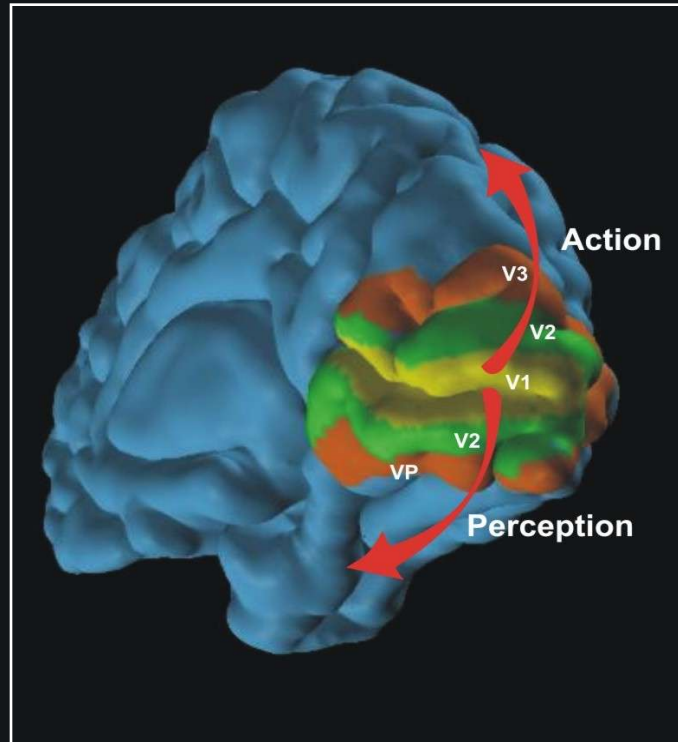


Grasping



Reaching





But why are there two separate visual systems?

Ventral Stream

Scene-parsing and
object identification

Scene-based frame
of reference

Relational metrics

Long-term
representations

Contents of visual
consciousness

Dorsal Stream

Visual control of
motor output

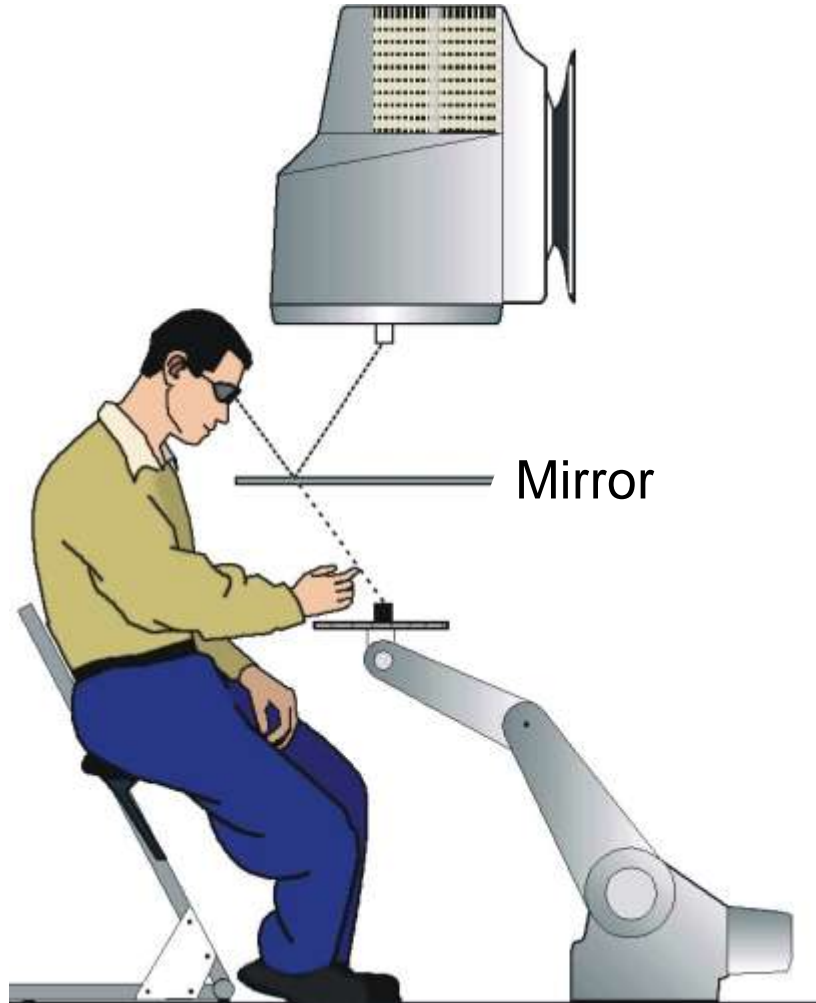
Effector-based frames
of reference

Absolute metrics

Moment-to-moment
computations

Visuomotor transformations
for (un)conscious acts

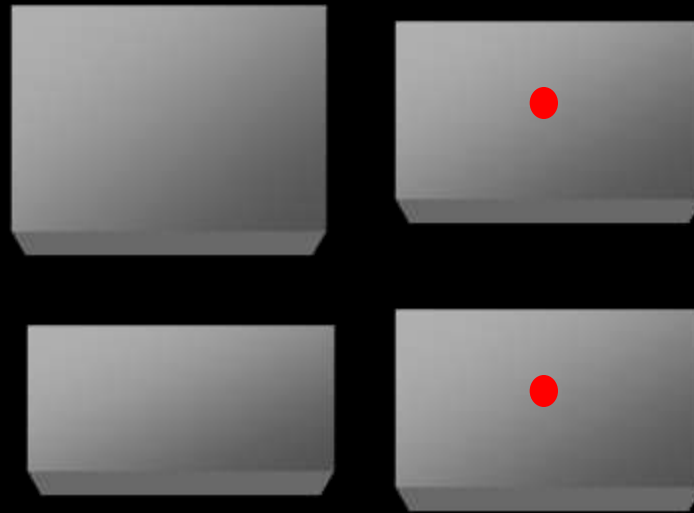
Virtual Workbench



Hu, Y. & Goodale, M.A.
(2000). *J. Cogn. Neurosci.*

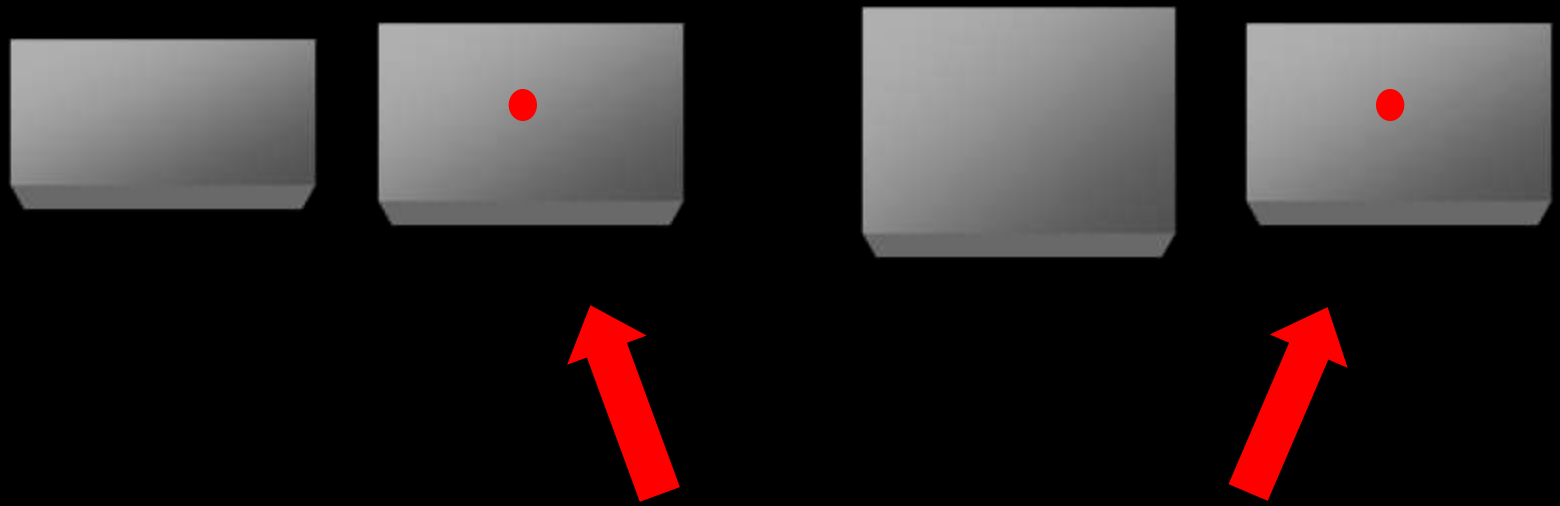
Real-time vs. Delayed Estimation

“Show me how big the one with the dot is”



Two conditions: No delay vs. 5s delay

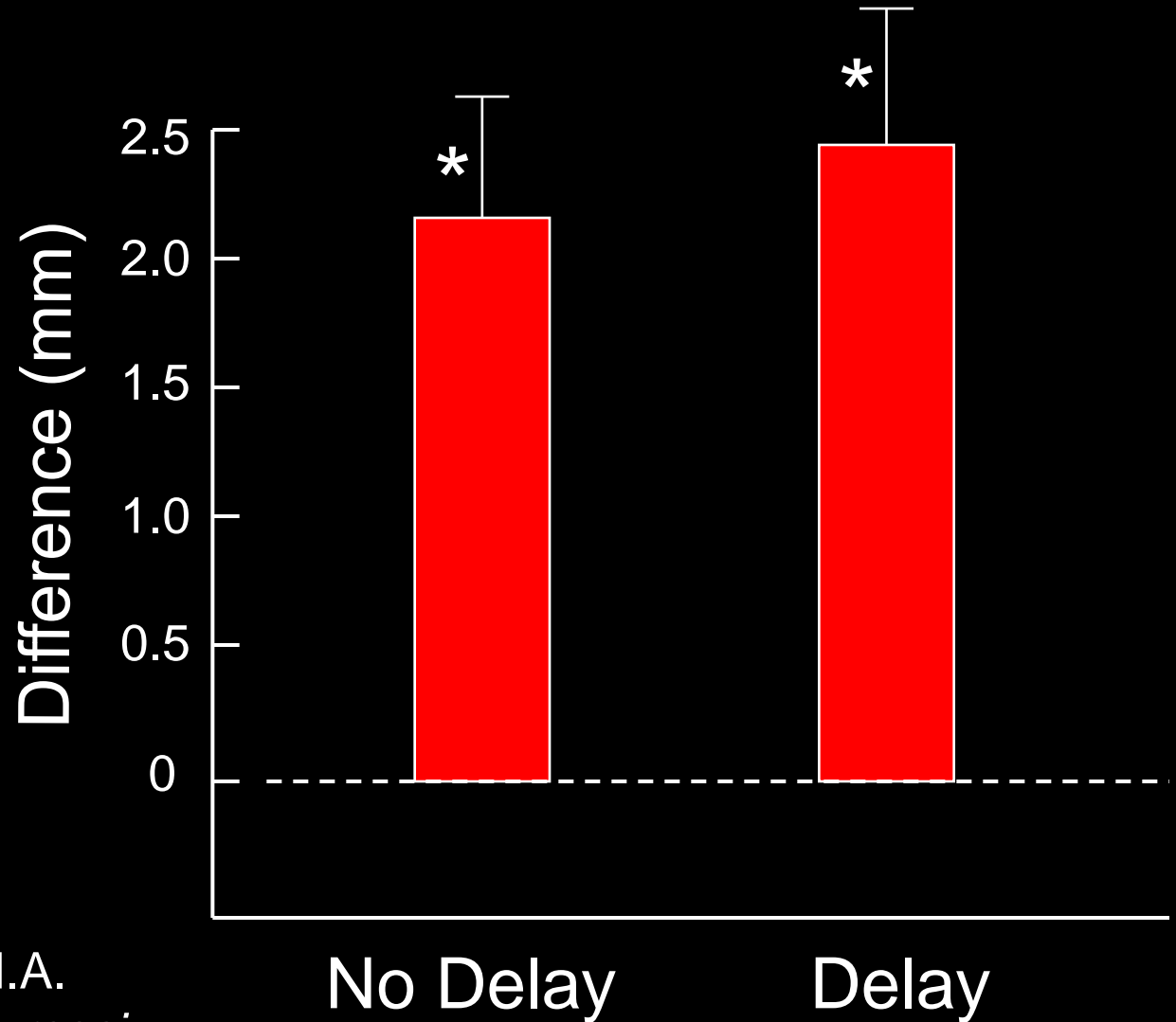
Measuring the Size-contrast Effect



Difference
Score = “Larger” - “Smaller”



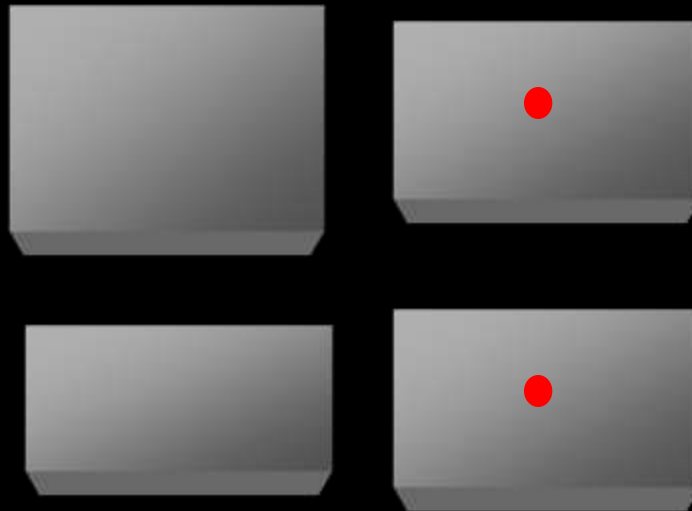
Size-contrast Effect: Estimation



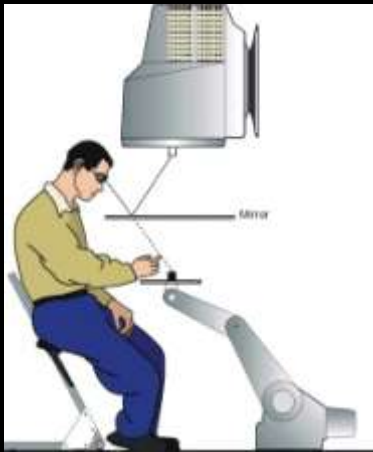
Hu, Y. & Goodale, M.A.
(2000). *J. Cogn. Neurosci.*

Real-time vs. Delayed Grasping

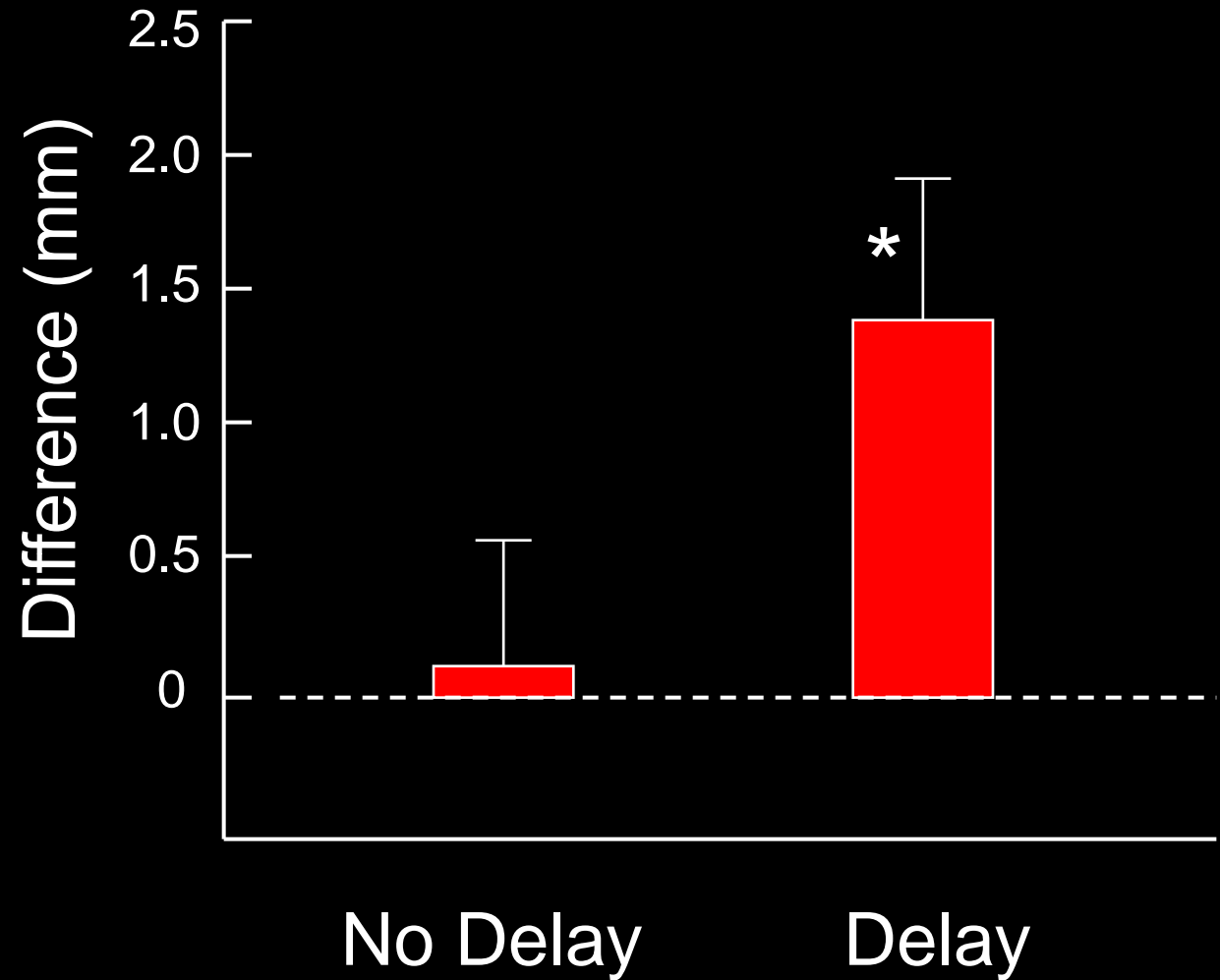
“Pick up the one with the dot”



Two conditions: No delay vs. 5s delay



Size-contrast Effect: Grasping



Hu, Y. & Goodale, M.A.
(2000). *J. Cogn. Neurosci.*

Normal Grasping



Object viewing



Automatic visuomotor response

Pantomimed Grasping



Object viewing



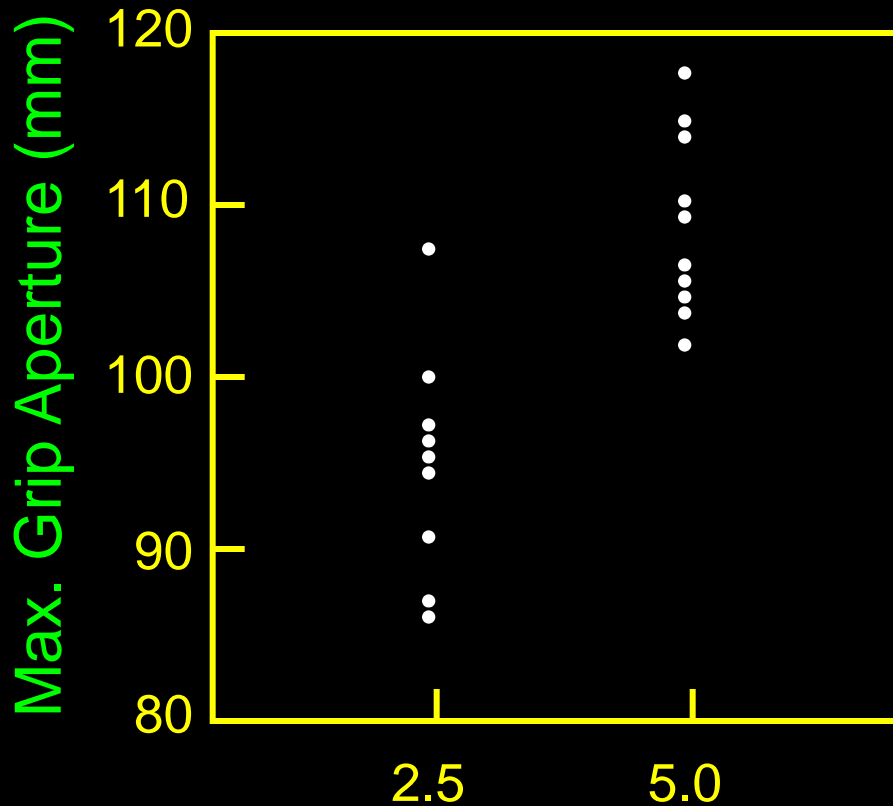
Delay Period:
Visuomotor program decays
or is never formed.
Image generation takes place



Perceptually driven
pantomimed response

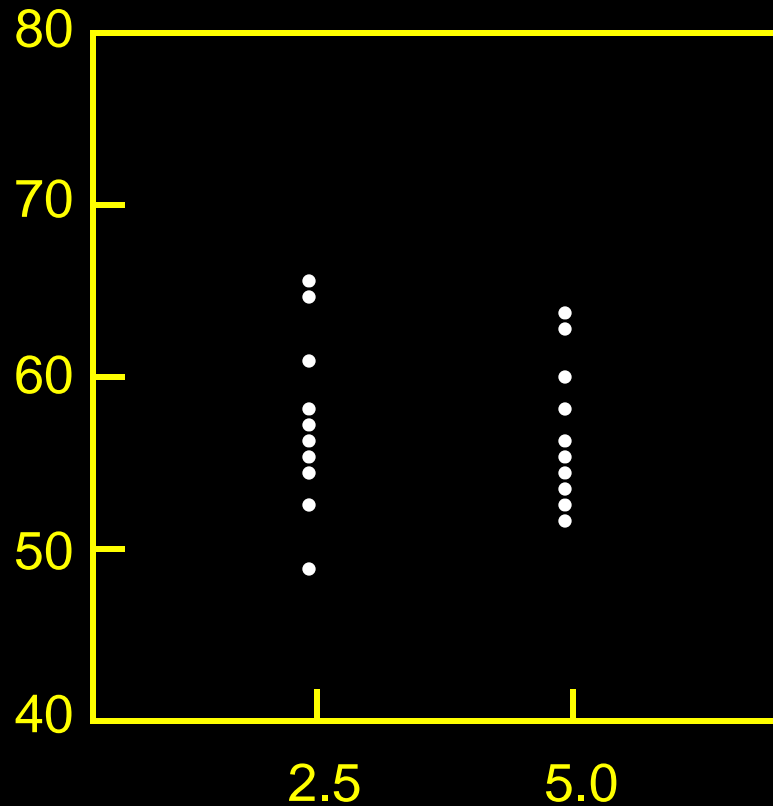
DF

Real time



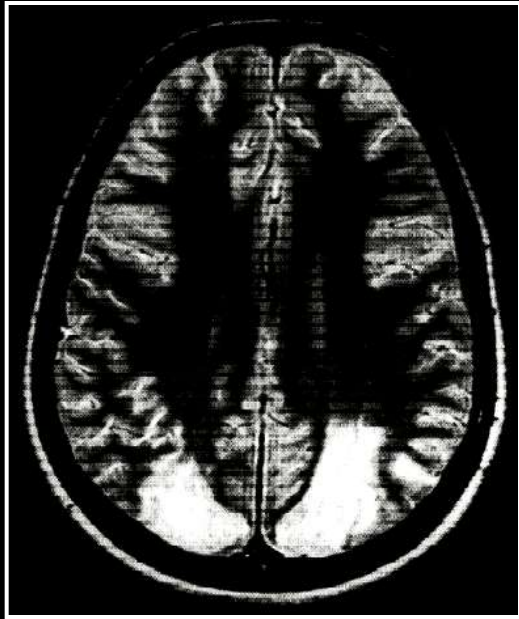
Width of Object

2-Sec. Delay



Width of Object

Optic ataxia patient (IG)



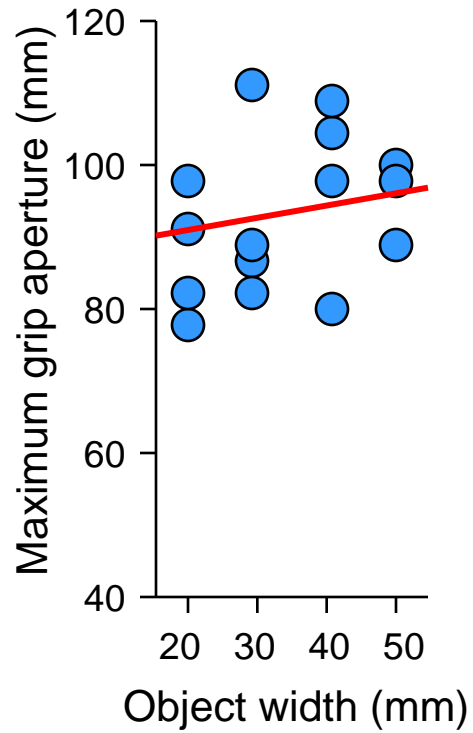
Lesion to posterior
parietal cortex bilaterally

Conscious form
perception *intact*

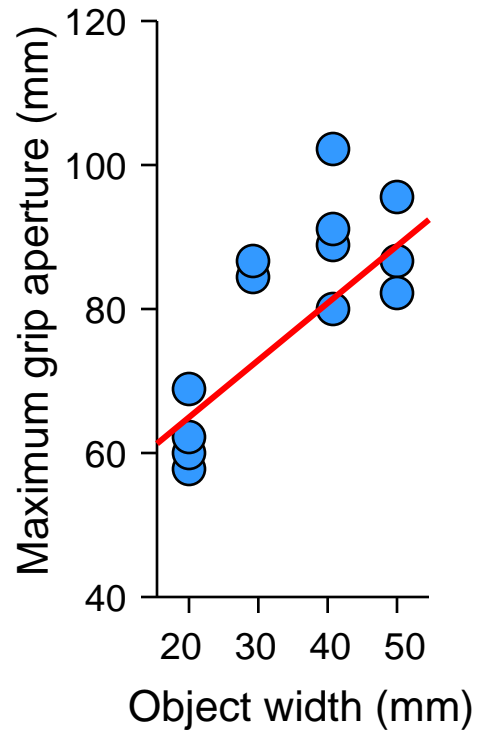
Grasping visible objects:
poor grip scaling

Patient IG

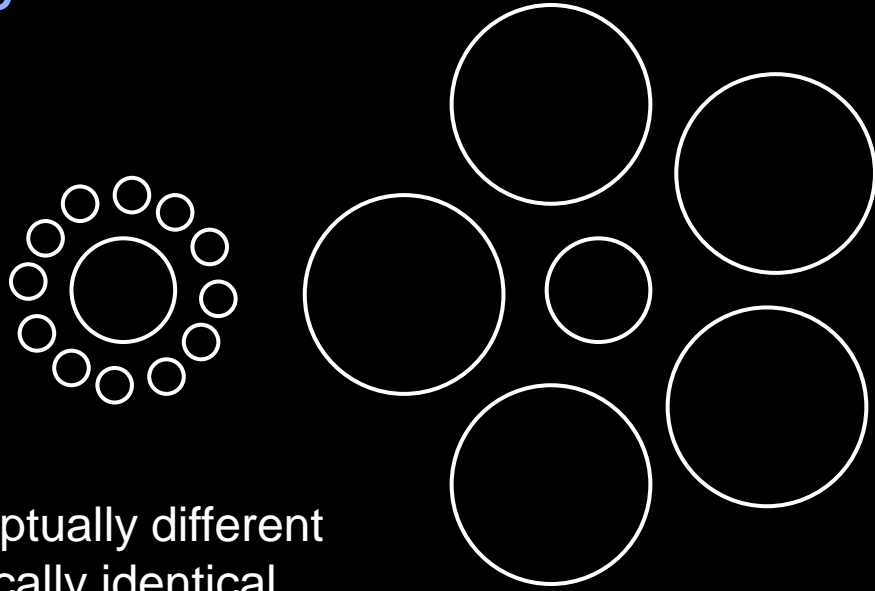
Immediate grasping



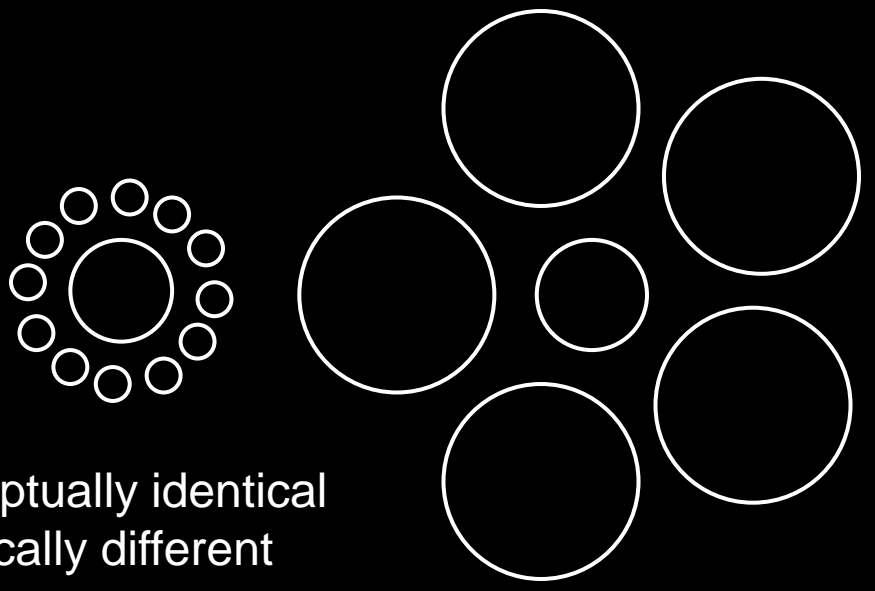
Delayed grasping



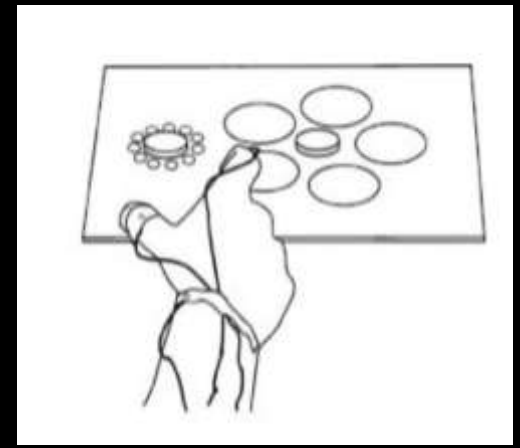
Acting on illusions



Perceptually different
Physically identical

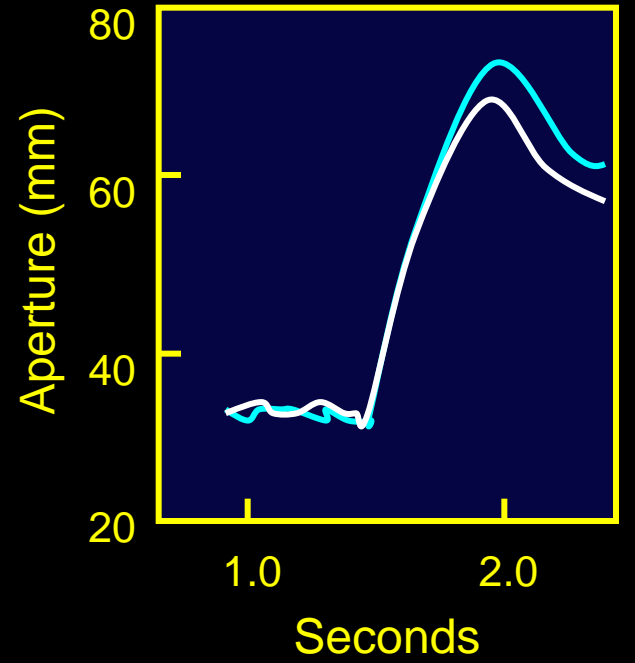


Perceptually identical
Physically different



Perceptually Identical Trials

- Large disk
- Small disk



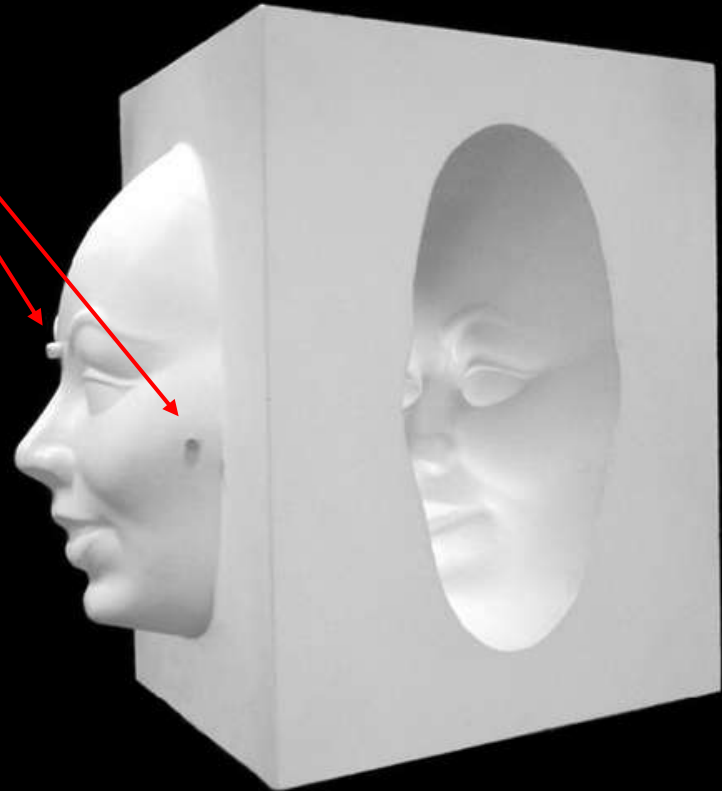
Hollow face Illusion



courtesy of Richard Gregory

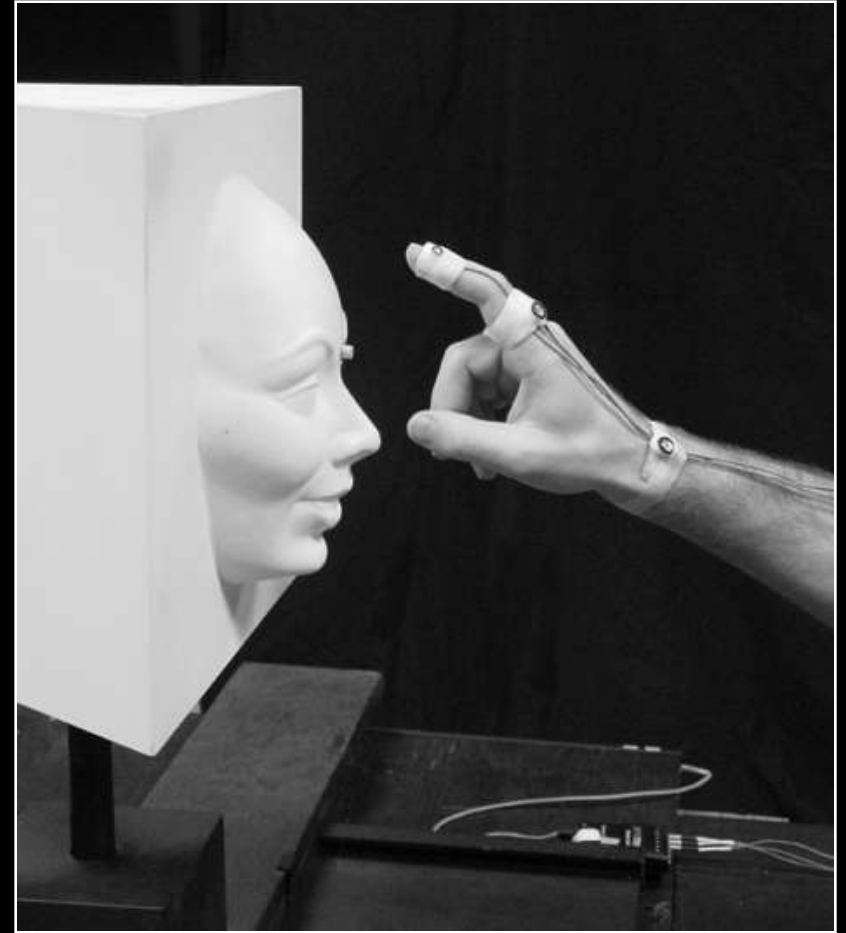
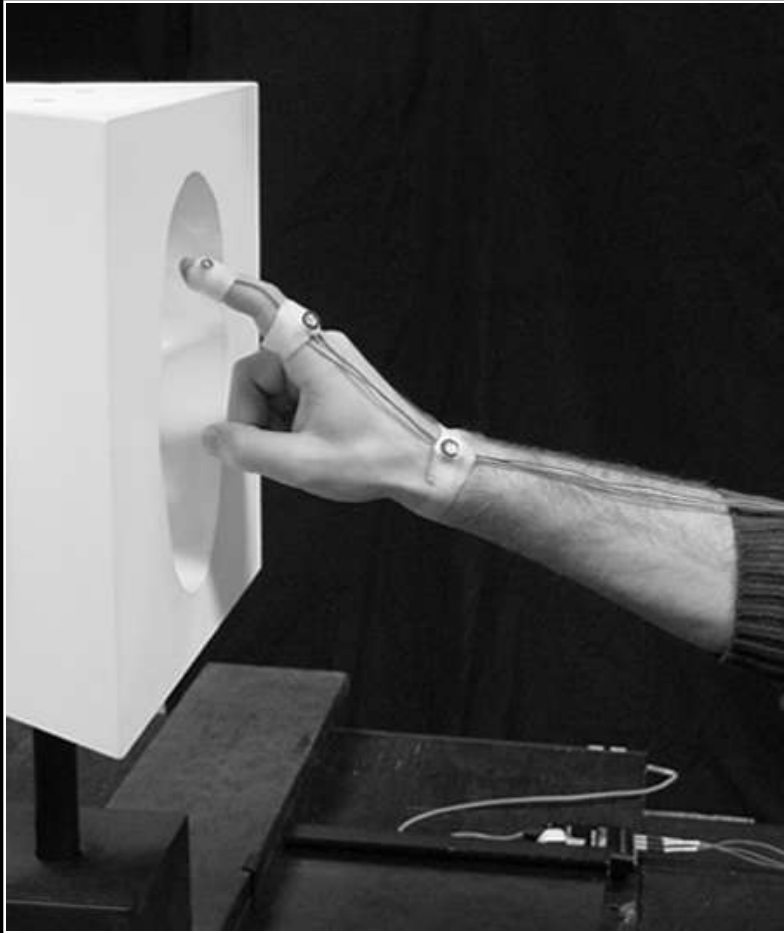
Hollow-face illusion: Perception and action

Targets

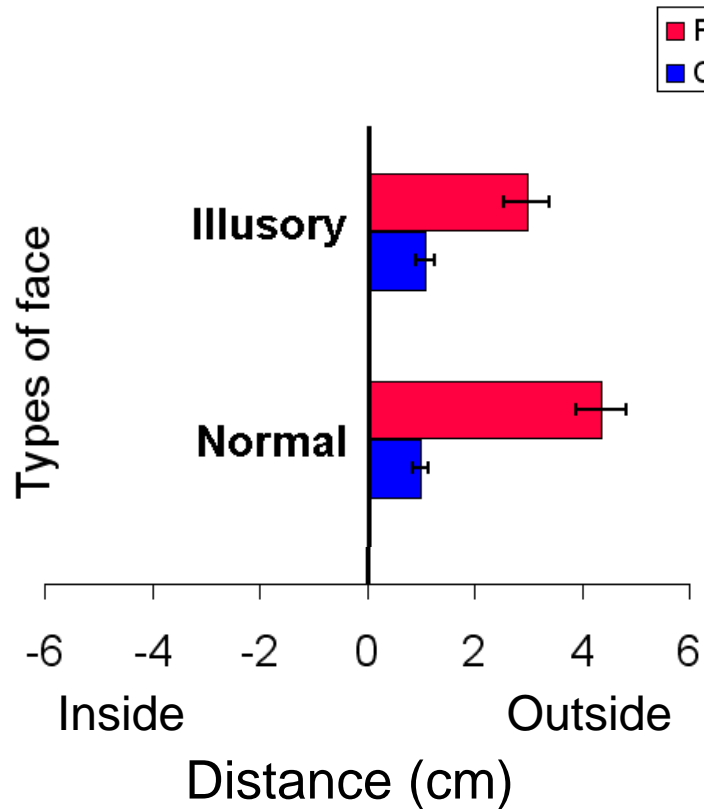


1. Perceptual estimates
2. Fast object-directed 'flicking'

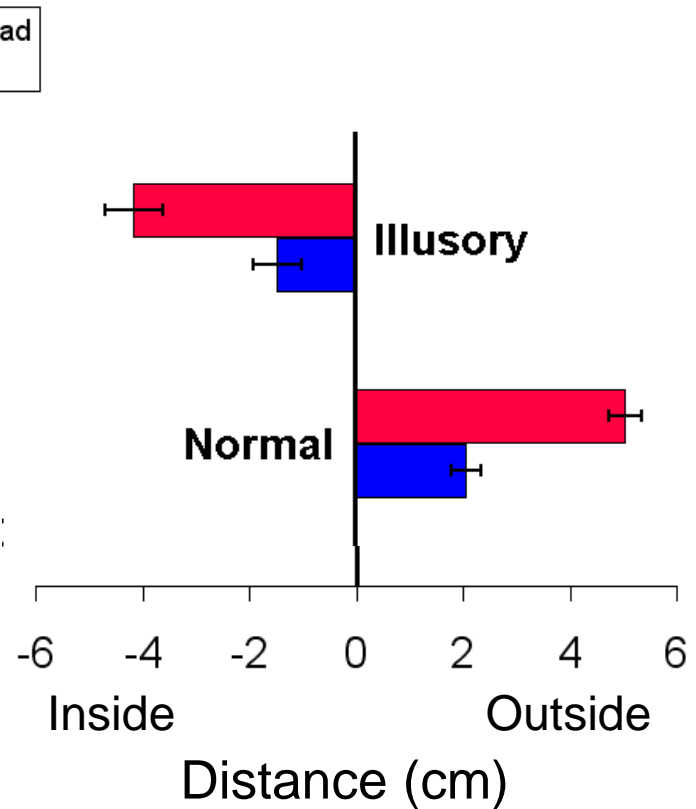
The flicking task



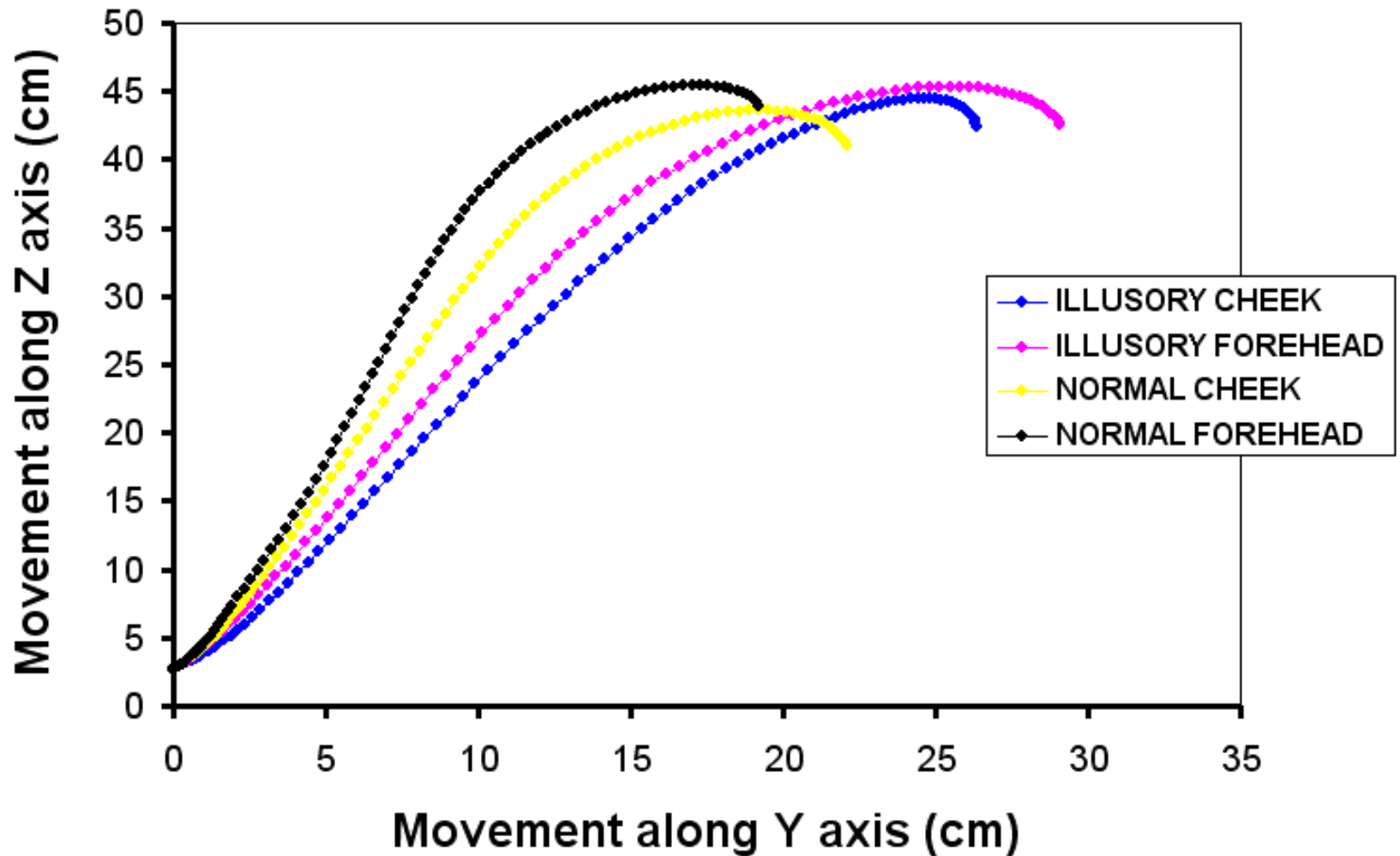
Perceptual task



Flicking task



Flicking Profiles (side view)

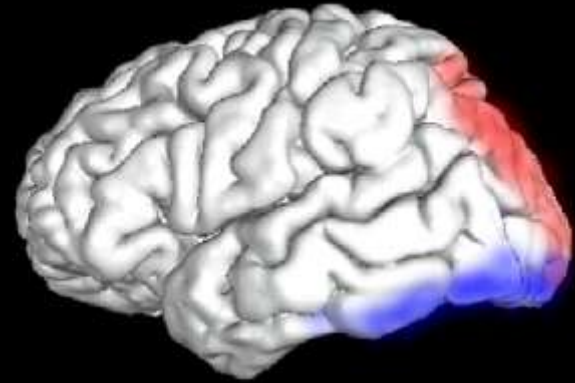




The visuomotor system can use bottom-up input about the veridical locations of targets despite the presence of a powerful top-down illusion of depth



Vision-for-action



Vision-for-perception

With thanks to Alex Colville
"To Prince Edward Island" 1965
"Berlin Bus" 1978

But how do the two streams work together in the production of adaptive behaviour?



"Picking Grapes"
Eugene De Blass

The primary division of labour between the ventral and dorsal streams

- The ventral stream identifies goals and (together with prefrontal cortical areas) plans an appropriate action
- The dorsal stream (in conjunction with related circuits in premotor cortex, basal ganglia, and brainstem) programs and controls those actions.

...an engineering metaphor

Autonomous Robot



Tele-operation



Human Operator

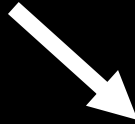


Slave Robot

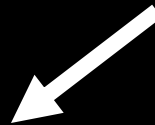
Tele-assistance



Human Operator

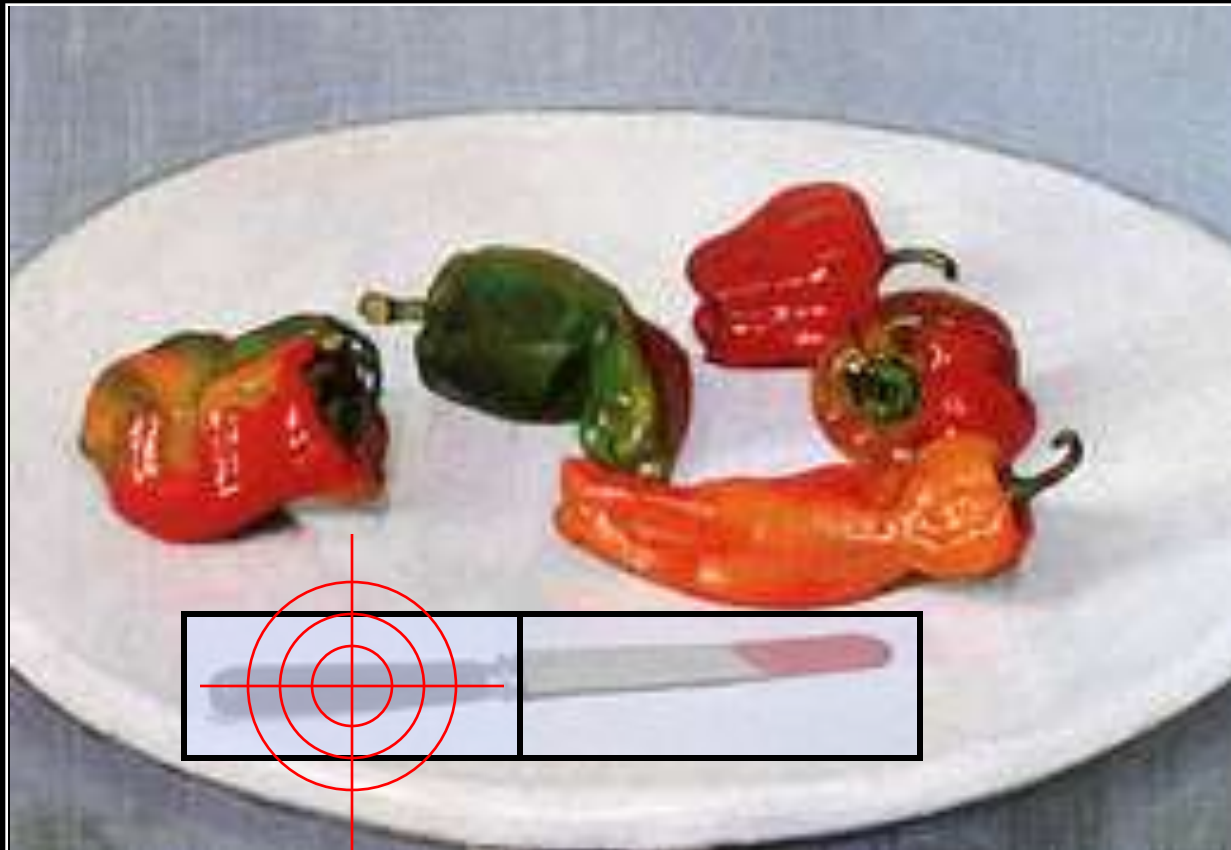


'Flagged' Object



Semi-autonomous
Robot

Biological tele-assistance



The great end of life is not knowledge
but action.



Thomas H. Huxley

1825-1895